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Autorickshaw Taxi Booking App

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Abstract—Urban mobility in developing nations relies heavily on intermediate public transport modes like auto-rickshaws. However, the traditional ecosystem suffers from operational inefficiencies, including lack of fare transparency, unavailability in semi-urban areas, and safety concerns. This paper presents the design and implementation of an "Auto-Taxi Booking App," a digital platform tailored to modernize auto-rickshaw services. The proposed system utilizes the MERN stack (MongoDB, Express, React, Node.js) to provide a seamless interface for passengers and drivers, featuring real-time GPS tracking, voicebased booking in regional languages, and a "Trusted Driver" safety mode. A key innovation of the system is the integration of the A* search algorithm for route optimization, which experimental results show improved travel time efficiency by 1215% compared to static routing. Field testing demonstrated a significant reduction in booking time to 10-15 seconds and high user satisfaction scores (4.6/5). By bridging the digital divide for non-tech-savvy users and ensuring support for semi-urban connectivity, this system offers a scalable, inclusive solution for sustainable urban transport.

Index Terms—Auto-rickshaw, MERN stack, A* algorithm, GPS tracking, Urban mobility, Digital inclusion

I. INTRODUCTION

Transportation plays a pivotal role in daily urban life, with auto-rickshaws serving as a crucial mode of intermediate public transport, particularly for last-mile connectivity in Indian cities [1], [4]. While the advent of digital mobility platforms such as Uber Auto, Ola Auto, and Rapido has significantly improved booking convenience and reliability, these services predominantly focus on on-demand ride-hailing in metropolitan centers [12], [13]. Consequently, substantial gaps remain in accessibility for semi-urban regions and for users who are less familiar with digital technology [13], [19].

Existing platforms often lack features essential for local commuting needs, such as the ability to schedule rides in

advance (pre-booking) and support for regional languages, which limits their adoption among elderly or non-tech-savvy populations [4], [17]. Furthermore, traditional auto-rickshaw services continue to operate informally, leading to inefficiencies such as arbitrary fare negotiations and safety concerns due to a lack of driver verification [1], [3].

To address these challenges, this paper presents the "Auto Rickshaw Taxi Booking App," a comprehensive system designed to modernize the traditional auto-rickshaw sector. Unlike current generic platforms, this proposed system focuses on inclusivity and safety by integrating features such as voicecommand booking in regional languages, ride scheduling, and a "Trusted Driver" mode. Built using the MERN stack (MongoDB, Express, React, Node.js), the application aims to bridge the gap between informal transport and digital innovation, ensuring a more efficient, transparent, and userfriendly experience for both passengers and drivers.

II. SYSTEM DESIGN AND METHODOLOGY

A. Proposed System Architecture

The "Auto-Taxi Booking App" is architected to address the specific challenges of the semi-urban Indian transport sector. Unlike monolithic legacy systems, the proposed solution employs a microservices-based architecture to ensure scalability and fault tolerance. The core system comprises three distinct interfaces: the Passenger Module, the Driver Module, and the Admin Dashboard, all interconnected via a central API Gateway.

The application is built on the MERN stack (MongoDB, Express.js, React, Node.js). This choice was driven by the need for a non-blocking I/O model (Node.js) to handle concurrent ride requests efficiently, and a flexible document store

(MongoDB) to manage unstructured data such as geospatial logs and user profiles.

B. Module Description

The system functionality is divided into user-centric modules designed to bridge the digital divide:

- **Passenger Interface:** Designed with a "mobile-first" approach, this module simplifies the booking process for non-tech-savvy users. Key features include voicecommand booking in regional languages and a "PreBooking" scheduler, which allows users to reserve rides for specific time slots—addressing the reliability gap identified in existing literature [17].
- **Driver Interface:** This module focuses on maximizing earnings and minimizing idle time. It features a "queuebased" assignment logic to ensure equitable distribution of rides, preventing the saturation of high-demand zones that often occurs with purely distance-based algorithms [15].
- **Trust and Safety Mode:** To counter safety concerns, the system implements a "Trusted Driver" verification mode. This filters drivers based on aggregated user ratings and verification status, directly responding to passenger anxieties regarding unverified operators [12].

C. Algorithmic Implementation

A critical component of the system is the route optimization engine. While traditional platforms often rely on standard shortest-path algorithms, this system integrates the A^* (A-Star) search algorithm to balance distance and traffic constraints. The A^* algorithm uses a heuristic function $h(n)$ to estimate the cost from the current node to the destination, defined as:

$$f(n) = g(n) + h(n) \quad (1)$$

where $g(n)$ is the actual cost from the start node. Experimental simulations conducted during the development phase demonstrated that this approach reduced average route calculation time to 1.3 seconds and improved travel time efficiency by approximately 12–15% compared to static routing methods.

III. SYSTEM ARCHITECTURE

A. Architectural Design Pattern

The "Auto-Taxi Booking App" is architected using a Microservices Design Pattern to address the scalability limitations inherent in monolithic legacy transport systems. As visualized in the system architecture diagram, the backend is decoupled into four autonomous services, each responsible for a specific domain of the application logic. These services communicate via a secure API Gateway, which acts as the single entry point for all client requests, ensuring efficient load balancing and request routing.

- **User Management Microservice:** This service manages the entire lifecycle of user identity. It handles authentication via secure JSON Web Tokens (JWT) and maintains persistent user profiles. It is integrated with a dedicated database to store passenger preferences and ride history, ensuring that user data is isolated from transactional ride data.
- **Ride Management & Notification Service:** This is the core engine of the platform. It utilizes an eventdriven architecture powered by WebSockets (Socket.io) to

maintain persistent, bi-directional connections between drivers and passengers. This allows for real-time location streaming (GPS telemetry) and instant status updates (e.g., "Driver Arrived") with sub-second latency.

- **Payment Processing Service:** To ensure financial security, payment logic is segregated into its own service. It interfaces with external payment gateways to process transactions and manages an internal digital wallet system. This service records fare details, driver commissions, and transaction timestamps in a dedicated ledger database.
- **Admin & Analytics Service:** This module provides a high-level overview of system health. It aggregates data logs to generate reports on ride volume, driver performance, and revenue, enabling data-driven decisionmaking for administrators.

B. Technology Stack Selection

The system leverages the MERN stack (MongoDB, Express.js, React, Node.js), selected for its ability to handle highconcurrency environments typical of on-demand transport platforms.

- **Node.js & Express (Backend):** The runtime environment was chosen for its non-blocking, event-driven I/O model. Unlike multi-threaded frameworks that may bottleneck under heavy load, Node.js efficiently handles thousands of concurrent socket connections, which is critical for tracking multiple vehicles simultaneously in real-time [17].
- **MongoDB (Database):** Given the geospatial nature of the application, MongoDB was selected for its native support of geospatial indexing. The system utilizes '2dsphere' indexes to execute high-performance proximity queries, allowing the backend to identify drivers within a specific radius of a passenger in milliseconds.
- **React Native (Frontend):** The mobile application is built using React Native to ensure cross-platform compatibility (Android/iOS) from a single codebase. Its componentbased architecture ensures a responsive user interface (UI) even on lower-end smartphone devices common in semiurban markets.

C. Core Functional Modules and Logic

The application logic is distributed across specialized interfaces designed to bridge the gap between digital technology and the traditional auto-rickshaw ecosystem.

1) **Passenger Interface: Accessibility & Scheduling:** To cater to non-tech-savvy and elderly demographics, the passenger module includes a "Voice-Based Booking" system. This feature integrates Natural Language Processing (NLP) to parse spoken commands in regional languages, extracting the 'Source' and 'Destination' entities to automatically populate booking fields.

Furthermore, the system introduces a "Pre-Booking" architecture. Unlike standard on-demand apps, this module allows users to schedule rides up to 7 days in advance. These requests are stored in a holding queue in the database. A backend cron job scheduler scans this queue at 15-minute intervals and automatically dispatches the ride request to drivers 30 minutes prior to the scheduled pickup time [4].

2) **Driver Interface: Fair Assignment Logic:** To mitigate the issue of income disparity among drivers, the system employs a "Queue-Based Assignment Algorithm." Traditional

algorithms often assign the absolute closest driver, which can lead to "starvation" for drivers positioned slightly further away. Our logic operates in two steps:

- 1) Discovery: The system identifies all available drivers within a dynamic radius (e.g., 2km).
- 2) Prioritization: Identified drivers are sorted based on their "Idle Time" timestamp. The driver who has been waiting the longest is prioritized for the ride offer, ensuring equitable distribution of earnings [15].
- 3) *Trust and Safety Implementation*: Safety is addressed through a "Trusted Driver" filtering mechanism. This module aggregates driver performance data, including average user ratings and verification status (license and biometric checks). When a user toggles "Trusted Mode," the backend query injects a filter clause to only retrieve drivers with a rating > 4.5 and a verified boolean flag 'true', thereby mathematically enforcing a safety standard [12].

D. Algorithmic Optimization: The A* Search Strategy

A critical technical contribution of this system is the implementation of the A* (A-Star) search algorithm for route optimization. While Dijkstra's algorithm explores all possible paths equally, it is computationally expensive for large road networks. The A* algorithm improves efficiency by using a heuristic function to guide the search towards the destination.

The cost function $f(n)$ for any node n in the grid is defined as:

$$f(n) = g(n) + h(n) \quad (2)$$

Where:

- $g(n)$ represents the actual cost (accumulated travel time based on road distance) from the start node to node n .
- $h(n)$ is the heuristic estimate of the cost from node n to the destination.

In this implementation, the heuristic $h(n)$ is calculated using the Euclidean distance weighted by real-time traffic density factors.

$$h(n) = P(x_2 - x_1)^2 + (y_2 - y_1)^2 \times T_d \quad (3)$$

Where (x,y) are geospatial coordinates and T_d is the traffic density coefficient derived from live API data. Experimental results demonstrated that this implementation reduced average route computation time to 1.3 seconds and improved route efficiency by 12–15% compared to static shortest-path algorithms [16].

E. Operational Workflow

The operational lifecycle of a ride follows a linear state-machine flow:

- 1) Request Initiation: The user inputs locations; the app queries the backend for fare estimates based on distance.
- 2) Driver Discovery: The system performs a geospatial query to find available drivers and pushes the request via Socket.io.
- 3) Assignment Handshake: Once a driver accepts, the ride status updates to "Assigned," and real-time tracking is enabled.
- 4) Trip Execution: The driver navigates using the A* optimized route. Upon arrival, the status updates to "InProgress."

- 5) Completion & Transaction: Upon reaching the destination, the final fare is calculated. The Payment Service processes the transaction, updates the driver's wallet, and prompts the user for feedback.

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