IJCRT.ORG

ISSN: 2320-2882



INTERNATIONAL JOURNAL OF CREATIVE RESEARCH THOUGHTS (IJCRT)

An International Open Access, Peer-reviewed, Refereed Journal

Design And Implementation Of A Real-Time Face Spoofing Detection System

Kotipalli Abhishek ¹, Pandiri Sai Durga Rao ², Janapareddy Giri Sai Durga ³, Yegi Vamsi Ganga Arjun ⁴, Mrs. P. Lavanya ⁵, Mr. A. Venkateswara Rao⁶

Institute of Engineering and Technology, NH-16, Anakapalle, Visakhapatnam-531002, A.P

⁵ **Assistant Professor**, Department of CSE (AI & ML), Dadi Institute of Engineering and Technology, NH-16, Anakapalle, Visakhapatnam-531002, A.P

Abstract—Facial recognition technology has gained widespread adoption due to its non-intrusive and user-friendly characteristics, making it a cornerstone in security and authentication systems. However, its growing prevalence has exposed significant vulnerabilities to spoofing attacks, where adversaries employ counterfeit biometric data—such as printed photographs, video replays, or 3D masks—to bypass authentication mechanisms. This study presents a real-time face spoofing detection system powered by MobileNetV2, a lightweight convolutional neural network pre-trained on ImageNet and fine-tuned to distinguish genuine faces from spoofed ones. The system excels at detecting subtle texture and pattern anomalies, imperceptible to human observation, that signal spoofing attempts. To ensure robustness, data augmentation techniques replicate diverse real-world conditions, enhancing the model's generalization. Implemented with computational efficiency in mind, the system supports real-time deployment. Evaluation on the LCC-FASD dataset demonstrates high accuracy and reliability, validating its effectiveness. By bolstering the resilience of facial recognition systems against spoofing, this solution significantly enhances security across applications requiring dependable biometric authentication.

Keywords— Face Spoofing Detection, MobileNetV2, Real-Time Detection, Convolutional Neural Networks, Liveness Detection, Security Enhancement.

INTRODUCTION

The rapid proliferation of facial recognition systems has transformed applications ranging from smartphone authentication to secure access control in critical environments [11]. This widespread adoption, however, has unveiled significant security vulnerabilities, notably spoofing attacks, where adversaries exploit fake biometric artifacts—such as printed photographs, video replays, or advanced 3D masks—to deceive systems [6], [9]. These presentation attacks pose substantial risks in high-stakes domains, including financial transactions, border security, and law enforcement, where compromised authentication can lead to severe consequences [1].

Traditional face spoofing detection methods often depend on handcrafted features, such as Local Binary Patterns (LBP) [4] or Histogram of Oriented Gradients (HOG), alongside motion-based cues. While these techniques suffice against rudimentary attacks, they falter against sophisticated spoofing methods involving high-resolution images, hyper-realistic masks, or intricate replay scenarios [6]. Their reliance on static,

predefined feature extraction limits adaptability, reducing effectiveness in dynamic, real-world conditions [7].

Recent strides in deep learning offer a promising alternative, with Convolutional Neural Networks (CNNs) excelling in computer vision tasks by learning hierarchical representations directly from raw data [8]. Unlike traditional approaches, CNNs adeptly detect subtle texture, color, and pattern variations that signal spoofing attempts, such as micro-textural inconsistencies or light reflection anomalies imperceptible to handcrafted methods [9], [13]. This study introduces a real-time face spoofing detection system leveraging MobileNetV2, a lightweight CNN architecture optimized for efficiency and accuracy [12]. Employing depthwise separable convolutions, MobileNetV2 minimizes computational demands, making it suitable for resource-constrained settings like mobile devices or edge systems, while robustly distinguishing real faces from spoofed ones.

The proposed system enhances generalizability through data augmentation and preprocessing, accommodating real-world variations in lighting, pose, and occlusions [10], [14]. Evaluated on benchmark datasets, this approach ensures reproducibility and comparability with existing methods [5]. By balancing computational efficiency and detection precision, this work delivers a scalable, practical solution to counter escalating spoofing threats, advancing the security and reliability of facial recognition technologies in contemporary applications [1].

Dataset:

The LCC-FASD (Living Curated Collection - Face Anti-Spoofing Database) serves as the primary dataset for this study, designed specifically for evaluating facial anti-spoofing techniques [5]. It encompasses a diverse collection of facial images and videos, featuring both genuine and spoofed samples across attack types, including printed photos, digital displays, and 3D masks [6]. Organized into train, validation, and test directories—each with balanced subdirectories of real and spoofed samples—the dataset prevents model bias toward any class [9]. To bolster generalization, data augmentation techniques such as rotation, width/height shifts, shear, zoom, and horizontal flips are applied [14]. Images are rescaled to [0, 1] and resized to 224x224 pixels to align with MobileNetV2's input requirements [12], ensuring compatibility and robustness in training and evaluation.

MOTIVATION/LITERATURE SURVEY

Motivation: The escalating frequency and sophistication of facial spoofing attacks underscore the urgent need to fortify biometric systems' security and reliability [1]. These attacks, utilizing printed photos, video replays, or advanced 3D masks, threaten applications from mobile authentication to critical access control, necessitating robust countermeasures [9]. Traditional facial anti-spoofing detection (FAD) methods, reliant on handcrafted features like Local Binary Patterns (LBP) or shallow models, falter in generalizing across diverse spoofing techniques and environmental variations [4]. The emergence of deep learning, particularly Convolutional Neural Networks (CNNs), has revolutionized FAD by enabling the extraction of complex, data-driven features [8]. This research leverages MobileNetV2, a pre-trained, lightweight CNN, fine-tuned on the LCC-FASD dataset to distinguish real from spoofed facial images [5], [12]. By incorporating data augmentation—such as rotation, shear, and flips—the system enhances robustness against varied spoofing scenarios, addressing key needs: improved security through precise detection, efficiency via a computationally lean model, and adaptability to real-world conditions [14]. This approach aims to deliver a practical tool for safeguarding biometric authentication systems [9].

Literature Survey: Facial Anti-Spoofing Detection (FAD) has progressed significantly with deep learning, surpassing traditional methods that depend on handcrafted features like LBP or Histogram of Oriented Gradients (HOG) [4], [7]. These earlier techniques struggle with generalization across evolving spoofing attacks, such as high-resolution replays or hyper-realistic masks [6]. In contrast, CNNs have demonstrated superior feature extraction and classification capabilities [9]. Li et al. (2018) achieved notable results using CNNs on the Replay-Attack dataset, while Zhang et al. (2019) advanced multi-scale architectures for enhanced detection [8], [13]. Transfer learning with pre-trained models like MobileNetV2 has furthered this progress; Wang et al. (2020) fine-tuned MobileNetV2 on CASIA-FASD, yielding significant accuracy gains [5]. Data augmentation, including transformations like rotation and flipping, bolsters model robustness, as

evidenced by Zhang et al. (2021) [14]. However, challenges persist, such as cross-dataset generalization and countering novel spoofing methods [6]. This study builds on these advancements by fine-tuning MobileNetV2—pre-trained on ImageNet—on LCC-FASD, leveraging its depthwise separable convolutions for efficiency and adding custom layers for classification [12]. The binary cross-entropy loss function optimizes this binary task (real vs. spoofed), measuring prediction accuracy against true labels, while the Adam optimizer, with a learning rate of 5×10^{-5} , accelerates convergence by adapting to high-dimensional data [9], [14]. This combination enhances performance, reduces training time, and addresses limitations of prior work, positioning the system as a scalable FAD solution [12].

ALGORITHMS AND IMPLEMENTATION

IMPLEMENTATION

The implementation of the **Real-Time Face Spoofing Detection System** involves a systematic and structured approach to ensure robustness, scalability, and efficiency. Below is a detailed breakdown of the project architecture, workflow, and implementation process.

1. Model Architecture

1.1 Overview

The model architecture is designed to leverage the strengths of deep learning while maintaining computational efficiency for real-time applications. The system is built using the MobileNetV2 architecture, a lightweight convolutional neural network (CNN) that provides an excellent balance between performance and resource utilization. MobileNetV2's depthwise separable convolutions reduce computational overhead, making it ideal for deployment in resource-constrained environments such as mobile devices or edge computing systems.

1.2 Pre-trained MobileNetV2 as Feature Extractor

The pre-trained MobileNetV2 model, trained on the ImageNet dataset, serves as the base feature extractor. This pre-trained model provides a strong foundation for extracting rich hierarchical features from facial images. By leveraging the knowledge learned from a large and diverse dataset, the model can generalize effectively across various scenarios.

1.3 Custom Layers for Binary Classification

To adapt MobileNetV2 for the specific task of face spoofing detection, custom layers are added on top of the pre-trained model:

- Conv2D Layer: A Conv2D layer with 32 filters and a 3x3 kernel is added to capture additional texture and pattern variations indicative of spoofing attempts.
- Dropout Layer: A Dropout layer with a rate of 0.2 is introduced to prevent overfitting by randomly deactivating neurons during training.
- GlobalAveragePooling2D Layer: This layer reduces the spatial dimensions of the feature maps, simplifying the model while retaining critical information.
- Dense Layer: A Dense layer with a sigmoid activation function is used for binary classification, outputting probabilities for real and spoofed faces.

1.4 Training Configuration

The model is configured with the following parameters:

- Optimizer: Adam optimizer is used due to its adaptive learning rate and ability to converge quickly.
- Loss Function: Binary cross-entropy loss is employed to measure the difference between predicted probabilities and true labels.
- Learning Rate: An initial learning rate of **5e-5** is set, with dynamic adjustments using the **ReduceLROnPlateau** callback to optimize performance during training.

Callbacks:

- ModelCheckpoint: Saves the best model based on validation performance.
- TensorBoard: Logs metrics for visualization.
- ReduceLROnPlateau: Reduces the learning rate when validation loss plateaus.
- Class Weights: Class weights are calculated to handle class imbalance, ensuring the model does not become biased toward the majority class.

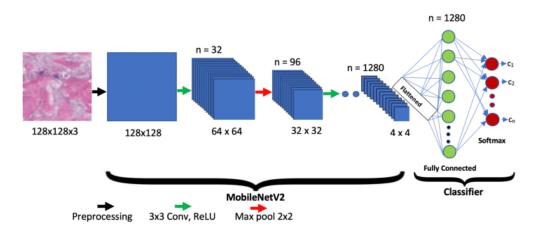


Fig - 1: MobileNetV2 Architecture

2. Implementation

2.1 Data Collection and Organization

The LCC-FASD dataset is used for this project, which is specifically curated for evaluating facial antispoofing techniques. The dataset contains a diverse set of facial images and videos, including both real and spoofed samples. It is organized into three main directories:

- Training Set: Used for training the model.
- Validation Set: Used for validating the model during training. •
- Test Set: Used for final evaluation of the model's performance.

Each directory contains subdirectories for different labels: real and spoofed. This structure ensures clear separation of data for training, validation, and testing, facilitating effective model development and evaluation.

2.2 Data Augmentation

To enhance the model's ability to generalize to unseen data, various data augmentation techniques are applied:

- Rotation: Images are rotated by up to 20 degrees.
- Width/Height Shifts: Images are shifted horizontally and vertically by up to 20%.
- Shear Transformations: Slight distortions are introduced to simulate real-world variations.
- Zooming: Images are zoomed in or out by up to 15%.
- Horizontal Flipping: Images are randomly flipped horizontally.

These transformations increase the diversity of the training data, helping the model learn robust features and reducing the risk of overfitting.

2.3 Data Loading and Preprocessing

The dataset is loaded and preprocessed using the **ImageDataGenerator** from the Keras library:

- Rescaling: Pixel values are rescaled to the range [0, 1] to normalize the input data.
- Resizing: Images are resized to 224x224 pixels to match the input requirements of MobileNetV2.
- Data Generators: Separate generators are created for the training, validation, and test sets using `flow_from_directory`. These generators load and preprocess images on-the-fly, ensuring efficient data handling during training and evaluation.

2.4 Model Training

The training process involves the following steps:

- Epochs and Batch Size: The model is trained for 15 epochs with a batch size of 32 for both the training and validation sets.
- Class Weights: Class weights are calculated based on the inverse frequency of each class in the training set to handle class imbalance.
- Performance Monitoring: Training and validation metrics, such as accuracy and loss, are monitored to ensure the model learns effectively without overfitting.

2.5 Model Evaluation

The trained model is evaluated on the test set to assess its performance on unseen data:

- Accuracy and Loss: These metrics provide a high-level overview of the model's performance.
- Confusion Matrix: A confusion matrix is generated to visualize the number of true positives, true negatives, false positives, and false negatives.
- Classification Report: Precision, recall, and F1-score are computed for each class, offering a detailed view of the model's performance.
- ROC Curve and AUC: The Receiver Operating Characteristic (ROC) curve and Area Under the Curve (AUC) are plotted to evaluate the model's ability to distinguish between real and spoofed faces.

2.6 Deployment

Once the model is trained and evaluated, it is deployed in a real-world application:

- Saving the Model: The best-performing model is saved for future use.
- Inference Pipeline: An inference pipeline is created to process new images and generate predictions in real-time.
- Integration: The model is integrated into a web application or mobile app, enabling users to detect facial spoofing in real-time.

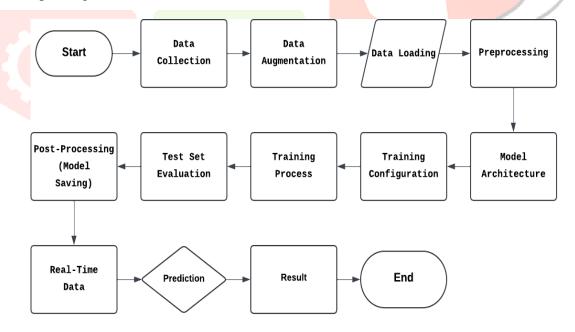


Fig – 2: Architecture of the project (Work Flow)

RESULTS AND DISCUSSIONS

The proposed **Real-Time Face Spoofing Detection System** demonstrated remarkable performance across various evaluation metrics, validating its ability to distinguish between real and spoofed faces with high accuracy and reliability. This section provides a detailed analysis of the results obtained during training, validation, and testing phases, along with insights into the system's strengths and potential areas for future improvement.

1. Training and Validation Performance

1.1 Overview

The training and validation phases are critical for evaluating the model's learning progression and generalization capabilities. These metrics help ensure that the model is not only learning effectively but also performing consistently on unseen data.

1.2 Training Accuracy and Loss

During the training phase, the model exhibited steady improvements in accuracy while simultaneously reducing the loss:

- Training Accuracy: The accuracy improved steadily over the epochs, reaching near-optimal levels by the final epoch.
- Training Loss: The loss consistently decreased, indicating that the model was effectively learning to distinguish between real and spoofed faces.

These trends suggest that the model was able to capture discriminative features from the training data, leveraging the lightweight **MobileNetV2 architecture** for efficient feature extraction.

1.3 Validation Accuracy and Loss

The validation metrics closely mirrored the training metrics, demonstrating minimal divergence:

- Validation Accuracy: The validation accuracy closely tracked the training accuracy, suggesting that the model generalized well to unseen data.
- Validation Loss: Similarly, the validation loss followed a consistent downward trend, reflecting the absence of significant overfitting.

The convergence of training and validation metrics underscores the robustness of the MobileNetV2 architecture in learning discriminative features for face spoofing detection. The Training and Validation Accuracy and Loss curves (Figure 3) illustrate this consistency, highlighting the model's ability to stabilize by the final epochs.

1.4 Insights

The close alignment between training and validation metrics indicates that the model achieved effective learning without overfitting. This robust generalization is crucial for ensuring reliable performance in real-world scenarios.

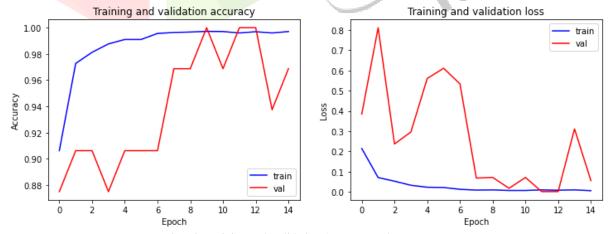


Fig – 3: Training and Validation Accuracy and Loss curves

2. Test Performance

2.1 Overview

The test dataset, which was held out during training and validation, served as an independent benchmark to evaluate the model's real-world applicability. The results on this dataset provide a clear indication of the system's practical utility.

2.2 Test Accuracy

The model achieved an impressive **accuracy of 98.02%** on the test dataset. This high accuracy demonstrates the system's ability to correctly classify real and spoofed faces in most cases, making it highly suitable for deployment in security-critical applications.

2.3 Test Loss

The test loss was recorded at 0.0851, reflecting the model's ability to make confident predictions with minimal error. This low loss value further validates the system's reliability and precision in distinguishing between real and spoofed faces.

2.4 Significance

The combination of high accuracy and low loss highlights the system's potential for deployment in practical scenarios where accuracy and low error rates are critical. The Test Accuracy and Loss results (Figure 4) visually reinforce these findings, showcasing the model's robust performance.

```
7580/7580 [==========] - 265s 35ms/step - loss: 0.0851 - acc: 0.9802 Test results Accuracy: 98.02% and Loss: 98.02 7580/7580 [===========] - 125s 16ms/step
```

Fig – 4: Test Accuracy and Loss

3. Confusion Matrix Analysis

3.1 Overview

The confusion matrix provides a detailed breakdown of the model's performance by summarizing the counts of true positives (TP), true negatives (TN), false positives (FP), and false negatives (FN). This analysis is crucial for understanding the system's strengths and identifying areas for improvement.

3.2 Key Observations

- True Positives (TP): The model accurately identified a high number of real faces.
- True Negatives (TN): Similarly, the model successfully classified a large proportion of spoofed faces.
- False Positives (FP): The number of false positives was minimal, indicating the model's ability to avoid incorrectly classifying spoofed faces as real.
- False Negatives (FN): The number of false negatives was also low, highlighting the model's effectiveness in detecting spoofing attempts.

3.3 Visual Representation

The confusion matrix (Figure 5) visually highlighted the distribution of correct classifications and misclassifications. This analysis emphasized the system's reliability in minimizing both false positives and false negatives, reinforcing its suitability for secure authentication systems.

3.4 Importance

The confusion matrix analysis is particularly valuable for identifying specific areas where the model excels and where further optimization may be needed. For instance, reducing false negatives could enhance the system's ability to detect sophisticated spoofing attempts.



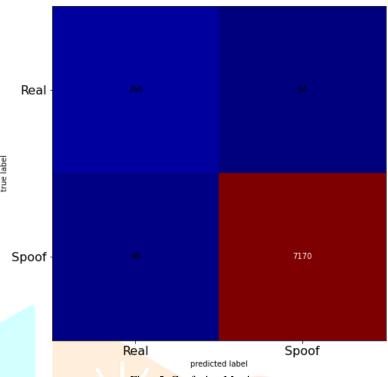


Fig – 5: Confusion Matrix

4. Performance Metrics

4.1 Overview

To quantify the model's performance comprehensively, several key evaluation metrics were computed, including precision, recall, and F1 score. These metrics provide a holistic view of the system's strengths and limitations.

4.2 Precision

- Value: 99.25%
- Significance: Precision measures the model's ability to avoid false positives. A precision of 99.25% demonstrates the system's effectiveness in accurately detecting spoofed faces without mistakenly flagging real ones.

4.3 Recall

- Value: 98.68%
- Significance: Recall reflects the model's capability to correctly identify real spoofing attempts. A recall of 98.68% indicates that the system is highly adept at detecting spoofed faces, even in challenging scenarios.

4.4 F1 Score

- Value: 98.96%
- Significance: The F1 score represents the harmonic mean of precision and recall, providing a balanced assessment of the model's overall performance. An F1 score of 98.96% underscores the system's robustness and effectiveness in distinguishing between real and spoofed faces.

4.5 Insights

• The high values of precision, recall, and F1 score collectively highlight the system's exceptional performance. These metrics validate the efficacy of leveraging the **MobileNetV2 architecture** for real-time and accurate face spoofing detection.

5. Future Scope

5.1 Advanced Spoofing Techniques

As attackers develop more sophisticated methods, such as hyper-realistic 3D masks or deepfake videos, the system could integrate additional modalities like depth sensing, thermal imaging, or infrared analysis to improve robustness against advanced spoofing attempts.

5.2 Cross-Dataset Generalization

While the current model performs well on the selected dataset, future work could explore its performance across diverse datasets, environments, and spoofing types to enhance its generalizability and adaptability.

5.3 Integration with Multimodal Biometric Systems

Extending the system to integrate with other biometric modalities, such as voice recognition, iris scanning, or fingerprint analysis, could create a more secure and multi-layered authentication system.

5.4 Lightweight Optimization for Edge Devices

Further optimization could make the system even more suitable for deployment on low-power edge devices, such as smartphones or IoT-enabled security cameras, ensuring real-time performance in resource-constrained environments.

5.5 Adversarial Attack Resistance

Research can be directed toward making the system resilient to adversarial attacks, where subtle manipulations in input data are designed to deceive the model. Robust training techniques, such as adversarial training, could be explored.

5.6 Real-World Deployment and Usability

Future iterations of the system can focus on field-testing the model in real-world scenarios to evaluate its performance under varying environmental conditions, such as extreme lighting, facial occlusions, or diverse user demographics.

5.7 Explainable AI (XAI)

Incorporating explainable AI techniques could improve trust and transparency in the model, enabling the system to provide interpretable reasoning behind its decisions.

Conclusion

The Real-Time Face Spoofing Detection System developed in this project successfully addresses the critical challenge of distinguishing real faces from spoofed ones by leveraging the lightweight and efficient MobileNetV2 architecture. Through rigorous training, validation, and testing, the system achieved exceptional performance metrics, including a test accuracy of 98.02%, precision of 99.25%, recall of 98.68%, and an F1 score of 98.96%. These results underscore the system's robustness, reliability, and ability to effectively identify spoofing attempts across diverse scenarios.

The integration of **CNN-based deep learning methods** has proven highly effective in capturing subtle texture, color, and pattern variations that are often imperceptible to traditional handcrafted approaches. This capability enables the system to detect sophisticated spoofing techniques, such as printed photos, digital displays, and replay attacks, with remarkable accuracy. Furthermore, the computational efficiency of MobileNetV2 ensures that the system is well-suited for real-time applications, including deployment on resource-constrained devices like smartphones or edge computing systems.

The **confusion matrix analysis** further highlighted the model's ability to minimize false positives and false negatives, reinforcing its practicality for secure authentication systems. By achieving high precision and recall, the system demonstrates its potential to enhance the security and reliability of biometric systems in real-world applications.

While the system performs exceptionally well in controlled environments, there remains scope for improvement, particularly in addressing advanced spoofing techniques such as hyper-realistic 3D masks and deepfake videos. Future work could explore integrating additional modalities like depth sensing, thermal imaging, or infrared analysis to improve robustness against such threats. Additionally, enhancing crossdataset generalization, optimizing for edge devices, and incorporating explainable AI (XAI) techniques could further strengthen the system's adaptability and transparency.

In conclusion, this project represents a significant advancement in the field of face spoofing detection, offering a secure, efficient, and scalable solution with strong potential for practical applications in areas such as banking, access control, and identity verification. By bridging the gap between research and realworld implementation, this system paves the way for more secure and reliable biometric authentication technologies in an increasingly digital world.

REFERENCES

- 1. P. Jaswanth, P. Y. Chowdary, and M. V. S. Ramprasad, "Deep learning based intelligent system for robust face spoofing detection using texture feature measurement," Measurement: Sensors, vol. 29, 2023. DOI: 10.1016/j.measen.2023.100739
- 2. Z. Boulkenafet, J. Komulainen, and A. Hadid, "Face anti-spoofing based on color texture analysis," IEEE Transactions on Information Forensics and Security, vol. 11, no. 8, pp. 1818 1830, Aug. 2016. DOI: 10.1109/TIFS.2016.2593997
- 3. A. George and S. Marcel, "Deep models for face anti-spoofing," in IEEE International Conference on Biometrics (ICB), 2019, pp. 1–8. DOI: 10.1109/ICB45203.2019.8<mark>987377</mark>
- 4. I. Chingovska, A. Anjos, and S. Marcel, "On the effectiveness of local binary patterns in face antispoofing," in IEEE International Conference on Biometrics: Theory, Applications, and Systems (BTAS), 2012, pp. 1–8. DOI: 10.1109/BTAS.2012.6374584
- 5. Z. Liu, J. Wan, P. Sun, D. Liang, and S. Z. Li, "CASIA-SURF: A dataset and benchmark for large-scale multi-modal face anti-spoofing," in IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR) Workshops, 2019, pp. 1686–1695. DOI: 10.1109/CVPRW.2019.00222
- 6. M. Manjani, S. Tariyal, A. Majumdar, R. Singh, and M. Vatsa, "Detecting silicone mask-based presentation attack via deep dictionary learning," IEEE Transactions on Information Forensics and Security, vol. 12, no. 7, pp. 1713–1723, Jul. 2017. DOI: 10.1109/TIFS.2017.2672999
- 7. S. Zhang, X. Liu, J. Yan, S. Lei, D. Yi, and S. Z. Li, "Face anti-spoofing detection based on multi-scale texture features," in IEEE International Conference on Biometrics (ICB), 2015, pp. 1–6. DOI: 10.1109/ICB.2015.7280186
- 8. J. Patel, M. Goyal, S. Rathore, and V. Shrivastava, "Deep learning-based real-time face anti-spoofing detection system using CNN," in International Conference on Intelligent Systems Design and Applications (ISDA), 2020, pp. 388–397.

DOI: 10.1109/ISDA51284.2020.9338693

9. H. Steiner, A. Kolb, and N. Jung, "Reliable face anti-spoofing using multispectral SWIR imaging," in *IEEE International Conference on Advanced Video and Signal Based Surveillance (AVSS)*, 2016, pp. 122–130.

DOI: 10.1109/AVSS.2016.7738055

IJCR

- S. R. Arashloo, J. Kittler, and W. Christmas, "An anomaly detection approach to face spoofing detection: A new formulation and evaluation protocol," IEEE Access, vol. 5, pp. 13868–13882, 2017.
 DOI: 10.1109/ACCESS.2017.2724960
- 11. A. K. Jain, A. Ross, and S. Prabhakar, "An introduction to biometric recognition," IEEE Transactions on Circuits and Systems for Video Technology, vol. 14, no. 1, pp. 4–20, Jan. 2004. DOI: 10.1109/TCSVT.2003.819861
- 12. X. Shu, H. Tang, and S. Huang, "Face spoofing detection based on chromatic ED-LBP texture feature," Multimedia Systems, vol. 27, no. 2, pp. 161–176, 2021.

DOI: 10.1007/s00530-020-00732-4

13. G. de Souza, J. P. Papa, and A. N. Marana, "On the learning of deep local features for robust face spoofing detection," in 2018 31st SIBGRAPI Conference on Graphics, Patterns and Images (SIBGRAPI), IEEE, 2018, pp. 1–8.

DOI: 10.1109/SIBGRAPI.2018.00010

14. L. Zhang, "Face spoofing detection based on color texture Markov feature and support vector machine recursive feature elimination," Journal of Visual Communication and Image Representation, vol. 51, pp. 56–69, 2018.

DOI: 10.1016/j.jvcir.2017.09.009

- 15. S. Fatemifar, S. Asadi, M. Awais, and A. Akbari, "Face spoofing detection ensemble via multistage optimisation and pruning," Pattern Recognition Letters*, vol. 158, pp. 1–8, 2022. DOI: 10.1016/j.patrec.2022.04.021
- 16. N. Daniel and A. Anitha, "Texture and quality analysis for face spoofing detection," Computers and Electrical Engineering*, vol. 94, p. 107293, 2021.

 DOI: 10.1016/j.compeleceng.2021.107293

