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# A Mathematical Method Of Magnitude Ranking Technique For Fuzzy Assignment Problem

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# Abstract

Assignment problems have various applications in the real world because of their wide applicability in industry, commerce, management science, etc. Traditional classical assignment problems cannot be successfully used for real life problem, hence the use of fuzzy assignment problems is more appropriate. The assignment cost has been considered as imprecise numbers that can be described by Triangular Fuzzy Numbers which are more realistic and general in nature. In this Paper, the fuzzy assignment problem has been converted into crisp assignment problem using Method of Magnitude and Ranking Function for Robust Ranking Technique for fuzzy costs matrix and solving it by Hungarian Method has been applied to find an optimal solution.

*Keywords:* Assignment Problem, Triangular Fuzzy Number, Fuzzy Magnitude Ranking Method, Hungarian Method.

# 1. Introduction

An Assignment Problem is a special type of Linear Programming Problem which deals with assign n number of persons to n jobs (or) assigning various activities for example (jobs or task or sources) to an equal number of service facilities (men, machine, labours, etc.) on one to one basis in such a way so that the total time or total cost involved is minimized and total sale or total profit is maximized or the total satisfaction of the group is maximized. The mathematical formulation of the problem suggests that this is 0-1 programming problem and is highly degenerate all the algorithms developed to find optimal solution of transportation problem are applicable to assignment problem. However, due to the highly degeneracy nature a specially designed algorithm, widely known as Hungarian method proposed by Kuhn [13], is used for its solution.

In this Paper, the fuzzy assignment has been converted into crisp assignment problem using method of Magnitude and Hungarian Assignment has been applied to find an optimal solution. We investigate two realistic problem namely the assignment problem, with fuzzy costs  $\tilde{C}_{ij}$ . Since the objectives are to minimize the total cost or to maximize the total profit, subject to some crisp constraints, the objective function is considered also as a fuzzy number. The method is to rank the fuzzy objective values of the objective function by some ranking method for fuzzy number to find the best alternative, On the basis of idea the Robust's ranking method [11] has been adopted to transform the fuzzy assignment problem to a crisp one so that the conventional solution methods may be applied to solve assignment problem. The idea is to transform a problem with fuzzy parameters to a crisp version in the LPP from and solve it by the simplex method. Other than the fuzzy assignment problem other applications and this method can be tried in project scheduling, maximal flow, transportation problem etc.

# 2: Preliminaries

# **Definition: 2.1**

The *Assignment Problem* is a particular case of the Transportation problem in which the objective is to assign a number of tasks (Jobs or origins or sources) to an equal number of facilities (machines or persons or destinations) at a minimum cost ( or maximum profit)

# **Definition: 2.2**

A fuzzy numberÂis said to be *Triangular Fuzzy Numbers* (T.F.N) if it has the following membership function:

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$$\mu_{A}(x) = \begin{cases} \frac{x-a_{1}}{a_{2}-a_{1}}a_{1} \leq x \leq a_{2} \\ \frac{x-a_{3}}{a_{2}-a_{3}}a_{2} \leq x \leq a_{3} \\ 0 & otherwise \end{cases}$$

Then we say that  $\hat{A}$  is triangular fuzzy number, Written as:

 $\hat{A} = (a_1, a_2, a_3)$  where  $a_1, a_2, a_3 \in R$ . The interval of confidence for the triangular fuzzy number

 $\hat{A} = (a_1, a_2, a_3)$  at  $\alpha$  – level set is defined as:

$$A_{\alpha} = [a_{\alpha}^{L}, a_{\alpha}^{U}]$$
$$A_{\alpha} = [a_{1} + (a_{2} - a_{1})\alpha, a_{3} - (a_{3} - a_{2})\alpha], \forall \alpha \in [0, 1].$$

# **Definition: 2.3**

*Defuzzification* is the process of finding singleton value (crisp value) which represents the average value of the TFNs. Here Method of magnitude is used to defuzzify the TFNs because of its simplicity and accuracy

# 2.3.1: Ranking function:

A ranking function R: F(R) R, Where F(R) set of fuzzy numbers defined on set of real number, maps each fuzzy number into real number, where a natural order exists.

# 2.3.2: Ranking function for triangular fuzzy numbers

The ranking function for  $\hat{A} = (a_1, a_2, a_3)$  denoted  $R(\hat{A})$  proposed by F. Reuben's is defined by

$$R(\hat{A}) = \frac{1}{2} \int_{0}^{1} (a_{\alpha}^{L} + a_{\alpha}^{U}) d\alpha$$

Where

$$\begin{cases} a_{\alpha}^{L} = a_{1} + (a_{2} - a_{1})\alpha \\ a_{\alpha}^{U} = a_{3} + (a_{3} - a_{2})\alpha , \forall \alpha \in [0, 1] \end{cases}$$

# 2.3.3: Robust Ranking Technique:

For a convex fuzzy number  $\tilde{\alpha}$ , the Robust's Rankingindex is defined by,

$$R(\tilde{a}) = \int_{0}^{1} (0.5) (a_{\alpha}^{L}, \quad a_{\alpha}^{U}) d\alpha$$

Where

$$(a^L_{\alpha}, a^U_{\alpha}) = \{(b-a)\alpha + a, c - (c-b)\alpha\}$$

which is the  $\alpha$  – level cut of the fuzzy number  $\tilde{\alpha}$ .

# 2.3.4: Method of Magnitude

A triangular fuzzy number  $\breve{a} \in F(R)$  can also be represented as a pair  $\breve{a} = (a, \overline{a})$  of functions  $(a(r), \overline{a}(r))$  for  $0 \le r \le 1$  which satisfies the following requirements:

- a(r) is a bounded monotonic increasing left continuous function.
- $\overline{a}(r)$  is a bounded monotonic decreasing left continuous function.

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 $\underline{a}(r) \le \overline{a}(r) \text{ for } o \le r \le 1.$ 

# **Definition: 2.4**

For an arbitrary triangular fuzzy number  $\breve{a} = (\underline{a}, \overline{a})$ , the number

 $a_0 = \left(\frac{a(1) + \bar{a}(1)}{2}\right)$  is said to be a location *index number* of  $\bar{a}$ . The two non- decreasing left continuous function  $a_* = (a_0 - \underline{a})$  and  $a_* = (\bar{a} - a_0)$  are called the left fuzziness index function and the right fuzziness index functions respectively. Hence every triangular fuzzy number  $\bar{a} = (a_1, a_2, a_3)$  can be also be represented by  $\bar{a} = (a_0, a_*, a^*)$ .

## 2.4.1: Ranking of Triangular Fuzzy Number

Many different approaches for the ranking of fuzzy numbers have been proposed in the literature. Abbasbandy and Hajjari proposed a new ranking method based on the left and the right spreads at some  $\alpha$  –levels of fuzzy numbers. For an arbitrary triangular fuzzy number  $\breve{\alpha} = (a_1, a_2, a_3) = (a_0, a_*, a^*)$  with parametric form

 $\vec{a} = (\underline{a}(r), \overline{a}(r))$  we define the magnitude of the triangular fuzzy number by  $\vec{a}$  by

$$Mag(\underline{a}) = \frac{1}{2} \left( \int_{0}^{1} (\overline{a} + \underline{a} + a_{0}) f(r) dr \right)$$

$$= \frac{1}{2} \left( \int_{0}^{1} (a^{*} + 3a_{0} - a_{*}) f(r) dr \right)$$

[Since  $\overline{a} + \underline{a} + a_0 = a^* + a_0 + a_0 - a_* + a_0 = a^* + 3a_0 - a_*$ ].

Where the function f(r) is a non-negative and increasing function on [0,1] with f(0)=0, f(1)=1 and  $\int_0^1 f(r) = \frac{1}{2}$ . The function f(r) can be considered as a weighting function. In real life application, f(r) can be chosen by the decision maker according to the situation. In this paper, for convenience we use f(r) = r.

Hence 
$$Mag(\breve{a}) = \left(\frac{a^* + 3a_0 - a_*}{4}\right) = \left(\frac{\overline{a} + \underline{a} + a_0}{4}\right)$$

The magnitude of a triangular fuzzy number  $\breve{a}$  synthetically reflects the information on every membership degree, and meaning of this magnitude isvisualandnatural. $Mag(\breve{a})$  is used to rank fuzzy numbers. The larger  $Mag(\breve{a})$ , the larger fuzzy number.

# 2.4.2: Properties of Ranking a Triangular Fuzzy Number

For any two triangular fuzzy numbers  $\breve{a} = (a_0, a_*, a^*)$  and  $\breve{b} = (b_0, b_*, b^*)$ 

- 1.  $Mag(\breve{a}) \ge Mag(\breve{b})$  if and only if  $\breve{a} \ge \breve{b}$ ,
- 2.  $Mag(\breve{a}) \leq Mag(\breve{b})$  if and only if  $\breve{a} \leq \breve{b}$ ,
- 3.  $Mag(\breve{a}) = Mag(\breve{b})$  if and only if  $\breve{a} \approx \breve{b}$ .

In this paper, we use this Magnitude Ranking technique for ranking the objective values. Mag ( $\breve{a}$ ) gives the representative value of the number $\breve{a}$ . It satisfies the linearity and additive property.

#### 3: Algorithm for solving Fuzzy Assignment Problem

**Step 1:** First test whether the given fuzzy cost matrix of a fuzzy assignment problem is a balanced one or not. If not change this unbalanced assignment problem into balanced one by adding the number of dummy row(s)/column(s) and the values for the entries are zero. If it is a balanced one (i.e., number of persons are equal to the number of jobs) then go to step2.

Step 2: Defuzzify the fuzzy cost by using Magnitude ranking method.

Step 3: Apply Hungarian Algorithm to determine the best combination to produce the lowest total costs, where each machine should be assigned to only one job and each job requires only one machine.

### 4. Numerical Example: Example: 4.1

Here, we are going to solve fuzzy Assignment problem using Magnitude Ranking Technique: To allocate 5 jobs to 5 different machines, the fuzzy assignment cost  $C_{ij}$  is given below:

(3,5,7)	(4,6,8)	(1,2,3)	(4,5,9)	(3,8,9)
(1,5,9)	(3,5,7)	(2,3,4)	(0,5,5)	(4,5,9)
(0,2,4)	(3,7,8)	(0,2,5)	(4,5,8)	(2,3,9)
(8,9,10)	(2,7,9)	(2,3,4)	(1,2,3)	(3,5,11)
(3,7,23)	(1,3,4)	(2,2,8)	(0,0,2)	(2,16,18)

# Solution:

In conformation to model the fuzzy assignment problem can be formulation in the following  $Mag(3.5.7)x_{11} + Mag(4.6.8)x_{12} + Mag(1.2.3)x_{12} + Mag(4.5.9)x_{14} + Mag(3.8.9)x_{15}$ 

$$\begin{array}{l} Mag(1,5,9)x_{21} + Mag(3,5,7)x_{22} + Mag(2,3,4)x_{23} + Mag(0,5,5)x_{24} + Mag(4,5,9)x_{25} \\ Mag(0,2,4)x_{31} + Mag(3,7,8)x_{32} + Mag(0,2,5)x_{33} + Mag(4,5,8)x_{34} + Mag(2,3,9)x_{35} \\ Mag(8,9,10)x_{41} + Mag(2,7,9)x_{42} + Mag(2,3,4)x_{43} + Mag(1,2,3)x_{44} + Mag(3,5,11)x_{45} \\ Mag(3,7,23)x_{51} + Mag(1,3,4)x_{52} + Mag(2,2,8)x_{52} + Mag(0,0,2)x_{54} + Mag(2,16,18)x_{55} \\ \end{array}$$

Subject to

		$x_{11} + x_1$	$x_{12} + x_{13} + x_{14}$	$+ x_{15} = 1$	<i>x</i> <sub>11</sub>	$+ x_{21} + x_{31} + x_{41} +$	$x_{51} = 1$	
		$x_{21} + x_{21}$	$x_{22} + x_{23} + x_2$	$x_4 + x_{25} = 1$	x <sub>12</sub> -	$+ x_{22} + x_{32} + x_{42} +$	$x_{52} = 1$	
		$x_{31} + x_3$	$_{32} + x_{33} + x_{34}$	$+x_{35} = 1$	<i>x</i> <sub>13</sub>	$+ x_{23} + x_{33} + x_{43} +$	$x_{44} = 1$	
		$x_{41} + x_4$	$_{2} + x_{43} + x_{44}$	$+x_{45} = 1$	<i>x</i> <sub>14</sub>	$+ x_{24} + x_{34} + x_{44} +$	$-x_{54} = 1$	
		$x_{r_1} + x_{r_2}$	$x_{r_2} + x_{r_3} + x_{r_4}$	$+ x_{rr} = 1$	X1-	$+ x_{2r} + x_{2r} + x_{4r} -$	$x_{rr} = 1$	
е х	$c_{ii} \in [0,1].$		2		15	5 25 35 45		
				$\int \frac{(x-1)}{(a_2-1)^2}$	$(a_1)$ $(a_1)$	$if  a_1 \le x \le a_2$		
			$\mu_{\hat{a}(x)} = f($	$(x) = \begin{cases} (a_3 - a_3) \\ \hline (a_3$	$\frac{x}{a_2}$	$if  a_1 \le x \le a_3$	1	6
						otherwise	. <b>I.</b>	
N	ow we calcul	late Mag (3,5,7)	) b <mark>y applying</mark> 1	nethod of mag	gnitude.			

Where  $x_{ij} \in [0,1]$ .

$$u_{\hat{a}(x)} = f(x) = \begin{cases} \frac{(x-a_1)}{(a_2-a_1)} & \text{if } a_1 \le \\ \frac{(a_3-x)}{(a_3-a_2)} & \text{if } a_1 \le \\ 0 & \text{otherm} \end{cases}$$

Now we calculate Mag (3,5,7) by applying method of magnitude. The membership function of the triangular fuzzy number (3,5,7) is

$$\mu_{\widehat{a}(x)} = \begin{cases} \frac{(x-3)}{(5-3)} , & 3 \le x \le 5\\ \frac{(7-x)}{(7-5)} , & 5 \le x \le 7\\ 0 , & otherwise \end{cases}$$
$$Mag(\widetilde{a}) = \frac{1}{2} \int_{0}^{1} (\overline{a} + \underline{a} + a_{0}) f(r) dr$$

1

Where  $(\overline{a} + \underline{a} + a_0) f(r) = (a^* + 3a_0 - a_*)r$ 

$$Mag(\widetilde{a}) = \frac{1}{2} \int_{0}^{1} (a^* + 3a_0 - a_*)r \, dr$$
$$Mag(3,5,7) = \frac{1}{2} \int_{0}^{1} (7 + 3(5) - 3) r \, dr = 4.75$$

The membership function of the triangular fuzzy number is (4, 6, 8)

$$Mag(4,6,8) = \frac{1}{2} \int_{0}^{1} (8+3(6)-4) r \, dr = 5.5$$

Similarly,			
Mag $(4,6,8) = 5.5$	Mag $(3,5,7) = 4.75$	Mag $(3,7,8) = 6.5$	Mag(2,7,9) = 7
Mag $(1,2,3) = 2$	Mag $(2,3,4) = 2.75$	Mag $(0,2,5) = 2.75$	Mag $(2, 3, 4) = 2.75$
Mag $(4,5,9) = 5$	Mag (0,5,5)= 5	Mag $(4,5,8) = 4.75$	Mag(1,2,3) = 2
Mag(3,8,9) = 7.5	Mag(4,5,9) = 5	Mag $(2,3,9) = 4$	Mag(3,5,11) = 5.75
Mag(1,5.9) = 5.75	Mag $(0,2,4) = 2.5$	Mag(8,9,10) = 7.25	Mag(0,2,2) = 0.5
Mag(3,7,23) = 10.25	Mag(1,3,4) = 3	Mag $(2,2,8) = 3$	Mag(2,16,18) = 16

We replace these values for this corresponding  $c_{ii}$ . We get a convenient assignment problem

	ſ 4.75	5.5	2	5	ך 7.5	
	5.75	4.75	2.75	5	5	
	2.5	6.5	2.75	4.75	4	
	7.25	7	2.75	9	5.75	
	L <sub>10.25</sub>	3	3	0.5	16 J	
1	•		1 . •			

We solve it by Hungarian methods to get the following optimal solution.

#### Step 1:

Row reduction. Subtract the minimum element of each row from all elements of that row

		2./5	3.5	0	3	5.5		
		1.53	0.52	0	2.25	2.25		
		0	4	0.25	2.25	1.5		
		5.25	5	0.75	0	3.75		
		L9.75	2.5	2.5	0	15.5		
Step 2: 0	Column reduction. Subtract the min	imum elemen	nt of e	ach col	umn fro	om all e	elements of that column	
•		<sub>[</sub> 2.75	1.5	0	3	4 1		
		3	0	0	2.2 <mark>5</mark>	0.75		
		0	2	0.25	2.25	0		
		5.25	3	0.75	0	2.25		
		L9.75	0.5	2.5	0	14 J		
								Ste
р <b>3</b> :	For making assignme	ents, dra	W	minim	um	possił	ble hor <mark>izontal and</mark> vertical	lines
								cov
ering all	zeros.							
3		-2 75	15	0	3	Д. э		

r2.75	1.5	0	3	ן 4
3	0	0	2. <mark>25</mark>	0.75
	2	0.25	2.25	- 0
5.25	8	0.75	0	2.25
L9.75	0.5	2.5	0	14

Step 4: Modify the above table by subtracting the smallest uncovered number from all the elements not covered by lines and adding same at the intersection of the two lines.

				1000	
	r 2	2.25	0	3	4 1
1	0.75	0	0	2.25	0
	0	2.75	1	3	0
	4.5	3	0.75	0	1.5
	L9	0.5	2.5	0	13.25
	• 1	1 1 .	. 1	1	11.

Step 5: For making assignments, draw minimum possible horizontal and vertical lines covering all zeros.

г2	2.25	0	3	ן 4
0.75		0	2.25	_ 0
	275	_1		- 0
4.5	3	0.75	0	1.5
L9	0.5	2.5	0	13.25

**Step 6:** Modify the above table by subtracting the smallest uncovered number from all the elements not covered by lines and adding same at the intersection of the two lines.

- 2	1.5	0	3	4 -
0.75	0	0	2.25	0
0	2.75	1	3	0
4.5	3	0.75	0	1.5
- 9	0.25	2.5	0	13.25-

Step 7: For making assignments, draw minimum possible horizontal and vertical lines covering all zeros.

г2	1,5	0	3	ן 4
0.75	0	0	2.25	0
0	2.75	_1	-3	0
4.5	3	0.75	0	1.5
L9	0.25	2.5	0	13.25

**Step 8:** Modify the above table by subtracting the smallest uncovered number from all the elements not covered by lines and adding same at the intersection of the two lines.

1.75 <sub>]</sub>	1.25	0	3	ן3.75	
0.75	0	0.25	2	0	
0	2.75	1.25	2.75	0	
4.25	2.75	0.75	0	1.25	
L8.75	0	2.5	0	13 J	
	4 0 -			~ <b></b>	
1.75p	1.25	0	3	ז3.75	
1.75 0.75	1.25 0	<b>0</b> 0.25	3 2	3.75 <b>0</b>	
1.75 0.75 <b>0</b>	1.25 0 2.75	<b>0</b> 0.25 1.25	3 2 2.75	3.75 <b>0</b> 0	
1.75 0.75 <b>0</b> 4.25	1.25 0 2.75 2.75	<b>0</b> 0.25 1.25 0.75	3 2 2.75 <b>0</b>	3.75 <b>0</b> 1.25	

Step 9: Making assignments

The fuzzy optimal total cost

 $\widetilde{a_{13}} + \widetilde{a_{25}} + \widetilde{a_{31}} + \widetilde{a_{44}} + \widetilde{a_{52}} = (1,2,3) + (4,5,9) + (0,2,4) + (1,2,3) + (1,3,4) = (7,14,23)$ 

$$Mag(7,14,23) = \frac{1}{2} \int_{0}^{1} (a^* + 3a_0 - a_*) r \, dr = 14.5$$

Hence the fuzzy optimal cost is 14.5.

#### Example: 4.2

Consider a fuzzy assignment problem with rows representing eight persons and columns representing the eight jobs with Assignment cost. The problem is to find the optimal assignment so that the total cost of job assignment becomes minimum. The cost matrix  $((\tilde{c}_{ij})_{n \times n})$  is given whose elements are triangular fuzzy numbers as follows in the below table:

					and the second			
JOBS/	Job 1	Job 2	Job 3	Job 4	Job 5	Job 6	Job 7	Job 8
PERSONS								
Person 1	5,6,7	2,4,8	6,9,12	9,11,13	7,9,11	3,8,13	3,8,17	2,9,14
Person 2	6,9,12	6,8,10	11,12,13	-16,4,9	6,7,9	6,8,10	-6,4,10	12,14,16
Person 3	4,6,12	14,15,16	12,15,18	4,5,7	7,9,11	8,10,16	15,19,20	14,16,19
Person 4	3,9,15	4,6,12	8,15,18	9,10,11	1.2.3	4,5,6	6,7,8	9,10,11
Person 5	7,8,9	4,5,7	1,8,13	10,11,12	13,14,15	16,17,18	11,12,13	8,9,14
Person 6	9,10,11	3,6,9	4,8,12	2,4,6	5,10,15	1,3,5	7,9,11	7,9,12
Person 7	15,16,17	6,12,18	7,14,21	3,6,9	12,15,18	2,4,6	8,9,12	3,13,16
Person 8	10,14,16	8,12,14	4,8,10	6,7,8	2,8,10	5,6,7	1,4,6	13,17,21

## Solution:

The same procedure as we applied in example 4.1, we obtain the fuzzy optimal cost is

Z = (2, 42, 69).

### 5. Conclusion

In this paper, the assignment cost has been considered as imprecise numbers that can be described by Triangular Fuzzy Numbers which are more realistic and general in nature. Here, the fuzzy assignment problem has been converted into crisp assignment problem using Method of Magnitude and Ranking Function for Robust Ranking Technique for fuzzy costs matrix and solving it by Hungarian Method has been applied to find an optimal solution.

The solution to the fuzzy assignment problem is more relevant and gives the effective solution to place a suitable job for the suitable person. Moreover, one can conclude that the solution to fuzzy problems can be obtained by Robust's Ranking methods effectively. This technique can also be used in solving other types of problems like project schedules, transportation problems and network flow problems.

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