



# Mobile On Demand

Gokhale Education Society'

<sup>1</sup> Dattatray D Patil, <sup>2</sup> Akash S Jadhav, <sup>3</sup> Rajnish R Shah, <sup>4</sup> Sudarshan S Gajbhare, <sup>5</sup> Miss. T.U.Ahirrao

<sup>1</sup>Student, <sup>2</sup>Student, <sup>3</sup>Student, <sup>4</sup>Student, <sup>5</sup> Asst.Prof(Guide)

<sup>1</sup>Department of MCA,

<sup>1</sup>Savitribai Phule Pune University, Nashik, India

## ABSTRACT: -

The mobile industry has grown tremendously over the years, and mobile stores play a critical role in meeting the increasing demand for mobile phones and accessories. Efficient management of mobile stores is essential to ensure the profitability and sustainability of the business.

This paper presents the development of a PHP-based system for mobile store management that addresses the challenges faced by mobile store owners and managers in managing their operations. The rise of mobile technology has revolutionized the way we live, work, and interact with the world around us. One of the most significant impacts of this technology is the emergence of mobile on-demand services, which allow users to request and receive goods and services directly through their smartphones.

**Index Terms** - Inventory management, Sales management, Customer relationship management, HTML, HTML 5, JavaScript, RDBMS, MySQL.

## 1.INTRODUCTION

The new system is platform independent and much faster. The mobile on demand will come storing of the stock records employee records purchase information and customer information a lot easier.

New system is secured with extrication model only the legitimate users are allowed to use the application. Stable database and transaction make the Mobile On Demand more Secure. The Mobile On Demand is developed for desktop systems to facilitate mobile shop owners' management of customer details and inventory data, which will include mobile phones and accessories. It can be used efficiently for physically separated shops in different locations. This software will provide in a simple and easy to operate user interface, which can be managed by any user without having prior in-depth knowledge of the computer system. One can use this software to get a sales report. Administrators can pull data, from any location from the server. This software is a complete package for small organizations which will allow them to keep track of their sales and inventory, and provide a computerized billing system. There are various applications with more complex implementation and features available in the market, but they are generally very expensive.

## Review of Mobile On Demand: -

identifies the solutions put forth by researchers to address the difficulties encountered by mobile stores in running their businesses by reviewing the literature. indicates that a large number of the suggested fixes are tailored to particular facets of managing a mobile store, like inventory or sales. demonstrates the necessity of an integrated system that handles every facet of managing a mobile store.

## 2. SCOPES OF THE PROJECT

It may help collecting perfect management in details. In a very short time, the collection will be obvious, simple and sensible. It will help a person to know the management of passed year perfectly and vividly. It also helps in current all works relative to Mobile Store System. It will be also reduced the cost of collecting the management & collection procedure will go on smoothly. Our project aims at Business process automation, i.e. We have tried to computerize various processes of Mobile Store System.

- In computer system the person has to fill the various forms & number of copies of the forms can be easily generated at a time.
- In computer system, it is not necessary to create the manifest but we can directly print it, which saves our time.
- To assist the staff in capturing the effort spent on their respective working areas.
- To utilize resources in an efficient manner by increasing their productivity through Automation.
- The system generates types of information that can be used for various Purposes.
- It satisfy the user requirement.
- Be easy to understand by the user and operator.
- Be easy to operate.
- Have a good user interface.
- Be expandable.
- Delivered on schedule within the budget.

## 3. SYSTEM ANALYSIS: -

### A System Architecture

The System architecture of proposed system is shown in.

- 1) The existing system was not effective and was highly time consuming.
- 2) The existing system was somewhat paperbase which takes time.
- 3) In the existing system the exams are done only manually but in proposed system we have to computerize the exams using this application.
  - Data security is lacking..
  - Increased workforce strength..
  - It takes a lot of time.
  - Uses a significant amount of time and effort.
  - Requires manual computations.
  - No official position for higher officials

## 4. METHODOLOGY:

Presents the development of the PHP-based system for Mobile on Demand, which is an integrated system that covers all aspects of Mobile on Demand. Includes a user-friendly interface that allows mobile store owners and managers to easily manage their inventory, sales, customers, and employees. Includes features such as automated inventory management, real-time sales tracking,

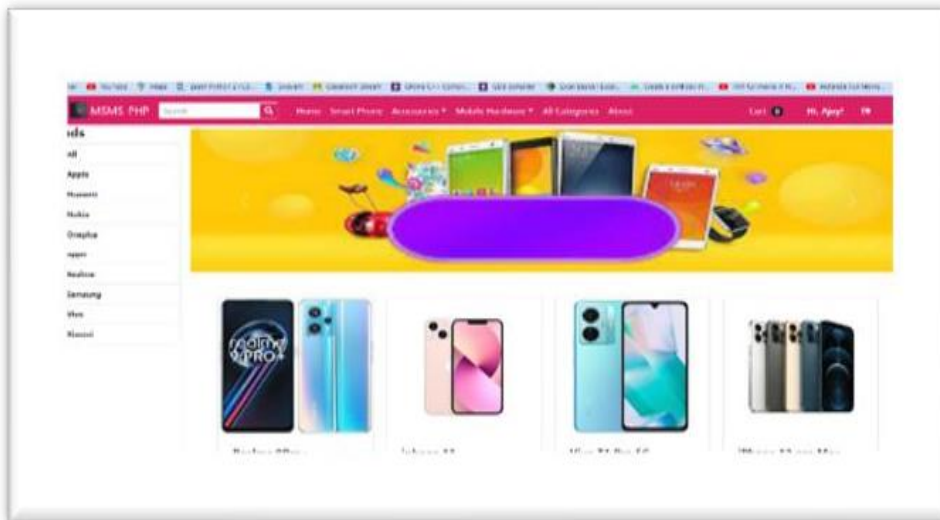
customer relationship management, and employee performance tracking. Uses a technology stack that includes HTML, CSS, JavaScript, RDBMS(MySQL), and PHP. HTML and CSS are used for the frontend design and layout of the system, while JavaScript is used for client-side validation and interaction. MySQL is used as the database management system for storing and managing data related to inventory, sales, customers, and employees. PHP is used as the backend programming language for processing and manipulating data.

Highlights the potential benefits of the PHP-based system for mobile store management, such as increased efficiency, reduced errors, and improved customer satisfaction. - Expected to provide mobile store owners and managers with a comprehensive and integrated solution for managing their operations, enabling them to make informed decisions and achieve their business objectives.

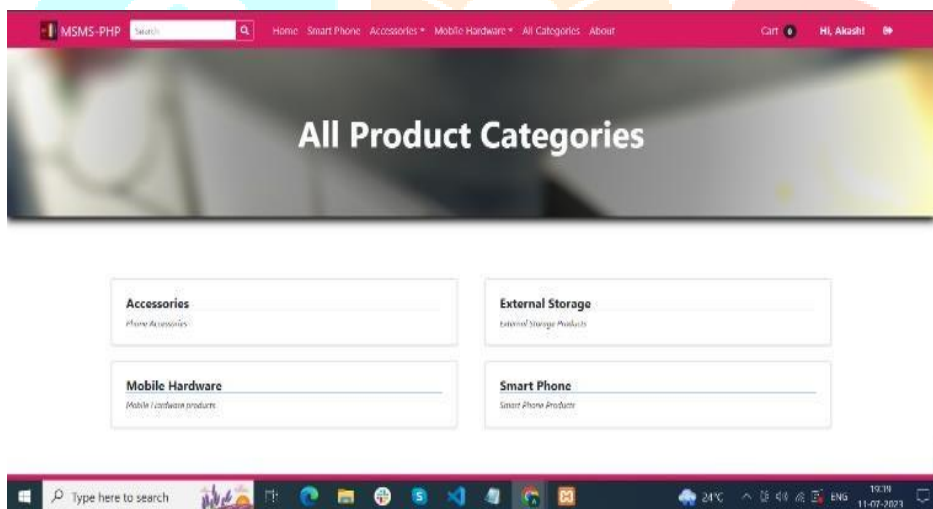
thanks all the staff members of MCA department for timely help and inspirational for completion of the seminar. At last, we would like to thank unseen authors of various articles on the internet, helping we become aware of the research currently ongoing in this field and all.

## 5. Results:-

### 1. Home page



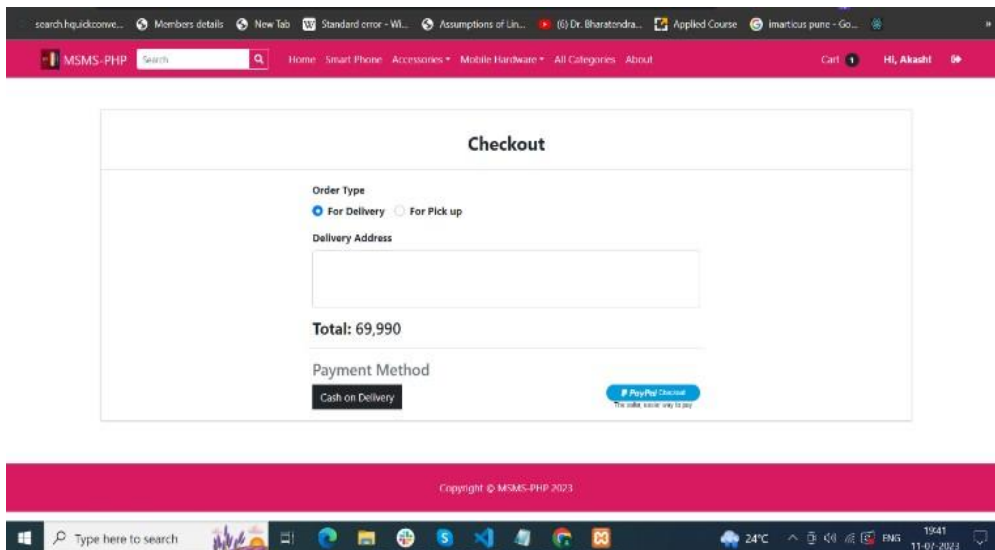
### 2. ALL PRODUCT CATEGORIES



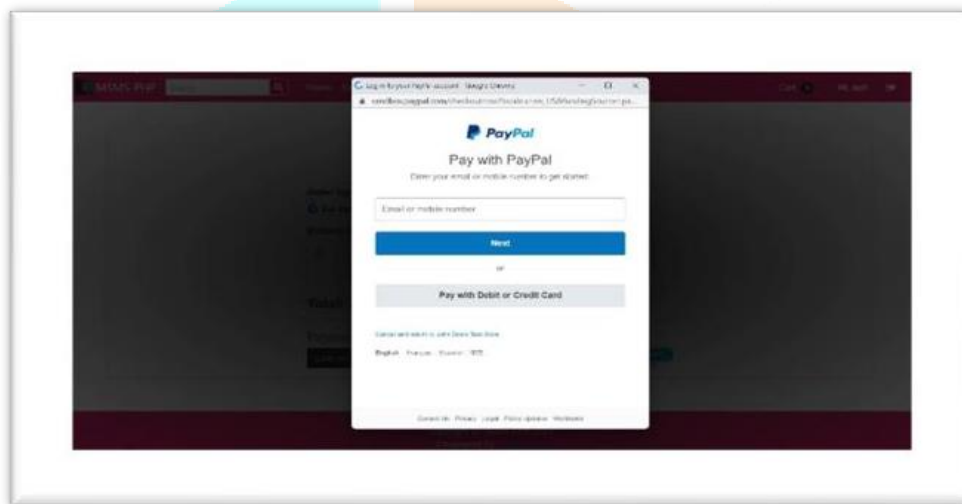
### 3. Add to Cart/ Product Info.



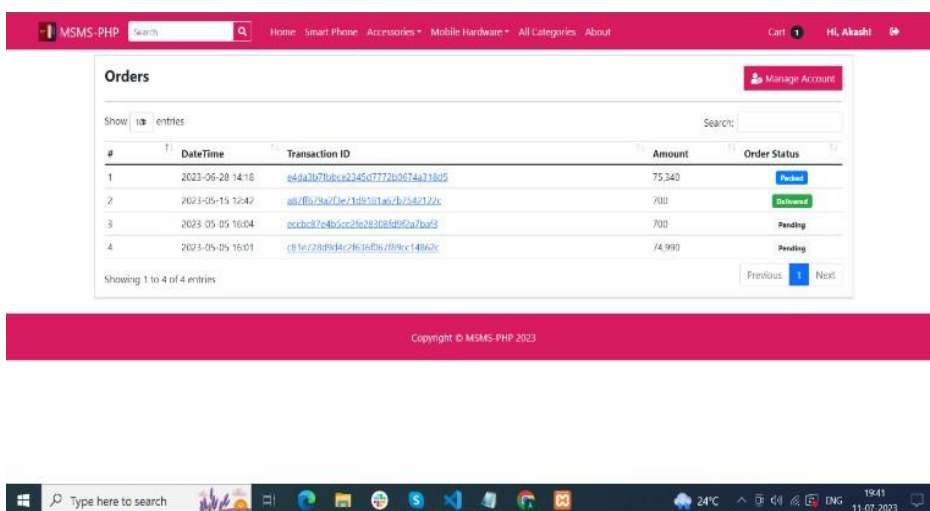
### 4. PAYMENT METHOD



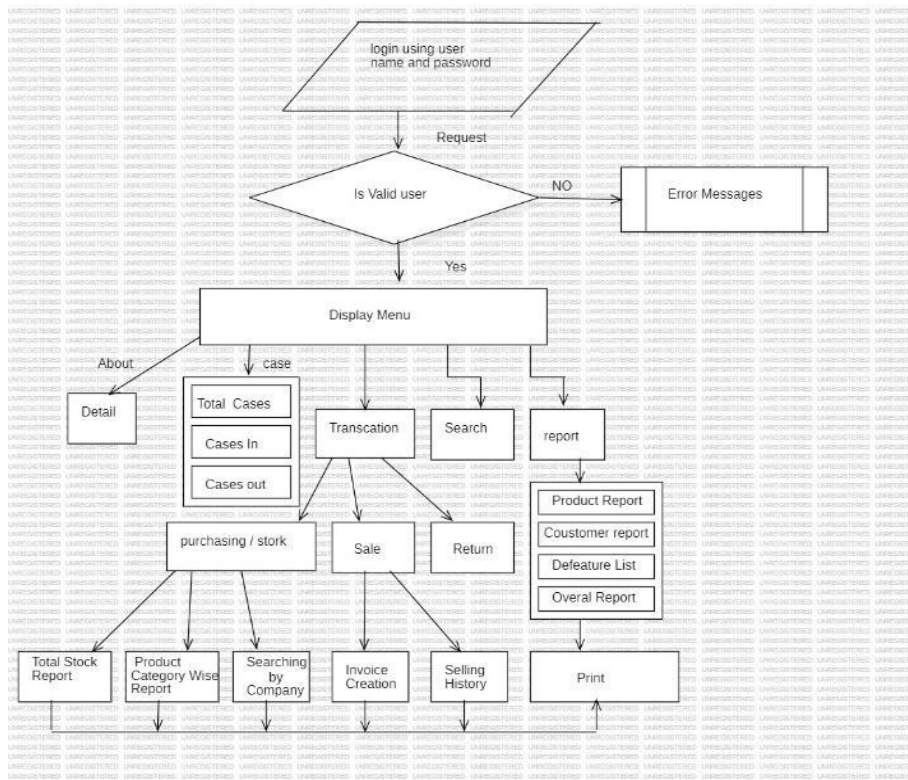
### 5. Payment



### 6. TRANSACTION ID



## 7. System Architecture



## 5.CONCLUSION: -

Our project is merely a modest attempt to meet their needs for project management. Many user-friendly coding Have also seen modified. This package will show to be very effective in meeting all of the school's requirements. Whena software project first starts, the goal of software planning is to give the manager a framework that allows them to make realistic estimates in a constrained amount of time. This framework should be updated on a regular basis as the project moves forward.

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REFERENCE TO WEB SITES:

<https://www.w3schools.com/><https://www.slideshare.net/><https://www.slideshare.net/>