PREDICATION OF FAKE TRANSACTION ON ATM CARD USING VISUAL STUDIO

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ABSTRACT
Autonomous systems play a crucial role in our day-to-day lives in the modern world. It is evident that the number of ATM Centres has increased rapidly in tandem with social computerization and automation. In the age of digitalization, everyone needs money at any time without having to interact with a bank. Therefore, there are ATMs (Automotive Teller Machines) installed in every neighbourhood. The primary goal became keeping customers safe and preventing theft as the number of ATMs increased. Because they are only provided with an alarm system at the moment, security systems are not particularly secure. We design and propose a biometric-based cardless ATM transaction based on Face Recognition, Fingerprint Recognition, and OTP-based authentication as a means of enhancing ATM security. The complete recognition system that has been proposed can be broken down into face, finger, OTP, ATM Security, and Cardless Transaction. Additionally, this project focuses on ATM surveillance using webcam-based harmful object detection to notify the person in charge as soon as possible using an Internet of Things application. Without the use of RFID cards for ATM transactions, this system produces excellent results.

Keywords: Internet of Things (IoT), Visual studio

1. INTRODUCTION
Theft has significantly increased in recent years, and people and their belongings are in danger. When it comes to keeping an eye on a building even when no one is present, security plays a crucial role. The act of taking someone else’s property without their permission is known as theft. Door break-ins account for the majority of thefts. Nighttime theft accounts for 75% of all crimes. The thief may remove the fuse, making it difficult to identify them and making it simple for them to flee if caught. Bluetooth is mostly used to send messages and run an application that saves power when the system isn’t being used. This will likewise give caution to the proprietor through a cell phone. Theft of wealth and valuable items has become a major concern for both the public and law enforcement in this industrialized world. People may experience mental trauma as a result of theft because they have lost years of hard work. In today's technologically advanced world,
autonomous systems are rapidly gaining popularity. The banking process has been made simpler as a result of increased social computerization and automation, as well as the installation and spread of ATMs and credit cards to make financial transactions simpler. However, financial organization-related crimes have increased in proportion to the spread of automation and devices. These financial institution-related crimes increased gradually from 1999 to 2003, slightly decreased in 2004, and then resumed in 2005. There were 212,530 cases of theft and 4,439 cases of robbery in 2007, 269,410 cases of theft and 4,409 cases of robbery in 2010, and 270,109 cases of theft and 4,509 cases of robbery in 2011, indicating that the number of cases of theft and robbery has steadily increased over the past 12 years. Recent biological studies indicate that retinal position, spatial frequency, and orientation selectivity properties play an important role in visual perception. Among the crimes committed against financial institutions, theft and robbery account for a very high proportion—more than 90%—and the crime committed against ATMs has increased as a result of the increase in the number of external ATMs and their constant vulnerability to crime. It has been demonstrated that jointly exploring multi-scale, multi-direction, local region matching, and feature selection mechanisms is advantageous in pattern recognition tasks like face and gait recognition. Based on these studies, we propose investigating direction information jointly in a local region matching and feature selection mechanism for robust face recognition at the multi-scale, multi-direction level.

2. LITERATURE SURVEY

Yan, Yan, and al. [ To speed up the process of labeling images for training, a novel cross-media active learning algorithm is suggested in [1]. Images on the Internet are frequently accompanied by lengthy textual descriptions. Even though test images do not contain such textual information, it is still useful for developing robust classifiers. Considering this, we apply the as of late proposed managed learning worldview, Getting the hang of Utilizing Favoured Data (LUPI), to the dynamic learning task.

Yi Yang [2], this paper, we propose a new perform multiple tasks highlight choice calculation and apply it to sight and sound (e.g., video and picture) examination. Our algorithm selects features in a batch mode, taking into account the correlation between features, rather than evaluating the significance of each feature individually. While a lot of research has been done on feature selection, less work has been done on improving its performance by using shared knowledge from multiple related tasks.

According to Xiaojun Chang [3], the model is less adaptable because the existing 2-D discriminant analysis algorithms use a single projection model to exploit the discriminant information for projection. For bilinear analysis, we present a novel compound rank-k projection (CRP) algorithm in this paper. Since the CRP works directly with matrices rather than converting them into vectors, it preserves the matrix's correlations and reduces computation complexity. Unique in relation to the current 2-D discriminant examination calculations, objective capability upsides of CRP increment monotonically.

To learn a robust Laplacian matrix for data ranking, Yi Yang and Feiping Nie [5] propose a brand-new semi-supervised algorithm known as ranking with Local Regression and Global Alignment (LRGA). A local linear regression model is used in LRGA to predict the ranking scores of neighboring points for each data point. The multimedia data distribution in multimedia feature space and the history RF information supplied by users are utilized by the proposed long-term RF algorithm. An effective algorithm is then used to formulate and solve a trace ratio optimization problem. Cross-media retrieval, image retrieval, and 3D motion/pose data
retrieval are just a few content-based multimedia retrieval applications that have utilized the algorithms.

Liang Zheng [5], thus, it is vital to distinguish highlight viability in a question versatile way. A straightforward yet efficient late fusion strategy at the score level is proposed in this paper to accomplish this objective. Our inspiration is that the arranged score bend shows an "L" shape for a decent element, yet slips bit by bit for a terrible one. The effectiveness of a feature can be estimated to be negatively correlated with the area under the normalized score curve by approximating the score curve's tail using a reference gathered from irrelevant data.

Face identification has received a lot of attention as an important personal identification technology. Face-to-Finger identification is able to achieve a high level of accuracy due to the availability of rich information in Face-to-Finger, which includes not only the fundamental curves and wrinkles but also rich texture and minute points.

Multimodal biometric methods are designed by using multiple biometrics or multiple modals of the same biometric trait, which can be fused at four levels, to overcome the limitations of the unimodal biometric technique and enhance the biometric system's performance: level of the image (sensor), feature level, level of the matching score, and decision level.

3. PROPOSED SYSTEM

The main contributions of this work are as follows. We propose a unified framework named complete direction representation (CDR). CDR simultaneously considers comprehensive factors to capture information in multi-scale, multi-direction level, and local regions with an effective feature selection mechanism. While subsuming previous DR-based methods as special cases, CDR provides more insights for understanding them and consequently guides us toward improvement.

5. SYSTEM SPECIFICATION:
5.1 HARDWARE REQUIREMENT

NodeMCU
LCD Display
GSM
Web Camera
Power Supply
DC Motor

5.2 SOFTWARE REQUIREMENT

Arduino IDE

6. BLOCK DIAGRAM

7. ALGORITHM 1 CDR BASED ROBUST INPUT RECOGNITION

7.1 TRAINING PHASE

Input: A parameter training dataset of input Face - Finger ROIs
Output: The indexes set E of selected features which can achieve the best performance.

1. Construct parameter training dataset and extract ROI images for offline training.
2. Use multi-scale MFRAT to extract 1080 sub-databases CDRs, at different scales, direction levels, and regions.
3. For all CDRs, sub-databases, use BLPOC to conduct corresponding matching, and use min–max normalization method to normalize the matching distances. Then, 1080 normalized distance matrices, i.e., \( D_s, N \), are obtained.
4. Conduct the feature selection by sequential forward selection, and return the indexes set $E$ of selected features.

7.2 TEST PHASE

Input: A probe Face - Finger sample and $E$.

Output: Identity of the query sample.

1. Extract the ROI from the query Face - Finger.
2. Extract a small number of CDR images from this ROI according to index set $E$.
3. Conduct corresponding matching using BLPOC with the training set, and normalize the matching scores.
4. Get the final integrated matching score by performing score-level fusion.
5. Verification result.

7.3 MODIFIED VIOLA JONES ALGORITHM

The Viola–Jones face object detection framework is the first object detection framework to provide competitive object detection rates in real-time proposed in 2001 by Paul Viola and Michael Jones. This algorithm is implemented in Open CV as Haar Detect Objects. Viola Jones face object detector become famous due to its open source implementation in the Open CV library. In order to find and try to match from an object of an unknown size is usually adopted to work this field that possesses a high efficiency and accuracy to locate the face region in an image[4,10].

The Viola - Jones method for face object detection contains three techniques: First an Integral image for feature extraction the Haar-like features is rectangular type that is obtained by integral image. Second the Ada boost is a machine-learning method for face detection, the word boosted means that the classifiers at every stage of the cascade are complex themselves and they are built out of basic classifiers using one of four boosting techniques (weighted voting).

Finally the Cascade classifier used to combine many features efficiently. The word cascade in the classifier name means that the resultant classifier consists of several. Simpler classifiers (stages) that are applied subsequently to a region of interest until at some stage the candidate is rejected or all the stages are passed. Finally, the model can obtain the non-face region and face region after cascading each of strong classifier.

8. EXPERIMENTAL RESULT

The simulation output is shown in figure 2. The result explains about face detection and verification

The hardware works involves connecting a speaker with the computer. The output of the code is given as input to the speaker. If the face is recognized then the speaker remains off and if the face is not recognized the speaker becomes on and gives a warning to remove the mask or helmet. After the
warning stops, the loop of the program waits for 1 minute even if the mask is not removed then the message is given to the arduino using RS232 cable which further enables the buzzer which is interfaced to the arduino. The further works involves interfacing the arduino with python code then voice will play automatically. The vibration sensor is used in case when the person tries to break the atm. The final step is to transmit the message to IoT via cable having an IEEE standard network. Finally the message is send to nearby police station and bank authority using IoT.

9. CONCLUSION

The sensor that detects the vibrations and sends a signal to the microcontroller whenever a person tries to distract the ATM was demonstrated in this article as a prototype for automating ATM security, malfunction detection, and location tracking IoT. The controller sends a signal to the dc motor to lock the door of the ATM room when it receives a signal, and a sprinkler sprays chloroform on the thief to knock him out. The buzzer also goes off at the same time. The prototype demonstrates how the embedded control unit sends an alert to the registered police station with a link to the location of the robbery and uses vibration sensor input to identify the movements of cash box access. In the event of an abnormal condition, the buzzer is triggered. Additionally, this model from the prototype can be incorporated into the new ATM’s design.

10. REFERENCE