AN OVERVIEW ON MARINE DEBRIS CLASSIFICATION

1 Ashish L, 2 Mohamed Sanhar S
1 Assistant Professor, 2 MCA Scholar
1 Department of MCA,
1 Nehru College of Engineering and Research Centre, Pampady, India

Abstract: Marine debris is guy-made rubbish dumped into the sea or ocean. He pollutes the aquatic surroundings and may be very dangerous to marine inhabitants. Getting rid of marine debris from the ocean is essential to dispose of pollution and maintain aquatic lifestyles. You want a dependable, computerized device that detects unwanted plastic and different debris in actual time. on this examine, we proposed a deep studying structure for detecting and classifying pieces of marine particles. Histogram equalization technology combined with the median filter out is used to enhance picture evaluation and get rid of noise. The test () is done on a complex ahead View Marine clutter (FLS) photo dataset. This information set consists of 10 forms of rubbish. The proposed gadget no longer only detects particles but also classifies it into 10 classes. To overcome the facts scarcity hassle, faster-RCNN is used with ResNet-50 structure switch learning. Faster-RCNN is one of the popular object detection architectures that uses each a regional inspiration community (RPN) and a detector. The method proposed by means of appreciably improves the current results. After reviews of the proposed methodology, we finished a remember (96%) and a mean overlap of bounding bins (3. seventy-eight). visible and qualitative evaluation of the proposed technique Demonstrates the effectiveness of the proposed technique.

Index Terms - Marine litter category, Function vectors, Transfer mastering, Computer imaginative and prescient.

I. INTRODUCTION

Marine debris refers to any man-made objects or waste that enters the ocean or other water bodies and poses a threat to marine life, wildlife, and human health. It includes a wide range of materials such as plastics, metals, glass, rubber, fishing gear, and other types of litter. The issue of marine debris is becoming increasingly concerning due to its negative impact on the environment and the creatures that inhabit the oceans. Marine debris can cause harm to marine life through entanglement, ingestion, and habitat destruction. It can also cause economic damage to coastal communities that depend on tourism and fisheries. The sources of marine debris can be diverse, ranging from land based activities like littering and poor waste management practices, to ocean-based activities like shipping, fishing, and oil and gas exploration. Some debris can also come from natural disasters like storms and tsunamis. Efforts to address marine debris involve a range of strategies, including reducing waste generation, improving waste management practices, and increasing public awareness and education. The issue of marine debris requires a multi-stakeholder approach, involving governments, industries, communities, and individuals to work together to prevent and mitigate its impacts.
II. LITERATURE SURVEY

In this section, research related to detection and reputation, are reviewed. Many strategies are deployed for the detection of debris in underwater pix. Those techniques can be categorized in classes; traditional machine learning based totally methods and deep gaining knowledge of based totally strategies.

There are numerous techniques to discover the objects in sonar photos. One of the methods is template matching, in which template and query pictures are in comparison, go-correlation is computed and most correlation is used for matching. Hurto’s et.al proposed the framework of chain hyperlink detection. In first step, pix have been more suitable using Fourier transformation, then sample popularity is achieved the use of clustering method. This answer can best be applied for the inspection and cleaning of the mooring chains the usage of an autonomous underwater vehicle geared up with a forward-looking sonar. For the best effects, authors carried out algorithm on 3 one of a kind FLS datasets, with detection accuracy of 84%, 92% and 62% respectively. Haar-boosted cascade framework turned into first delivered in 2001 by Viola et al. It is then delicate via distinctive researchers and utilized in distinctive packages, such as underwater imagery. It gained loads of attention due to high detection fee and velocity. For the semi computerized reputation of marine particles on a beach, mild detection and ranging (LIDAR) method is proposed through Gee et al. in 2016. The method is a lot green and decreased the onerous paintings. LIDAR is particularly used for the category of marine particles. However it handiest taken into consideration few training of debris. This method uses 3-dimensional models for detection of laser scanned pix. Assist Vector device is used for class.

The conventional neural networks have been used for debris detection, which gave low detection costs. In the author focuses on marine particles type by way of the use of stack of Convolution neural community to classify the photo of length ninety six*96 and receives the accuracy of 70.eight%. Toro proposed the use of independent underwater vehicles to discover submerged particles from forward-looking Sonar (FLS) imagery. Valdenegro-Toro discovered the item functions through the use of convolution neural network. This painting uses forward-looking sonar (noncolor) photographs in-residence dataset and therefore computational cost is very high. This method achieves the accuracy of 95% with three.24 mean IoU. There is a wealthy literature about marine particles pollutants in the environment. Laist stated the effects of plastic garbage on marine environment. The file explains the system of plastic ruin down with the aid of daylight. It also elaborates the results of ingestion of these plastic particles on digestive tracts of marine animals. It’s also a chief cause of death of micro-organism. Discarded fishing nets that are made via polystyrene fabric can lure animals, causing the ones drown or be preyed by means of predators. Kylili et al. proposes neural community architecture with very small convolutional layers. This research mentioned an accuracy of 86%. In these studies, marine plastic particles image classification is addressed that distinguishes between three lessons of clutter; plastic bottles, plastic buckets and plastic straws. In Fulton et al. advanced a dataset of colored pics named as J-EDI (JAMSTEC E-library of Deep-sea snap shots). This dataset is developed via which includes photographs from three extraordinary oceans. Extraordinary deep neural networks also are used for the detection of marine debris. A restricted range of research have been performed on Marine debris detection and class. Various traditional device mastering and deep mastering primarily based strategies have been used which gave competitive outcomes, but used a small dataset. Moreover, most of the strategies are class-independent and a few are Class-agnostic. The magnificence-agnostic strategies overall performance isn't always up to speed which may be improved. Moreover, class must be added with localization and detection. So it may be used for Self-sustaining cleansing.

III. METHODOLOGY

The methodology used in this study are:

1. Pre-processing
2. Data augmentation
3. Features extraction and classification
4. Materials and methods
   a. Data set
5. Working

3.1 Pre-processing
Pix in the dataset consists of noise due to impurities and water. Because of low mild adventure beneath the water, the pictures consist of noise. Median clean out and histogram equalization is applied to cast off this noise. The algorithm of pre-processing is proven in set of rules 1. Proposed preprocessing technique improves the performance of localization and category mission.

Set of policies 1: set of policies for Pre-processing of debris snap shots
Zero: input: Marine debris snapshot
0: Output: Pre-processed pic
Zero: procedure
0: for every pic in directory do // Iterate thru the every photograph
Zero: filter photograph = exercise Median clean out (photo)
Zero: Preprocessed picture = ApplyCLAHE(clear out photo)
Zero: forestall for
0: prevent approach = zero

3.2 Data augmentation
Information augmentation is used to generate greater statistics for training, hence improves overall performance. Following variations had been done on training records to boom the scale of information: Turn through ninety° Horizontal rotate Vertical rotate this may growth the dimensions of schooling dataset three times. So that it will help in higher schooling of proposed model.

3.3 Features extraction and classification
Proposed version divides the photograph into numerous areas. Functions are extracted for every region. The extracted features from every area are then given to the region idea network (RPN). Faster RCNN, offered in 2015, is used for classification. It is the third revision of R-CNN architecture. The RCNN uses selective seek to find viable region of hobby and CNN is used to categories areas. In speedy RCNN a technique known as vicinity of hobby (RoI) pooling is used to make the version rapid. Faster RCNN uses place suggestion community (RPN). The structure of faster RCNN and proposed methodology is shown in Fig. 4. It will take enter picture which is passed to the pre-skilled model to extract capabilities. The usage of transfer gaining knowledge of for function extraction is a not unusual practice utilized in distinctive computer vision duties. This can solve the issue of information scarcity and improves the performance of gadget. After this, RPN uses the extracted features to find predefined areas which incorporates items. One of difficult challenge in deep studying is to generate variable range of bounding containers. To clear up these troubles, anchor packing containers are used. Those anchors are positioned within the images uniformly. Instead of detecting gadgets in snap shots, the hassle is solved in stages. First, content of bounding container is classed after which the bounding bins co-ordinates are adjusted.
3.4 Materials and methods

3.4.1 Dataset
A large annotated dataset of underwater trash is needed to utilize a deep-getting to know approach for marine particles detection and class. The Japan Company for Marine-Earth technological bdd5b54adb3c84011c7516ef3ab47e54 and technology (JAMSTEC) has made their Deep-sea particles Database, which consists of several marine particles films and images, available online to the majority. In our paintings, we used statistics from the Deep-sea particles Database complemented with Google photographs. Pictures have been manually labeled and demonstrated through one of the researchers. Every picture became visually inspected previous to being delivered to the dataset. The final dataset contains 2395 photographs from six one of a kind instructions: glass, steel, plastic, rubber, exceptional trash, and no trash. Figure 1 offers a pattern of photos from the dataset. To make certain that training and test devices have the equal distribution of taken into consideration classes, available facts are divided proper right into a schooling set and a take a look at set as follows: 20% Of the pictures from every elegance have been set apart for the final model assessment, at the Same time as the ultimate 80% have been left for education. Table 1 expertise the class-wise distribution of records in the authentic dataset in addition to in the training and test subsets.

3.4.2 Deep convolutional architecture
Compared to standard pc imaginative and prescient strategies, deep convolutional networks provide better accuracy in image classification duties. Furthermore, they also provide superior flexibility on the grounds that they can be retrained using custom datasets and also require less human professional evaluation and best-tuning. This phase describes six deep CNN architectures applied on this work for marine debris category and extraction of dense photograph representations. The main components repeated thru the following architectures are convolutional and spatial pooling layers: max pooling, average pooling, and international average pooling. Convolutional layers convolve the enter with the kernel shared across all enter’s spatial locations to acquire characteristic maps. The characteristic map price at function (i,j) acquired with kth kernel (filter) is calculated as zi,j,okay=wTkxi,j+bk , in which wk and bk denote kth kernel’s weight vector and bias time period, even as xi,j denotes the input patch centered at (i,j). The nonlinear activation characteristic g:R→R is implemented detail-wise on received characteristic maps to acquire activations ai,j,okay=g(zi,j,k). The pooling layers mixture facts inside function map ak through changing local pooling areas Ri,j in ak with the maximum detail from Ri,j inside the case of max pooling, and with mathematics mean of factors in Ri,j within the case of common pooling. However, global common pooling averages all values in ak.
3.5 Working

IV. FEATURES

1. Size: Marine debris can be classified as either microplastics (>5 mm) or microplastics (<5 mm).
2. Type of Material: Marine debris can be classified based on the type of material, such as Plastics, metals, glass, rubber, or wood.
3. Origin: Marine debris can be classified based on its origin, such as land-based sources (e.g., Littering, illegal dumping) or ocean-based sources (e.g., fishing gear, shipping containers).
4. Density: Marine debris can be classified based on its density, such as whether it floats or Sinks.
5. Degradability: Marine debris can be classified based on its rate of degradation, such as Whether it is biodegradable, photodegradable, or non-degradable.
6. Location: Marine debris can be classified based on its location, such as whether it is found
On shorelines, in the water column, or on the seafloor.

7. Ecological Impact: Marine debris can be classified based on its ecological impact, such as whether it poses a threat to marine organisms or habitats.

8. Persistence: Marine debris can be classified based on how long it persists in the environment, such as whether it is short-lived or long-lived.

V. EXAMPLES

Here are some examples of marine debris classified based on the features:

Size: Macroplastics include items such as plastic bags, bottles, and fishing nets, while microplastics include particles smaller than 5 mm, such as microbeads.

Type of Material: Marine debris can be classified as plastic debris, metal debris, glass debris, rubber debris, and wood debris.

Origin: Marine debris can be classified as land-based, such as cigarette butts and plastic bags, or ocean-based, such as fishing gear and shipping containers.

Density: Marine debris can be classified based on whether it floats or sinks. Floating debris includes items such as plastic bottles and fishing buoys, while sinking debris includes items such as fishing weights and metal cans.

Degradability: Marine debris can be classified as biodegradable, photodegradable, or non-degradable. Biodegradable debris includes items such as paper products, while photodegradable debris includes items such as some types of plastic. Non-degradable debris includes items such as plastic bags and fishing line.

Location: Marine debris can be classified as shore-based, such as litter on beaches, water column-based, such as plastic floating on the ocean surface, or seafloor-based, such as discarded fishing gear.

Ecological Impact: Marine debris can be classified based on its impact on marine life and ecosystems. For example, plastic debris can entangle and harm marine animals, while metal debris can release harmful chemicals into the water.

Persistence: Marine debris can be classified based on how long it persists in the environment. For example, plastic debris can persist for hundreds of years, while paper products can degrade relatively quickly.

VI. HOW MARINE DEBRIS CLASSIFICATION WORKS

Marine debris classification works by grouping different types of debris based on their common features or characteristics. This classification helps scientists, researchers, and policymakers understand the sources and impacts of marine debris, and develop strategies to mitigate its negative effects. There are several ways to classify marine debris, as I mentioned earlier. One common approach is to categorize debris based on its physical characteristics, such as size, type of material, origin, density, degradability, location, ecological impact, and persistence. This allows researchers to compare and contrast different types of debris and identify trends and patterns in their distribution and abundance.

Marine debris can also be classified based on its impact on marine ecosystems, such as whether it poses a physical threat to marine life or causes harm through the release of toxic chemicals. This approach can help prioritize efforts to reduce the most harmful types of debris and develop strategies to mitigate their impact. Overall, marine debris classification is an important tool for understanding the complex issue of marine pollution and developing effective solutions to address it. It helps to identify the most pressing issues and allows for a targeted approach to addressing them.

6.1 Which Algorithm Used

Marine debris classification can be facilitated through the use of algorithms and machine learning techniques. These methods use computer algorithms to analyze large datasets of images, videos, or sensor data and automatically classify marine debris based on its physical characteristics.

One example of such an algorithm is the Marine Debris Tracker (MDT), a mobile application that allows users to report and classify marine debris they encounter on beaches or in the ocean. The MDT algorithm uses machine learning techniques to analyze the images and data collected by the app and automatically classify the debris based on its size, material, and type.

Another example is the use of unmanned aerial vehicles (UAVs) equipped with cameras and sensors to survey and classify marine debris in remote or inaccessible areas. The UAVs can capture high-resolution images of the debris, which are then analyzed using machine learning algorithms to classify the debris based on its size, shape, and color.

These algorithms and machine learning techniques have the potential to significantly improve our understanding of marine debris and its impact on the environment. They can also help identify areas where
debris is most concentrated and prioritize efforts to remove it. However, it’s important to note that these methods still require human oversight and validation to ensure the accuracy of the classifications.

6.2 Rules

Marine debris classification typically involves the use of visual inspections and categorization based on a set of rules and algorithms. These rules and algorithms can vary depending on the specific classification system being used, but some common examples include:

- **Size**: Marine debris can be classified based on size, with common categories including macroplastics (greater than 5mm), mesoplastics (between 5mm and 25mm), and microplastics (less than 5mm).
- **Material**: Debris can be categorized based on the material it is made of, such as plastic, metal, glass, or rubber.
- **Shape**: Debris can be categorized based on its shape, such as fragments, fibers, pellets, or films.
- **Source**: Debris can be categorized based on its likely source, such as fishing gear, packaging, or shipping-related items.
- **Location**: Debris can be categorized based on where it was found, such as on a beach, in a river, or in the open ocean.

VII. RESULTS AND EVALUATION

We have used ahead searching Sonar photograph (FLS) Marine particles Dataset. These photographs are captured at OCEAN gadget Lab Water Tank at Heriot-Watt College. These are captured by using ARIS Explorer 3000 with putting of 3.00 MHz frequency. This dataset is categorized with bounding containers annotations and photos are manually cropped. It consists of 10 instructions with 1865 images. The Marine debris forward-looking Sonar (FLS) Dataset contained non-coloured images. Protected classes are bottle, can, chain, drink can, hook, propeller, shampoo-bottle, standing bottle, tire, and valve. The scale of Marine particles-FLS is 362 MB. Tab. 1 shows elegance clever distribution of pictures inside the dataset.

<table>
<thead>
<tr>
<th>S#</th>
<th>Class name</th>
<th># of images</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Bottle</td>
<td>301</td>
</tr>
<tr>
<td>2</td>
<td>Can</td>
<td>365</td>
</tr>
<tr>
<td>3</td>
<td>Chain</td>
<td>189</td>
</tr>
<tr>
<td>4</td>
<td>Drink-carton</td>
<td>320</td>
</tr>
<tr>
<td>5</td>
<td>Hook</td>
<td>74</td>
</tr>
<tr>
<td>6</td>
<td>Propeller</td>
<td>106</td>
</tr>
<tr>
<td>7</td>
<td>Shampoo-bottle</td>
<td>99</td>
</tr>
<tr>
<td>8</td>
<td>Standing-bottle</td>
<td>65</td>
</tr>
<tr>
<td>9</td>
<td>Tire</td>
<td>147</td>
</tr>
<tr>
<td>10</td>
<td>Valve</td>
<td>202</td>
</tr>
</tbody>
</table>

The experimental settings used to perform this study are indexed in Tab. 2. we’ve got used the baseline networks as VGG16 and ResNet. Adam optimizer is used with learning fee of 0.001. The network is administered with one hundred fifty epochs and batch size of sixty-four. The experiments are achieved on Google Colab platform having sixteen GB ram and 12 GB GPU reminiscence.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Baseline network</td>
<td>VGG16 &amp; ResNet</td>
</tr>
<tr>
<td>Optimizer</td>
<td>Adam</td>
</tr>
<tr>
<td>Learning rate</td>
<td>0.001</td>
</tr>
<tr>
<td>Epochs</td>
<td>150*1000</td>
</tr>
<tr>
<td>Batch size</td>
<td>64</td>
</tr>
<tr>
<td>Image size</td>
<td>363 x 300</td>
</tr>
</tbody>
</table>
For the evaluation of proposed method, we’ve got used don’t forget, suggest IoU and accuracy. For Localization mean IoU is used. IoU measures the place similarity of regions. it is described as: IoU = A ∩ B / A ∪ B wherein A and B are bounding boxes, A is the actual bounding field and B is the predicted one. Accuracy is Described because the measure to discover how correctly the predictions are diagnosed. Accuracy = TP / TP + FP + FN where TP is true advantageous, TN is real terrible, FP is false high quality and FN is fake negative. We have compared our consequences of our proposed structure with the baseline architecture. Therefore, we have carried out experiments and in comparison our proposed technique with baseline FCN structure. We’ve used VGG16 and ResNet architectures, pre-trained on ImageNet dataset. The baseline method proposed a class agnostic item detector. The Tab. three shows the effects evaluation of baseline approach with faster RCNN. The baseline structure is computationally steeply-priced as capabilities are not shared throughout neural network evaluations, and simple threshold of objectness values might not generalize nicely across environments. Whereas, quicker-RCNN makes use of RPN which uses the divide and conquer strategy. In RPN the areas are divided into more than one proposals and then capabilities are extracted and item at the side of the bounding container is detected. The RPN regulate the bounding place with the expected gadgets as its far classaware while, the baseline architecture fails to accomplish that. With the aid of using augmentation and pre-processing with quicker-RCNN with Resnet achieves, magnificence-sensible accuracy of ninety five% and mean IoU of three.74 could not earn higher rate of profit from the KSE. Additionally, individual investors and corporations could not earn higher profits and interest rates from the economy and foreign companies could not earn considerably higher returns in terms of exchange rate. The investor could only earn a normal profit from KSE.

VIII. ADVANTAGES AND DISADVANTAGES

8.1 Advantages

Better understanding of the types of marine debris: Classification helps in identifying the various types of marine debris that exist, such as plastic, metal, glass, and rubber. This information can be used to develop appropriate management strategies for each type of debris.

Identification of sources and pathways: Classification can help in identifying the sources and pathways of marine debris. This information can be used to develop prevention strategies that target specific sources and pathways.

Standardization of data collection: Classification provides a standard framework for data collection, which can help in ensuring that data is consistent and comparable across different regions and time periods. This can help in identifying trends and patterns in marine debris accumulation.

Targeted cleanup efforts: Classification can help in prioritizing cleanup efforts by identifying the types of debris that are most prevalent in a given area. This can help in allocating resources more efficiently and effectively.

Education and awareness: Classification can help in educating the public about the different types of marine debris and their impacts on the environment. This can raise awareness and encourage individuals to take action to reduce their own contribution to marine debris.

8.2 Disadvantages

Complexity: Marine debris classification can be a complex process that requires specialized knowledge and training. This can make it difficult to implement in areas where resources and expertise are limited.

Subjectivity: Classification criteria may be subjective, and different individuals or organizations may use different criteria or methods, leading to inconsistencies in data collection and interpretation.

Time-consuming: Collecting and analyzing marine debris data can be time-consuming, particularly if multiple types of debris are being classified. This can be a challenge for organizations that have limited resources and staff.

Limited scope: Classification may not capture all types of marine debris, particularly small particles or microplastics, which can be difficult to identify and quantify.

Lack of standardization: While classification can provide a standard framework for data collection, there may be differences in the way different organizations or countries collect and classify marine debris data, leading to difficulties in comparing and interpreting data across regions and time periods.

Overall, while marine debris classification has advantages in helping to better understand and manage marine debris, it is important to consider these potential disadvantages and limitations when using this approach.
IX. CONCLUSION AND SCOPE FOR FUTURE RESEARCH

Marine debris poses a first-rate risk to the marine environment and negatively impacts nowadays society in an environmental, social, and competitively priced manner. Stimulated through the want for automatic and cost-powerful procedures for marine debris tracking and removal, we employ system studying techniques with deep learning and convoluted architectures to become aware of and classify marine particles in sensitive underwater surroundings. This paper affords a comparative analysis of common deep convolutional architectures used as characteristic extractors for underwater picture type. Moreover, it explores the high-quality ways to use deep feature extractors with the aid of analyzing 3-one-of-a-kind modes for utilizing pre-skilled deep feature extractors and examining the performance of different ML-primarily based classifiers educated on pinnacle of extracted features.

The first-class-tuning of the pre-trained function extractor community’s weights with suitable getting to know prices in the course of the whole training system confirmed the maximum prominent outcomes in our experimental setup. The nice overall performance is proven through Inception-based totally toes function extractors, namely Inception-ResNetV2 and InceptionV3, achieving a common accuracy of more than ninety-six, greater precisely 91.forty%, and ninety.fifty seven%, respectively, whilst educated with the NN classifier on pinnacle. Conventional SVM and LR classifiers exhibited as credible alternatives to the NN classifier, which regularly outperform the NN classifier. The SVM skilled on Inception-ResNetV2 features achieves 91. sixty-one% accuracy, even as the LR classifier educated at

The InceptionV3 features obtains accuracy of ninety.seventy eight%. Considering the inherent demanding situations that include automated marine particles category in underwater imagery, the received results exhibit the potential for further exploitation of deep-mastering-based fashions for real-time marine particles identity and type in natural aquatic environments. In the future, we are hoping to gather our dataset containing photos of marine debris in Croatian Adriatic Sea underwaters to utilize a deep-mastering technique for computerized marine debris identity within the local marine environment. The primary attention of this paper is the problem of marine particles classification. Destiny research ought to awareness on expanding the carried out evaluation to detect waste gadgets underneath the sea degree: comparing distinctive object detection architectures with special backbone convolutional network architectures. Furthermore, this work discusses best three procedures to switch studying: (1) maintaining the pre-educated feature extractor community frozen; (2) pleasant-tuning its weights for the duration of the complete training method; (3) freezing the feature extractor for the duration of the primary section of schooling and unfreezing it to great-tune its weights throughout the second one education phase. In future research, it would be thrilling to extend the analysis to the case wherein the first layers of the pre-skilled characteristic extractor community stay constant whilst the relaxation of the community corresponding to greater area-specific features turn out to be best-tuned. Moreover, the optimum way to cut up the feature extractor right into a frozen and pleasant-tuned part may be similarly analyzed for each community structure.

We’ve done experiments on difficult marine particles detection. To overcome the challenges of records shortage and debris class, quicker RCNN structure with transfer mastering of baseline architectures (VGG16 & ResNet) is used. The proposed methodology drastically achieves competitive results as compared to previous research. The microplastic is also a huge chance to the natural world of marine. It could be addressed in destiny research. Ensemble approach will also be addressed as future paintings for performance development.

Standardization: There is a need for standardized criteria and methods for marine debris classification to ensure consistency in data collection and interpretation across different regions and time periods.

Technology: Advances in technology, such as remote sensing and machine learning, can help in identifying and classifying marine debris more efficiently and accurately.

Collaboration: Collaboration between different organizations and countries can help in sharing knowledge and expertise, and in developing common strategies for managing marine debris.

Microplastics: As microplastics are a significant and growing concern in marine debris, there is a need for improved methods for identifying and quantifying these small particles.

Education and awareness: More efforts are needed to raise awareness and educate the public about the impacts of marine debris and the importance of proper waste management practices.

Prevention: While cleanup efforts are important, there is a need for greater emphasis on prevention strategies, such as reducing plastic use, improving waste management practices, and promoting circular economy principles.

Overall, there is a significant scope for future advancements in marine debris classification, which can help in better understanding and managing this pressing environmental issue.
REFERENCES


