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The Impact of Social Media on Compulsive Buying Behaviour

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ABSTRACT

The goal of this study is to determine how certain social media networks, such as Fb, Insta, and YouTube, affect peoples' compulsive buying behaviours (CBB). Finding out whether there is a meaningful connection between social sites use and its impact on compulsive purchase behaviour was the particular goal of this study. There were 400 replies to the questionnaires used to gather the primary information. The independent variables used in our study were Purchase decision, Influence and Trust whereas the dependant variable was social media usage. The primary data extracted from the questionnaire was analysed using Regression analysis and Analysis of Variance (ANOVA). The descriptive statistics was also used to summarise and derive meaningful insights about the data. The findings of this study show a pairwise connection between each of the three independent factors and the dependent variable that is statistically significant (p.001). The three independent factors significantly and positively affected the compulsive purchasing behaviour. According to our research, social media sites like Facebook, Insta, and YouTube have a beneficial effect on compulsive purchasing behaviour. Additionally, the continual exposure to brand-new goods and products through social media may cause emotions of FOMO, or "fear of missing out," which may in turn trigger compulsive purchasing. These factors combined can make it challenging for individuals to resist the urge to make impulse purchases, leading to compulsive buying behaviour. The results from our study are useful for the new or upcoming social media platforms to evaluate its impact on the user's compulsive buying behaviour.

Keywords: Social media, compulsive, buying behaviour, purchase decision, Facebook, Instagram, Youtube.

INTRODUCTION

Compulsive purchasing behaviour is described by (Müller et al., 2015) as a psychological health problem characterised by recurrent, excess, impulsively, and uncontrolled purchase behavior disregarding serious mental, societal, occupational, and financial consequences. Shopping addiction, pathological buying, and compulsive buying disorder are some names for it. CBB has extremely detrimental impacts on a man's individual, social, and financial lives, according to (Black et al., 2012). According to (Maraz et al., 2016; Horváth and Adigüzel, 2018), the development of shopping malls has boosted the allure of hedonic shopping, which may raise the prevalence rates of CBB. User-driven online Blogs, social networks, and media sharing platforms are examples of technologies that have proliferated on the Internet during the last decades. These technologies, together referred to as social media, have made it possible to establish worldwide communities and publish consumer opinions through user-generated materials. Popular websites like Facebook, Youtube and Instagram have emerged as a result of the significant changes in how we use the internet. According to Vohs Kathleen and Faber Ronald (2007), compulsive buying behaviour has become a fascinating research area in the field of consumer behaviour. Shopaholic or Compulsive Spending is characterized by mania with purchasing activities that have negative consequences. According to Kellett and Bolton (2009), compulsive buying is witnessed as an uncontrollable desire or drive that leads to inappropriate and extravagant prolonged product activity, usually associated with depressive negative reactions, and causes gross societal, personal and/or economic adversities. Compulsive purchasing has gone by several names that since early 19th century, includes onio-mania, purchasing mania, compulsive consuming, compulsive purchasing, and addictive or impulsive purchasing. Mainly, Compulsive Buying Behaviour appears more frequently in developed countries. The main reasons are the wide range of products available, easy access to credit, disposable income and sufficient leisure time (Black DW, 2007). The AC Nielsen research report on consumer attitudes to shopping (June 14, 2006) confirms that the world's biggest shopaholics are in Asia. Addiction shoppers usually feel negative emotions in their life, such as despair, tension, worry, loneliness, and poor self-esteem, according to (Aboujaoude, Gamel, and Koran, 2003; Dahl, Honea, and Manchanda, 2003; Dittmar, 2004). An important trait of obsessive buyers is that they work harder than the normal shopper to feel the good feelings that the purchasing process might elicit. The authors consequently propose that while purchasing or buying stuff on social shopping platforms, obsessive consumers exhibit greater concentrations of hedonic drive. When it comes to compulsive buyers, the growing popularity of the Internet as a channel for shopping is even more pronounced (Kukar-Kinney et al., 2009), as customers can purchase time before the urge to purchase strikes even if it happens at midnight or on a holiday when traditional brick and mortar retailers are closed. Through daily email marketing strategies with a local focus, daily deal website provides discounted services and items to tens of millions of customers (Byers et al., 2012). This online consumer behaviour study focuses on how consumers behave when using social shopping sites, making purchases there, and, if appropriate, redeeming or using gift certificates. Social media sites (SNS) use has significantly increased during the previous 10 years (Griffiths, 2013). According to (Iqbal and Aslam, 2016), obsessive purchasers feel the impulse and a strong desire to acquire items despite the negative psychological and financial repercussions. According to (Mestre-Bach et al. 2017; Palan et al., 2011), CBB is acknowledged as an increasingly prevalent problem among consumers,

particularly college students, that has several unfavourable outcomes. Black (2007) concluded that 74% of shopaholics often have surges in their debt levels, and 85% of them tend to have debt-related difficulties. Persons with CBB find it difficult to stop their compulsive shopping, even though chronic CBB can cause emotions of regret or regret over purchases, embarrassment, guilt, issues with the law and financially, as well as interpersonal problems (Konkolý Thege et al., 2015).

Globally, CBB has become increasingly prevalent during the past 20 years. Social media differs from mainstream media in many ways such as persistence, distribution, research, value and usability. As according to Wikipedia, an online statistics firm, there were 2.34 billion active social media users in 2016, with the figure predicted to rise to 2.51 billion in 2017. According to this source, the most popular social media platforms are Facebook, WhatsApp, YouTube, Facebook, and Instagram. With the increasing use of social media, consumers can share ideas and seek help, information, and suggestions before purchasing products and services. Existing research demonstrates a relationship between social connection and the creation of customer attitude. When making purchases, consumers rely on personal information sources like recommendations from friends. Social media provides a means for interacting with friends and gathering information. According to research, 67% of Indian shopping online use social networks before making a decision. Understanding social media user's behaviors and demands gives businesses the data they require to comprehend what customers need about them and what drives them to buy a certain service or product (Clootrack 2020).

LITERATURE REVIEW

A compulsive purchasing propensity (CBT) is a predisposition to make impulsive and excessive purchases, typically as a result of internal conflict and with little consideration for the effects on one's money, interpersonal relationships, or other elements of one's life. (2008); Kyrios, Frost, and Steketee (2004); Ridgeway, Kukar-Kinney, and Monroe (2008); Billieux et al. (2008); In-depth research on purchase behavior has already been done in the study of consumer behaviour. (Islam et al., 2018; Ridgway et al., 2008; Tarka, 2020; Zheng, Yang, Liu, et al., 2020); Faber & O'guinn, 1992) The term itself refers to an ongoing, recurring, and uncontrolled want to buy, usually brought on by unpleasant events or emotions, and is commonly associated with significant psychological, social, and financial consequences. (Mrad & Cui, 2020; Roberts et al., 2014; Grougiou et al., 2015; Dittmar, 2004) Compulsive buying has indeed frequently been described as a peculiar, "senseless" form of consumer behaviour. (Phau & Woo, 2008; Kukar-Kinney et al., 2009; Spinella et al., 2014)

In addition to bad personality, sadness, isolation, arousal seeking, and fantasising, compulsive buying can also be brought on by other factors, as according to Workman & Paper's (2010) assessment of the studies on the subject. Obsessive purchasers appreciate the procedure more than the intended use of the product. Obsessive shoppers like the buying experience to fulfill their demands, and they typically do not remove the clothing and other items from the shopping bag. Products are unique, and one must be responsible for them; skipping the store will mean missing out on an opportunity. Purchasing goods provides satisfaction, atones for wrongdoing, lessens negative emotions, or fosters emotional maturity (McQueen et al. 2014).

Online shopping has become more practical as a result of technological advancement (Kaynak & Harcar, 2001; Lee et al., 2000). The Internet is dangerous for purchase behavior and there is a substantial positive correlation with online compulsive buying, claim Lee, Park, and Lee (2016). (Aboujaoude, 2011). Mueller et al. (2011a) claim that those who have a compulsive buying tendency utilise the Internet extensively. Similar findings were made by Gerhard and Kathrin (2010), who discovered a connection between excessive shopping and Internet addiction. According to Donthu and Garcia (1999), impulsive shopping accounts for the majority of internet shoppers. According to LaRose and Eastin (2002), college students who use the Internet engage in impulsive, compulsive, and addictive buying.

Numerous studies demonstrate that people who are more prone to compulsively purchase seem to be more responsive to offers and much more likely to use internet sales advertising (Vicdan, Chapa & De los Santos, 2007). Deals are regularly used in advertisements and sales pitches to frighten consumers. Time constraints and stock information are two common sources of stress. The compulsive shopping habits of consumers have been connected to this anxiety (McBride, 1980; Valence et al., 1988). It's typical for compulsive consumers to look for discounts, also referred to as excellent deals. In obsessive buying, finding a good deal leads to feelings of satisfaction, delight, and confidence. However, if they are unsuccessful in finding a deal, they are disappointed, depressed, and unsuccessful (Saraneva & Saaksjarvi, 2008). The literature nearly unanimously agrees that being more deal-prone increases one's propensity for obsessive buying.

A number of web-based services and apps that are founded on the theoretical and foundations of Web 2.0 technology are referred to as social networking, and they are powerful tools that enable the generation and exchange of user-generated material (Kaplan and Haenlein, 2007).

Virtual forums (Wikipedia, blogs), content sharing (YouTube), social media platforms (Facebook), & web based social environment (World of Warcraft, Second Life) connected to gaming can collaborate on media platforms projects at times (Haenlein and Kaplan, 2014). On e-commerce and expert review websites like Amazon and dpreview.com, user-generated content is now welcomed. Social media networks offer a significant boost to digital marketing. It is quite beneficial for marketers to take social media into account when creating a plan. which, in the end, affect and influence how customers make purchases (Pal A.K., Shukla, B., and M.N. Dubey; Shukla, 2020)

It's a popular misconception that internet media produced by people who also happen to be individuals who use the internet is free from marketing pressures (Bronner and Hoog, 2015). Buyers utilise boards, websites, as well as other impartial platforms on social media to obtain data prior to making transactions since consumers respect them (Powers et al., 2014).

The literature on consumer behaviour has investigated the phenomenon of obsessive buying in great detail (Zheng, Yang, Liu, et al., 2020; Islam et al., 2018; Ridgway et al., 2008; Tarka, 2020). The term itself describes a persistent, unchecked want to purchase that is typically brought on by unpleasant events or emotions and has detrimental psychological, social, and financial effects. In fact, the term "senseless" consumption behaviour" has been used repeatedly to describe abnormal, compulsive behaviour".

Recent research examined the empirical manifestations of obsessive consumer purchase behaviours in an online environment (Den Ouden et al., 2020; Dittmar et al., 2007). According to past studies, using the Internet would be just as beneficial to "rational" purchase because it eliminates the marketing distractions of traditional merchants and facilitates information searches, pricing comparisons, and product comparisons (Burke, 1997). (Dittmar and others, 2007) On the other hand, current empirical research suggests that the Internet and social networking sites could lead to compulsive behaviours like compulsive purchasing, both online. With unlimited access available around-the-clock, 7 days per week and, clients can make purchases from the privacy of their own homes, anywhere around the world. After giving credit card details (often with the opportunity to keep it for next transactions), the purchasing process is simple and distant, and all that is needed is a single "press" of either a. The majority of the results from recent research studies are consistent with the second hypothesis, which contends that the use of sites for social networking and the Web may critical consciousness this propensity (M. Griffiths, 2000; Kukar-Kinney et al., 2009; Müller et al., 2019; Pahlevansharif & Khanekharab, 2017).

This study states that children typically use social comparisons as their major framework for self-evaluation, drawing on the arguments for H1 in doing so. Making frequent social comparisons in this situation is clearly correlated with materialism, especially among adolescents, according to Chan et al. (2015). (usually with peers and well-known media characters). Body image, which is a part of physical attractiveness, and profitability are two examples of typical dimensions (Bair et al., 2012; Kim & Chock, 2015). Young people do analyse key elements of their lives through comparisons with others, typically for ego and identity, presumably in the creation of a desired identity, according to the sociometric hypothesis (Suls & Wheeler, 2013; Weinstein, 2017). SNSs are recognised as significant platforms that present multiple opportunity to undertake these, Rosenthalvon Der Pütten et al. 2019; Verduyn et al. 2020. According to Andreassen et al. (2012), M. the majority of young adults devote a significant amount of time each day to maintaining and/or using their online social networking profiles. Wang et al. (2013).There aren't many empirical research that examine the effects of young people's online economic and social comparisons (Norvilitis & Mao, 2013).

The concept of consumerism and teenage social comparison inclination have frequently been related (Chan et al., 2015). A person's conviction that gaining and possessing material

items are crucial indicators of their life's accomplishment or of their capacity to simply find happiness in life is referred to as materialism. In general, having more things makes you happier (Chan et al., 2015). The contemporary propensity toward materialism is caused by the fascination with comparison processes and the need to emulate others, which is consistent with the prior arguments. Young adults and teenagers who want to afford housing of their families tend to engage more and express their emotions in public, which is a clear sign of this predisposition. Peers now serve as the main basis for social comparison (Yue & Cheung, 2000), and in line with the social identity theory, these people assess their social status by comparing their own material goods to those of others who are seen as "important" people. Teenagers frequently judge themselves against peers and the public (Yue & Cheung, 2000). Asian teenagers and young people are getting increasingly materialistic, according to recent empirical investigations (Gu et al., 2005; Ku, 2015). Furthermore, Chan and Prendergast's 2007 study of adolescents in Hong Kong found that teenagers with materialistic nature frequently make social connections including both their peers and well-known individuals. As a consequence, this analysis foresees the following events: H3: Materialism and social and economic comparison are positively connected.

According to research, the degree of materialism that young people perceive their social standing to be is closely correlated with their compulsive purchasing behaviour (Yurchisin & Johnson, 2004). The significant social networking-online impulsive shopping association may be masked by perceived social position, as measured by financial social comparisons. Separately, recent studies have revealed a direct link between materialism and excessive social networking, as well as a mediating role for materialism in the interaction between excessive facebook and twitter and obsessive online shopping (see, for example, Pahlevansharif & Khanekharab, 2017). The interconnections (direct and indirect) between both the different structures are very clear in the text's earlier sections. The study's findings are as follows: H5. The positive correlation among significant social networking and online compulsive buying is influenced by materialism and financial social comparison.

It" and claims like "I frequently purchase something I see online without intending to, just because I've got to have it." This scale was modified by Pahlevansharif and Khanekharab (2017) to capture the features of online shopping more accurately. On a seven-point Likert scale, the response was scored, with 1 denoting strong disagreement and 7 denoting strong agreement (strongly agree).

Mueller et al (2011) .'s eight-item scale was modified by Pahlevansharif & Khanekharab (2017) to more properly measure internet Addiction use (example: "I spend more time than I expected to use SNS"). Each item was recorded using an eight Likert scale, ranging from zero (strongly disagree) to 7. (strongly agree).

Norvilitis and Mao (2013) developed a nine-item scale to measure respondents' propensity to make financial social comparisons (for instance, "When I see what anyone else own, such as clothing or a car, I often wish I could own it too"). Each item was recorded using a seven-point Likert scale, ranging from one (strongly disagree) to 7. (strongly agree).

RESEARCH METHODOLOGY

The development of the research instrument

We carried out a comprehensive literature assessment of relevant prior research on purchasing behaviour, game addiction, and social networking use while creating study materials. The study's design was assessed using a five-point Likert scale (1 being strongly disagreed with and 5 being strongly agreed with). A rating method known as a Likert scale is used to evaluate attitudes, behaviours, and viewpoints. Respondents pick the option that best captures how they feel about the statement or topic. Likert scales are great for more nuanced expression of respondents' thoughts or levels of concurrence with the topic. However, Likert scales are susceptible to 's perspective, in which responders either disagree or concur with all of the assertions, due to

tiredness, social desirability, a tendency for extreme response, or other demand aspects. Likert scales are frequently employed in survey research as well as in other social science fields like psychology and marketing.

Data collection and sample size

Customers from different regions of India who were at least 18 years old and actively utilising social media sites like Facebook, Instagram, Twitter, and YouTube made up the demographic of this study.

The information for the study was gathered using a questionnaire-based methodology. 400 persons in total were contacted via social media sites like WhatsApp, Instagram, and Line to conduct a survey.

Tools used

Survey data is analysed using IBM's SPSS-Statistical Packages for Social Sciences. The tool supports spreadsheets, plain text files, and these kinds of files in addition to relational database systems like SQL, SATA, and SAS. Data analysis is provided by SPSS using qualitative and multivariate statistics, numerical result forecasts, and forecasts for group identification. The application also provides data translation and direct marketing features.

To assess the strength of the association between the independent and dependent variables, regression analysis was also utilised. The dependent variables in our study are social media platforms like Facebook, Instagram, YouTube, and Snapchat. Shopping, anxiety, and other compulsive behaviours are the independent variables. To predict the significance of a dependent variable based on one or more independent factors, we employed regression analysis. Regression analysis makes it easier to distil complex data patterns down to a manageable number of parameters, which is useful for determining how variables and data are related. Additionally, it enables hypothesis testing. To comprehend the nature of the relationship between the variables, regression analysis is utilised. Additionally, it is employed to conduct a statistical test to determine whether the link may be extrapolated to the group from which it was derived. Regression analysis is used to develop a regression equation, which is then used to base future predictions on historical data. Regression analysis's capacity to establish an impartial link between two variables is one of the most crucial reasons to incorporate it into our research approach.

RESULTS AND DISCUSSION

KMO and Bartlett's Test							
Kaiser-Meyer-Olkin Measure of	.880						
Bartlett's Test of Sphericity	Approx. Chi-Square	3596.527					
	dî.	351					
	Sig.	<.001					

Table 1 KMO and Bartlett's Test

Accompanying KMO and Bartlett's Test, includes the Bartlett's test of homogeneity of variance, with a value of 351, as well as the Chi - square test value of 3596.527, which together provide the measure of measure of sampling adequacy. The null hypothesis is rejected at the significance level (.001), which also highlights the relationships' suitability for exploratory analysis given the supplied data set and data set. Since the Value of kmo is less than.001 and suggests that the sampling was insufficient, a corrective action should be taken.

			То	tal Varia	nce Expla	ined				
Compone nt	lr	nitial Eigenva	alues	Extract	tion Sums of Loadings	Squared	Rotation Sums of Squared Loadings			
	Total	% <u>of</u> Variance	Cumulative %	Total	% <u>of</u> Variance	Cumulative %	Total	% <u>of</u> Variance	Cumulative %	
1	7.091	26.264	26.264	7.091	26.264	26.264	5.755	21.314	21.314	
2	2.517	9.323	35.587	2.517	9.323	35.587	3.608	13.365	34.679	
3	1.788	6.622	42.208	1.788	6.622	42.208	1.604	5.941	40.620	
4	1.231	4.561	46.769	1.231	4.561	46.769	1.510	5.593	46.213	
5	1.155	4.279	51.048	1.155	4.279	51.048	1.167	4.322	50.535	
6	1.091	4.042	55.090	1.091	4.042	55.090	1.124	4.163	54.697	
7	1.009	3.738	58.828	1.009	3.738	58.828	1.115	4.131	58.828	
8	.977	3.617	62.445							
9	.926	3.430	65.876							
10	.848	3.139	69.015						5	
11	.746	2.764	71.779							
12	.720	2.666	74.445					5	1	
13	.686	2.539	76.985							
14	.665	2.465	79.449							
15	.642	2.379	81.828							
16	.612	2.266	84.095							
17	.528	1.955	86.050							
18	.506	1.873	87.923							
19	.448	1.659	89.582							
20	.436	1.616	91.198							
21	.403	1.493	92.691							
22	.388	1.437	94.127							
23	.368	1.362	95.489							
24	.358	1.325	96.814							
25	.320	1.184	97.998							
26	.281	1.042	99.040							
27	.259	.960	100.000							

Factor analysis

Table 2's description of the overall variance reveals a total of 27 categories. This demonstrates that factors ranging from one to 7 seem to be key variables as per our data set during exploratory factor analysis. The first component in this case explains 26.264 percent the variation in the huge profits of squared loading, while the 2nd issue explains 21.314 percent of the variability in the rotation sums of squared loadings. Factor 2 explains 13.36% of the variability in Rotation Sums of Sum Of squares and 9.32% of the variation in Huge Profits of Squared Loadings, respectively. Extraction Sums of Squared Loading variation is explained by factor 4 at 4.56%, and Rotation Sums of Squared Loadings variation is explained at 5.59%. The next component is factor 5, which explains 4.27% of the variance in Extraction Sums of Squared Loadings and 4.32 the variance in

Extraction Sums of Squared Loadings and 4.32% of the variance in Rotation % of the variance in Rotation Sums of Squared Loadings. Extraction Sums of Squared Loadings and Rotation Sums of Squared Loadings both vary by 4.04% and 4.16%, respectively, due to Factor 6. The next component is factor 7, which explains 3.73% of the variation in the extraction sums of squared loadings and 4.13% of the variation in the rotation sums of squared loadings and rotation sums of squared loadings account for 58.828% of the data set's overall variance. On the other hand, the remaining factors from 8 to 27 are the least significant in explaining the variation.

	Component									
	1	2	3	4	5	6	7			
Age	.062	.037	020	.001	.844	.049	02			
Gender	076	030	.156	073	025	051	.86			
Anxious	.544	001	295	114	249	.244	.10			
Buying things	.586	.152	155	.149	212	.301	.13			
horiffied.	.595	.151	.150	235	025	081	.15			
Important	.732	.125	077	098	.195	045	.06			
planning	.701	.209	026	052	.131	.082	.09			
Thoughts	.732	.181	.040	028	.141	.119	07			
Mood	.723	.141	008	097	.066	041	28			
Personal problem	.672	.069	017	.015	053	223	18			
Reduce feelings	112	121	.482	036	.071	.072	.16			
Negative effects	.680	.142	.098	122	072	122	00			
Priorities	.678	.072	.074	.020	356	099	02			
Planning	.660	.199	114	.119	.007	.039	08			
Satisfaction	.689	.164	.065	145	005	.027	03			
Different social media platforms	.166	010	.602	.232	145	056	.00			
Social media use	077	.051	.106	.024	.072	.875	06			
Influence	.164	.750	139	.062	.158	.015	.10			
Advertisements	.122	.722	195	.145	002	062	.24			
Purchase decision	011	032	.731	.175	.012	.060	00			
Offers on social media	.204	.762	054	.009	.024	005	.00			
Perception	.160	.749	.044	193	.120	020	14			
Social media influence	.180	.723	.035	064	169	.071	16			
Impact	.192	.559	058	283	178	.219	14			
Factors	.326	.472	.300	300	003	068	04			
Trust	010	216	.292	.691	.000	.124	.02			
Self rating	230	.044	.146	.738	005	073	10			

Table 3 Rotated Component Matrix

Each original variable or item in this rotation gives us one of the factors, and each factor only signals a small number of things, simplifying the comprehension of the findings. It can be observed from the analysis of the rotated component matrix below that nine factors potentially incorporate the variables in an acceptable or intelligible manner (Table-3).

The rotating component matrix with seven components is illustrated in the table above. The component 1 highlights The Anxious (i.e., 54.4%) followed by horrified Ness (i.e., 59.5%) And change in mood (i.e., 72.3%) and forget about personal Problems (i.e., 67.2%) All these components can be collectively termed as excessive shopping problems.

The component 2 represents Buying things (i.e., 58.6%) followed by planning shopping (i.e., 70.1%) shopping more than intended/planned (i.e., 66.00%) These components collectively can be headed under Buying things more than intended.

The Component 3 reports social media influence (i.e., 75.0%) followed by purchase decision (i.e., 73.1%) and Advertisements (72.2%) and impact (i.e., 55.9%) %) These components collectively can be headed as impact of social sites advertisements on Buying decisions.

The component 4 illustrates Advertisements on social media (i.e., 72.2%) followed by offers on social media (i.e., 76.2%) and perception (i.e., 74.9%) These components collectively can be headed as influence of social media advertisements on consumer perception.

The Component 5 reports different social media platforms (i.e., 60.2%) followed by social media use (i.e., 87.5%) and factors (i.e., 47.2%) Trust (i.e., 69.1%) and self-rating (i.e., 73.6%) These components collectively can be headed as social media engagement and their impact on compulsive buying behaviour.

The component 6 illustrates that reduced feelings (i.e., 48.2) followed by Negative effects (i.e., 68.0%) and priorities (i.e., 67.8%) These components collectively can be headed as negative impacts of excessive buying.

The component 7 reports importance (i.e., 73.2%) followed by Thoughts in mind (i.e., 73.2%) and Satisfaction (i.e., 68.9%) These components collectively can be headed as Shopping addiction.

Descriptive Analysis

Descriptive Statistics													
	N Statistic	Range	Minimum		Sum Statistic	Mean		Std. Deviation	Variance	Skewness		Kurtosis	
		Statistic	Statistic			Statistic	Std. Error	Statistic	Statistic	Statistic	Std. Error	Statistic	Std. Erro
Age	399	3	1	4	458	1.15	.021	.420	.177	3.558	.122	16.265	.24
Valid N (listwise)	399												1997

Table 4 Descriptive Analysis

In this survey of impact of social media on compulsive buying behaviour we collected information through 399 respondents. The difference between Maximum and minimum age of students is 3 years. In this poll, the respondent's age difference can be as little as 1 year or as great as 4 years. 1.15 years is the average age difference response. The dispersion within a data collection is measured by the standard deviation. There is a.420-year difference in Survey of Ages results. The ages of survey having right skewed distribution, when it exceeds +1.0. Age of the respondents follows Platy-Kurtic distribution.

Regression Analysis

For a straightforward regression model, we must select the independent variable and include the dependent variable. The regression model is the one we are concerned in as an outcome, as was previously stated. So, the regression analysis of our study is shown in the above table (Impact of selective social media on compulsive buying behaviour). In our research the predictors are self-rating, Advertisements, Social media use, Different social media platforms, reduce feelings, Personal problem, Anxious, Factors, Purchase decision, Impact,

d40

horrified, Trust, Planning, Perception, buying things, Important, Priorities, Influence, Negative effects, Thoughts, planning, Offers on social media, Satisfaction, Mood. Dependent variable: Different social media platforms. R- To measure the degree to which your model and the dependent variable are associated, squared offers a simple 0–100% scale. The ability to examine the correlation between the study's variables is provided by regression analysis. R-squared is always between 0% and 100%. 100% denotes that all variance in the response data around the mean is fully accounted for by the model. Conversely, 0% means that the model fully explains the variation in the response data. The linear regression R is .680 and the R Square should be 0 to 1 in our analysis the R Square is .462 Adjusted Square is .427 Std error is .809.

The findings of this research highlighted the sorts of correlations between excessive social use throughout teenagers in India, the chosen features of online compulsive buying, and a description of the interpretation of each subset of the findings. In accordance, the consequences are given.

This study also backed up the effects of online on the association among excessive social networking use and obsessive internet shopping. The results suggest that young adults' exposure to the "best" portrayal of other people's lives, which may desire for more popularity, might influence their financial attitudes (i.e., their feelings of financial power, prestige, and fear), resulting in obsessive online purchasing.

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To start developing programmes and interventions to enhance youths' understanding of the harmful impacts of priorities must be established when it comes to using wealth as a symbol of accomplishment and status to influence people, as well as utilizing money as cope with anxiety. Meanwhile, this will help to reduce younger people's compulsive shopping tendencies. Furthermore, this study lends credence to interventions aimed at decreasing social media users' proclivity for monetary and material comparison and assisting them in achieving the "desired material" promoted on platforms such as Facebook and Instagram. These interventions would reduce young adults' financial concerns, reducing the effect of social media use with the compulsive internet spending.

CONCLUSION

Based on the research findings conducted for this study, it can be concluded that the independent factors, particularly excessive social media use, have a beneficial effect on compulsive buying behaviour. According to study on how websites such as Facebook, Instagram, and YouTube affect compulsive buying behaviour, these platforms can aid in the formation of compulsive buying behaviour. According to research, those who

use Facebook more frequently are more likely to acquire obsessive purchasing habits. Instagram, a site that focuses mostly on visual content, has been proven to have a user's are more likely to buy after seeing goods there, which has a great influence on folk's purchasing decisions. Similarly, YouTube, which is mostly a youtube clip platform, has been found to influence consumer behaviour because it exposes of users to a variety of items and lifestyles via videos and commercials. Social networking sites have a significant impact on compulsive shopping. Additionally, using influencers and sponsored posts might increase the urge to purchase specific goods, aggravating compulsive buying behavior. There are a number of solutions that may be taken if there are still several factors that influence compulsive buying in order for the business or organization to stay productive and competitive. However, additional investigation is required to completely comprehend the intricate connection between social media and compulsive purchasing behavior and to pinpoint potential treatments that can aid in preventing or attenuating this phenomenon.

The research is limited to only selective social media platforms like Facebook, Instagram and YouTube, though it contains a vast majority of the audiences across the globe. Unequal gender ratio had been the other limitation of the research as the questionnaires were filled by a diverse population of respondents. Only a small number of responses were received via questionnaire. The volume of messages collected through questionnaire were 400. The research was primarily focussed on youth population aged between 18 to 35 years. Time constraints were present in the study as the research was to be completed within 4 months. Only some variables like anxiousness, social media influence, purchase decisions, compulsive buying behaviour and perceptions are measured.

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