DESIGNING AN APPLICATION FOR DONATING THINGS

1Akshay Wankar, 2Pranay Marbate, 3Paritosh Bangadkar, 4Pallavi Khorgade, 5Pro. Anuja Ghasad
12345 Student, 5Professor
1Department of Information Technology,
1Nagpur Institute of Technology, Nagpur, India.

Abstract: In this paper we proposed to donating the things like ‘Stationaries’, ‘Toys’, ‘Foods’, ‘Cloths’, ‘Grains’, etc. and other which is not in used by the people and wants to donate or give to the needy persons like in NGO’S and these NGO’S will take it and distributed to beggars and in certain Orphanages.

Index Terms – Android, Peoples, NGO volunteer, Orphanages, and Old age homes.

I. INTRODUCTION

• Food losses and food waste are quickly becoming a top issue, because whiles there are millions of families with children starving, others are living in abundance, with many others carelessly throwing food away.
• In many homes there are several cloths that it will throw or some destroyed by the people and then after it buy or bring a new cloths.
• If there is a humanity in one of the person that to donate the stationaries like some books, some textbooks, etc. to the small children’s in the orphanage.
• In India there is a some people or families that can’t afford ate to the grains at one time also.
• At the small age like in childhood we bought many toys and after we grow up and we became a young then we throw that toys outside the home, we can’t donate it to the others.

Literature review:
1) The sleeping giant? Food waste in the foodservice sector of Russia in 13 March 2021
2) Human perceptions of recycled textiles and circular fashions published in 16 December 2020
3) Food Waste Management: Study of Indian Hotel Industry By 1 Dr. Dilbag Singh, 2 Mr. Amandeep In February 2018

II. EASE OF USE:

1. The Specifications:
   In this application we provide the communication between donor (user) and distributor (NGO volunteer). Here the donor can upload related photos that he/she wants to donate and distributer can accept it for donation to needy persons.

2. Keywords:
   JAVASCRIPT, VISUAL STUDIO, ANDROID STUDIO, REACT NATIVE, SQL DATABASE.

3. Proposed System Design:
   3.1 General Introduction:
   Donor can donate the things like Food, Stationaries, Toys, Grains, Cloths, etc. and then distributer accept it and distributed to needy one like in orphanages and anywhere to beggars.

3.2 Problem facing:
   1. So many peoples in India who didn’t get one time of meal.
   2. There are some peoples who couldn’t borrow cloths.
   3. There are some children they can’t even buy some toys as well as stationaries.
3.3 Proposed Solution:

To design an application this that to proposed the communication between donor and distributer for humanity and donating such kind of things to needy peoples

3.4 Target:

1. In this application we have to distribute necessary things to needy persons.
2. For humanity.
3. Easy way to communicate for donation.

4. Donor (User):

The user have to first register/sign up with some basic data and then login with user id and password and the add a request for donating a things like Foods, Grains, Toys, Stationaries, Cloths, etc. And a photo of certain request to the distributer and then wait for a processing by distributer.

5. Distributer (NGO Volunteer / Administrator):

The distributer first have to register / sign up with its certain some data which is visible by the user and then login with itself user id and password and then verify the donor (user) request and then the request can be accept or declined by the administrative / distributer, if the request is declined then this request no longer in database. If the request is accept then the distributer add some pictures of other volunteer for getting the things which is donated by user and also some verification data like prizes awarded to the NGO for such rare distribution as a picture attachment.

III. Flow Dia.’s:

(I) Module one for Donor(User)

In this module the donor(user) first open the application and then register as a new user then login with user id and password which is filled at sign up time after this process the user add request then select the donating things which user want to donate and upload with a valid photo of quantity items.

(II) Module second for distributer(Administrative)

The administrative have to register with is valuable data and then login with the user id and password and then the request is coming from the user for certain donation then that on this process after the validation by the administration this request can be accept or declined. If the request is accepted by the administrative then they can add the photo of awards of such activity.
IV. CONCLUSION

On the conclusion of this project application that it can help to all the people that are in needy situation, this application can help in communication between administrative and user.

V. ACKNOWLEDGMENT

As the noted and declared as well as mentioned in this page is fully true and experimented under the guidance and also higher guidance teachers.

VI. REFERENCES

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