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# Modular arithmetic, Galois's fields and Vector space components and their partial relation to Graph Theory.

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# ABSTRACT

In this paper I have worked to provide an introduction to the Modular arithmetic, Galois field and Vector space components and its relation to graph theory. Graph theory is an area of mathematics where modular arithmetic and vector space components are used for undirected graph. Vector and vector space discussed in the two-dimensional Euclidean space. The concept of representing vectors is now extended to representation of k-dimensional space by means of an ordered k-tuple. Vector space associated with graph and total number of subgraphs are discussed in relation to their edges. Linearly dependent and independent vectors are also explained following an example.

KEY WORDS: Modular Arithmetic, Galois Field GF(2), Vector Space, Euclidean Space, Basis Vector

**Introduction:** Modular arithmetic is a kind of integer arithmetic that reduces all numbers to a number belongs to the set of natural numbers [0, 1, 2, ..... n-1] by using mod function rule of arithmetic dealing with remainders. In this rule Galois field arises by the prime numbers that is a field formed by modulo of prime numbers. A vector space is defined in the form of vector addition '+' and scaler multiplication 'X'.

**Concept:** A system of numbers that has only three numbers in it viz 0, 1, 2 only and ordinary algebraic rules of addition and multiplication holds on them. The following exception is given below that if a number Q >= 3, it is to be divided by 3, the quotient is discarded, and the remainder is used in place of Q. The addition and multiplication table for such a number is given in the following table and are called **addition modulo 3** and **multiplication modulo 3**. Together they are called modulo 3 arithmetic. We can define any

modulo m arithmetic system consisting of m elements 0, 1, 2, 3, ..., m - 1 and the relationship for any q > m - 1:

 $Q = m.P + R = R \pmod{m}$  and R < m.

Table for addition modulo 5:  $Q = R \pmod{5}$ 

+	0	1	2	3	4
0	0	1	2	3	4
1	1	2	3	4	0
2	2	3	4	0	1
3	3	4	0	1	2
4	4	0	1	2	3
5	0	1	2	3	4

Table for multiplication modulo 5:  $Q = R \pmod{5}$ 

х		0	1	2	3	4
0		0	0	0	0	0
1		0	1	2	3	4
2	1	0	2	4	1	3
3		0	3	1	4	2
4		0	4	3	2	1
5		0	0	0	0	0

It can be verified that the set  $\{0, 1, 2, 3, 4\}$  with addition or multiplication modulo 5 is a field. The identity element with respect to addition is 0 and with respect to multiplication n is 1. Every element has unique additive inverse and with respect to multiplication it has a unique inverse. So, it can be easily verified that tables like tables of 2, 5 and 7 is a field. It results that every finite set  $Zm = \{0, 1, 2, 3, ----, m - 1\}$  with modulo m addition or multiplication is a field if and only if, m is a prime number. As these modulo of prime numbers forms a field the kind of field is called Galois field modulo m or GF(m).

As we see by representing graphs, we are concerned only with  $GF(2) = Galois \mod 2$ , which consisting of only two numbers  $\{0, 1\}$  and the addition modulo 2 and multiplication modulo 2 operations. The two arithmetic tables are given below:

+	0	1
0	0	1
1	1	0

Х	0	1
0	0	0
1	0	1

The above two table logic is same as computer logic "Exclusive OR" and AND gate logic.

## Vectors and vector spaces:

The vector and vector space are considered in a two-dimensional Euclidean plane, a point can be represented by an ordered pair  $X = (\alpha_1, \alpha_2)$ . This is regarded as a point  $X = (\alpha_1, \alpha_2)$  emanating from the origin O = (0, 0) in a vector space. Similarly, in 3D Euclidean space the point  $X = (\alpha_1, \alpha_2, \alpha_3)$  represents a vector in the plane. All points belong to the field of real numbers. Let us suppose we are working with GF (2), then every number in the triplet can be either 0 or 1 and number of possible vectors are 8. These are (0, 0, 0), (0, 0, 1), (0, 1, 0), (1, 0, 0), (0, 1, 1), (1, 0, 1), (1, 1, 0), (1, 1, 1).

This concept of representing vectors can be extended to representation of k- dimensional space by means of an ordered k-tuple. For example, a 5- tuple (0, 1, 1, 0, 0) represents a vector in a fifth dimensional space over the field GF (2).

The numbers in the field is also called Scalers in the field GF (2) and are 0 and 1. A vector space also satisfies some of the vector operations like vector addition, scalar multiplication etc.

Theorem: A k- dimensional vector space over the field F, is an object consisting of a Field F, A set W of K-tuples, A binary operation + and  $\cdot$  such that. A vector P is called the scaler product of  $\tau$  and X and it is given by

$$\mathbf{P} = \boldsymbol{\tau} \cdot \mathbf{X} = (\boldsymbol{\tau} \cdot \boldsymbol{\alpha}_1, \boldsymbol{\tau} \cdot \boldsymbol{\alpha}_2, \boldsymbol{\tau} \cdot \boldsymbol{\alpha}_3, \dots, \dots, \boldsymbol{\tau} \cdot \boldsymbol{\alpha}_k)$$

Also, the scaler multiplication satisfies the following laws:

i)  $\tau_1 \cdot (\tau_2 \cdot X) = (\tau_1 \cdot \tau_2) \cdot X$ ii)  $\tau_1 \cdot (X + Y) = (\tau_1 \cdot X) + (\tau_1 \cdot Y)$ iii)  $1 \cdot X = X = X \cdot 1$ iv)  $\tau_1 \cdot X = X \cdot \tau_1$ 



### Vector space associated with a graph:

A graph G with four vertices and five edges  $e_1$ ,  $e_2$ ,  $e_3$ ,  $e_4$ ,  $e_5$ . The subset of these five edges can be represented by a 5-tuple set X:

$$\mathbf{X} = (\alpha_1, \alpha_2, \alpha_3, \alpha_4, \alpha_5)$$

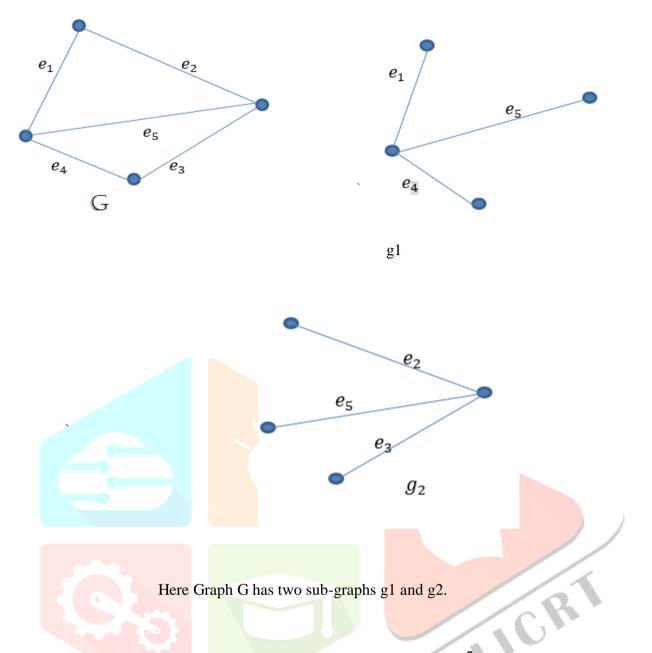
Such that  $x_i$ 

$$x_i = 1$$
 if  $e_i$  is in g

$$x_i = 0$$
 if  $e_i$  is not in g

Illustration: The following graph  $g_1$  will be represented by the tuple (1, 0, 0, 1, 1),

Similarly,  $g_2$  by the tuple (0, 1, 1, 0, 1).



The total numbers of subgraphs of graph G altogather will be equal to  $2^5$  or 32 such five tuple is possible. It includes a null graph (0, 0, 0, 0, 0) and a graph itself (1, 1, 1, 1, 1) and other graphs are of the form (0, 0, 0, 0, 1), (0, 0, 0, 1, 0) and so on.

The ring sum operation of two sub-graph corresponding to modulo 2 addition for g1 and g2 is

$$g1 = \{e1, e4, e5\}$$
 representing  $(1, 0, 0, 1, 1)$ , and  
 $g2 = \{e2, e3, e5\}$  representing  $(0, 1, 1, 0, 1)$ .

The ring sum  $g1 \oplus g2 = \{e1, e1, e3, e4\}$  representing (1, 1, 1, 1, 0), which is a modulo 2 addition of the 5-tuples of g1 and g2.

#### **Basis vector of a graph**

Linearly Dependence Vector Equations: A set of vectors  $X_1, X_2, X_3, \dots, X_r$  over a field F is said to be independent if for scalers  $a_1, a_2, a_3, \dots, a_r$  in F satisfies the expression:

$$a_1X_1 + a_2X_2 + a_3X_3 + \dots + a_rX_r = 0$$

holds only if  $a_1 = a_2 = a_3 = \dots = a_r = 0$ .

Otherwise the set is said to be linearly Dependent. In that case coefficients are not null and hence, linear combination is not zero.

Illustration-1: 
$$X_1 = \begin{pmatrix} 1 \\ 4 \\ 0 \end{pmatrix}, \quad X_2 = \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix}, \quad X_3 = \begin{pmatrix} 3 \\ 0 \\ 0 \end{pmatrix}.$$

An arbitrary linear combination is zero then

$$a_{1}X_{1} + a_{2}X_{2} + a_{3}X_{3} = \begin{pmatrix} a_{1} \\ 4a_{1} \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ a_{2} \\ 2a_{2} \end{pmatrix} + \begin{pmatrix} 3a_{3} \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$
$$= \begin{pmatrix} a_{1} + 3a_{3} \\ 4a_{1} + a_{2} \\ 2a_{2} \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$
$$\Rightarrow a_{1} + 3a_{3} = 0$$
$$a_{1} + 3a_{3} = 0$$
$$a_{2} = 0$$
$$\Rightarrow a_{1} = a_{2} = a_{3} = 0$$

Pertaining to the above result, I can conclude that the set of vectors {  $X_1, X_2, X_3$ } are Linearly Independent.

Illustration-2: 
$$X_4 = \begin{pmatrix} 0 \\ 2 \\ -2 \end{pmatrix}, \quad X_5 = \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix}, \quad X_6 = \begin{pmatrix} 0.5 \\ 0 \\ 1 \end{pmatrix}.$$

An arbitrary linear combination is zero then

$$a_{4}X_{4} + a_{5}X_{5} + a_{6}X_{6} = \begin{pmatrix} 0\\2a_{4}\\-2a_{4} \end{pmatrix} + \begin{pmatrix} a_{5}\\2a_{5}\\0 \end{pmatrix} + \begin{pmatrix} 0.5a_{6}\\0\\a_{6} \end{pmatrix} = \begin{pmatrix} 0\\0\\0 \end{pmatrix}$$

$$= \begin{pmatrix} a_5 + 0.5a_6\\ 2a_4 + 2a_5\\ -2a_4 + a_6 \end{pmatrix} = \begin{pmatrix} 0\\ 0\\ 0 \end{pmatrix}$$

 $\Rightarrow a_{5} + 0.5a_{6} = 0$  $2a_{4} + 2a_{5} = 0$  $-2a_{4} + a_{6} = 0$ 

> On solving we get  $a_4 = -a_5 = 0.5a_6 \neq 0$  and it may be any real number other than zero. Hence, we conclude that the set of vectors  $\{X_1, X_2, X_3\}$  are Linearly dependent.

Representation of linearly independent and dependent vector in graphical format for more generalisation of vector space.

#### **Basis Vector:**

1

Let V be a subspace of  $\mathbb{R}^n$  for some n. A collection of vectors  $\mathbf{B} = \{X_1, X_2, X_3, \dots, X_n\}$  of vector V is called basis vector of B if linearly independent and spans V. If either one of these criteria is not satisfied, then collection is not basis for V. If a collection of vectors spans V, then it contains enough vectors so that every vector in V can be written as a linear combination of those in the collection.

To the set of linearly independent vectors  $\{X_1, X_2, X_3\}$ .

Let us consider another vector  $\mathbf{Y} = \begin{pmatrix} y_1 \\ y_2 \\ y_3 \end{pmatrix}$ 

Now it can be seen that the new vector {  $X_1, X_2, X_3, Y$ } is linearly dependent regardless of what is the vector Y. In other words

1101

$$aX_1 + bX_2 + cX_3 + dY = 0.$$

The above vector  $X_1, X_2, X_3$  can be expressed as the linear combination of vectors  $\{X_1, X_2, X_3\}$  so as to the vectors are called basis vector in the vector space.

Or, 
$$\mathbf{Y} = -\frac{a}{d}X_1 - \frac{b}{d}X_2 - \frac{c}{d}X_3$$

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<sup>\*</sup> This is uploaded on the website link:

<sup>&</sup>lt;sup>1</sup> <u>https://www.cliffsnotes.com/study-guides/algebra/linear-algebra/real-euclidean-vector-spaces/a-basis-for-a-vector-space</u>

Or Y = 
$$\left(-\frac{a}{d}\right)X_1 + \left(-\frac{b}{d}\right)X_2 + \left(-\frac{c}{d}\right)X_3$$
 -----(i)

Let us consider,

$$K_1 = -\frac{d}{d}$$
$$K_2 = -\frac{b}{d}$$
$$K_3 = -\frac{c}{d}$$

Then from equation (i):

$$Y = K_1 X_1 + K_2 X_2 + K_3 X_3$$
 ------(ii)

...

....

Now, In case when the vector is dependent then the linear combination will be of the form:

$$aX_{1} + bX_{2} + cX_{3} + dY = d'.$$
  
i.e.  $dY = d' - aX_{1} - bX_{2} - cX_{3}$   
or,  $Y = \left(\frac{d'}{d}\right) - \left(\frac{a}{d}\right)X_{1} - \left(\frac{b}{d}\right)X_{2} - \left(\frac{c}{d}\right)X_{3}$   
 $Y = D + K_{1}X_{1} + K_{2}X_{2} + K_{3}X_{3}$  ------(iii)

It shows that if the vector is dependent then the linear combination of the dependent and independent vector space consists of a constant term.

If every vector in a vector space can be expressed as a linear combination of a given set of vectors, this set is said to span the vector space W. The minimal number of linearly independent vectors is the dimension of the vector space.

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