

# Exploring The Relationship Between Facial Expressions And Music Preferences

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**Abstract**— This research project aims to investigate the intricate relationship between facial expressions and music preferences. Music has a profound impact on human emotions and behavior, often evoking a wide range of feelings such as happiness, sadness, excitement, and relaxation. Similarly, facial expressions serve as a primary means of nonverbal communication, reflecting one's emotional state and reactions to external stimuli. By examining how facial expressions correlate with individuals' preferences for different genres, styles, and specific pieces of music, this study seeks to uncover underlying patterns and mechanisms governing the emotional response to music. The methodology involves collecting data through surveys and experimental sessions where participants listen to various musical pieces while their facial expressions are recorded using facial recognition technology. Participants will be asked to rate their emotional response to each piece of music, providing insights into their subjective preferences. Additionally, demographic information such as age, gender, cultural background, and musical background will be gathered to explore potential correlations with music preferences and facial expressions. The findings of this research could have implications for various domains including psychology, neuroscience, marketing, and entertainment. Understanding how facial expressions and music preferences interact can inform the design of personalized music recommendations, therapeutic interventions for mood disorders, and the creation of more emotionally engaging multimedia content.

**Keywords**—Music, Expression, Emotion, Multimedia

## I. INTRODUCTION

One of the most organic ways to convey emotions is through facial expressions, and the entertainment and Human Machine Interface (HMI) industries can benefit from these uses of emotion and music has long been recognized as a potent medium for eliciting emotions, with its ability to evoke a wide spectrum of feelings ranging from joy and excitement to melancholy and nostalgia. These days, a variety of music players with functions like fast forwarding, reverse, and multicast streaming playback are used due to technological improvements in the music industry. In recent years, researchers and technologists alike have sought to deepen our understanding of this phenomenon by investigating the intricate interplay between music and facial expressions. This exploration has led to the emergence of a fascinating field at the intersection of psychology, neuroscience, and artificial intelligence – one that holds profound implications for the development of

emotionally intelligent recommendation systems. Park et al. [6] employ a fuzzy Bayesian network to infer a user's mood from context data such as time, gender, weather, noise level, and age before making recommendations. Music that, based on personally annotated emotion labels on each song that is available, matches the user's mood. Understanding the relationship between facial expressions and music preferences is not merely an academic pursuit; it has significant practical implications in various domains, including marketing, entertainment, and healthcare. By deciphering how specific musical attributes correlate with distinct facial expressions, we can gain valuable insights into individuals' emotional states and preferences. Leveraging this knowledge, we can design more personalized and emotionally resonant experiences, ranging from tailored music recommendations to immersive virtual environments. This literature paper aims to delve into the latest advancements in this burgeoning field, examining both theoretical frameworks and empirical studies that shed light on the complex dynamics between facial expressions and music preferences. By synthesizing insights from psychology, neuroscience, and computational analysis, we seek to unravel the underlying mechanisms governing the emotional response to music and its manifestation through facial expressions. One of the most prevalent reasons and purposes for self-selected music listening behaviour is mood control and regulation [9], and music is used emotionally. differ in various everyday tasks [10]. Furthermore, we will explore the potential applications of this research in the design and implementation of recommendation systems that go beyond conventional algorithms to incorporate a deeper understanding of human emotions. By harnessing the power of facial expression analysis and machine learning techniques, we can pave the way for the development of more intuitive and emotionally intelligent systems that cater to individuals' unique emotional needs and preferences.

## II. EASE OF USE

### A. Psychological Insights:

The paper can explore how different musical genres, styles, and characteristics elicit specific emotional responses, as reflected in facial expressions[10]. This provides valuable insights into the psychological mechanisms underlying individuals' music preferences and emotional experiences.

### B. Improved User Engagement

The incorporation of facial expression recognition adds an interactive dimension to the recommendation system, enhancing user engagement. Users are more likely to connect with a system that not only understands their musical preferences but also responds to their emotional

cues, creating a deeper and more meaningful user-system interaction.

### C. Entertainment and Media:

In the realm of entertainment and media, the paper can discuss how insights into the relationship between facial expressions and music preferences can be utilized to create more immersive and emotionally resonant experiences. This includes applications in film, television, gaming, and virtual reality, where music plays a crucial role in shaping the audience's emotional journey.

### D. User Satisfaction and Retention

The heightened personalization and adaptability of the recommendation system contribute to increased user satisfaction and retention. Users are more likely to stay engaged with a system that consistently delivers music aligned with their emotional states, fostering a sense of loyalty and continued usage.

### E. Facilitating Music Discovery

The system not only caters to known preferences but also introduces users to new and potentially liked music that aligns with their current emotional context. This promotes music discovery and ensures that users are exposed to a diverse range of content, enhancing their overall musical exploration.

### F. Healthcare and Well-being

The paper can explore the potential therapeutic applications of music and facial expression analysis in healthcare settings. Understanding how music influences emotional states can inform the development of interventions for mood disorders, stress management, and pain relief, tailored to individuals' preferences and emotional needs.

## III. OBJECTIVES

1. Investigate the correlation between specific facial expressions and preferences for different genres of music.
2. Analyze how facial expressions vary across individuals when exposed to different types of music.
3. Explore the psychological mechanisms underlying the relationship between facial expressions and music preferences.
4. Examine the role of cultural factors in shaping the connection between facial expressions and music preferences.
5. Examine how individual differences, such as personality traits or mood states, influence the relationship between facial expressions and music preferences.

## IV. LITERATURE SURVEY

Deep learning has drawn more and more interest in recent years due to the development and application of big data[8]. Convolutional neural networks are deep learning neural networks that are crucial for facial picture identification. In this work, a model that detects facial micro-expressions and suggests music based on associated moods is constructed using a combination of automatic music recommendation algorithms and convolutional neural networks for micro-

expression detection. The content-based music recommendation technique is employed in the facial micro-expression recognition model developed in this paper. FER2013, which has a recognition rate of 621, is used to extract the song's feature vector, and the cosine similarity approach is used to propose music. The practicality of the music recommendation system is enhanced by this research, and the associated findings will be useful when applying the system to other domains, such emotion control [1].

In both modern, advanced technologies and human daily lives, music is extremely significant. Typically, the user has to go through the playlist of songs by hand in order to choose one[9]. Here, we're putting forth a precise and effective algorithm that would create a playlist depending on the user's activity and emotional condition at the time. The playlist creation gabelle automation techniques currently in use are less precise, computationally slow, and occasionally even need for the inclusion of extra hardware, like as sensors or an EEG. The oldest and most organic means of communicating sentiments, emotions, and mood is through speech, whose processing involves significant computational, financial, and time resources. This method is based on the real-time extraction of facial expressions and the extraction of audio elements from songs in order to categorize them into distinct emotions. It will automatically create a playlist with a cheap computational cost [2].

As one of the main sources of enjoyment and motivation to go forward, music has a big impact on enhancing and boosting one's mood. According to recent studies, music has a strong effect on people's brain activity and causes them to react and behave in a very favourable way. These days, people frequently choose the music they listen to according to their interests and moods. The system that this work focuses on is one that plays music recommendations to users based on their mood. This system uses chatbot conversations and facial expressions to identify the user's emotion through machine vision components. The system saves a lot of time for the user by suggesting a song for each emotion it detects, hence eliminating the need for the user to manually choose and play music [3].

This study offers an alternate method of selecting music using the Color-to-Music program based on a palette of colors. This investigation was conducted in three stages: The preparation music collection for the relationship between color and emotion as well as the relationship between music and emotion was the first step. Hue was utilized to represent musical instruments, Saturation was used to indicate tempo, and Value was used as the key (tone) in the Hue, Saturation, and Value (HSV) color model construction. The development of two different graphical user interfaces (GUIs) for color selection was the second step. The final phase was gathering data from the 120 trial participants. Two questions dominated this investigation. The first was the song's recommendation accuracy when it came to matching particular hues. The second task involved identifying the best graphical user interface (GUI) that offers the best music suggestion accuracy. Test A and Test B were the two groups into which the tests were split. In test B, participants would first choose an initial emotion and

then select colors to correspond with that emotion. In test A, participants began a trial by selecting a color from the application. The slider GUI has the highest accuracy rate, according to the results, and test A has a greater overall accuracy rate than test B [4].

The traditional approach of playing music based on an individual's mood necessitates interpersonal communication. Automating such a system will be possible with the adoption of computer vision technologies. In order to accomplish this, a human expression classification system is employed, and a music track is played based on the emotion that is currently recognized. It lessens the time and effort needed to manually search the list for a music depending on a person's current mental state. By extracting face features with the PCA algorithm and Euclidean Distance classifier, one may identify a person's expressions. Using an integrated camera to record a person's facial expressions lowers the system's design cost when compared to alternative approaches. The findings demonstrate that the suggested system can recognize expressions with up to 84.82% accuracy [5].

#### V. EXISTING SYSTEM

One of the existing system which explores the relationship between facial expressions and music preferences is EmoMusic service. A prototype web application called EmoMusic was created and put online to show how to use the emotional map between activity and music that was obtained from the earlier survey to create an emotion-based music recommendation service [6]. EmoMusic's user interface is composed of a navigation bar and a main operating area that may be divided into three sections: activity selection, emotion visualization, and recommendation panel. The interface's design prioritizes simplicity and usability[7]. The ability of a music recommendation service to adapt to the changing listening environment and the individual demands of each user is crucial. By allowing the target emotion star to move within the visualization panel, EmoMusic allows users to modify their emotional preferences. The recommended songs are then recalculated depending on the degree of similarity between the two moods. The PMemo Dataset is the source of the music collection used in EmoMusic. It offers emotional annotations for 794 music snippets in the valence and arousal dimensions [11].

#### VI. PROPOSED SYSTEM

Using Convolutional Neural Networks (CNN) and the Haar Cascade approach, the face identification music recommendation can be developed [12]. The proposed system detects emotions; if the individual is experiencing a negative emotion, a customized playlist with the best music to uplift his mood would be shown to him. This system will involve several steps such as gathering of data which contains faces of various expressions, adjust the image to a standard size by setting the values of the pixels to a range of 0 to 1 [13]. Next step is face recognition to identify faces using Haar Cascade technique to take out the region of interest. After face recognition the feature extraction process should be done, Use the N model to extract features from

the facial images[14]. Fine-tune a CNN model that has already been trained to find discriminative traits linked to musical preferences using the collected dataset. The CNN's output will be a feature vector that represents every person's face in the dataset. Use similarity metrics like cosine similarity and Euclidean distance to compare the feature vectors of faces and musical tastes. Calculate the degree of similarity between each user's feature vector in the dataset and their face feature vector. Arrange the individuals according on how similar they are rated. Play music recommendations made inside the folder. Last step is evaluating the system using measures like precision, recall and F1-score[15].

#### VII. FUTURE WORK

In the future personalization and context-aware music recommendation systems can be developed and can become even more personalized by taking into account the user's current context, such as their location, activity, mood, or time of day. AI-generated music is a growing field. Recommender systems could incorporate AI-generated music alongside human-created music, opening up new creative possibilities and helping users to discover unique compositions, and moving beyond the genre-based recommendations, systems can identify and recommend music based on various musical characteristics, including tempo, instrumentation, lyrical content, and emotional qualities. Expanding the use of implicit feedback, such as user skips, pauses, and repeat listens, can provide richer insights into user preferences.

#### VIII. CONCLUSION

The relationship between facial expressions and music preferences is a multifaceted and intriguing area of study. Through comprehensive research, it has been demonstrated that facial expressions can indeed reflect individuals' emotional responses to music, influencing their preferences and enjoyment. A thorough review of the literature reveals that there are numerous ways to put the music recommender system into practice by exploring facial expressions and music preferences. Human emotions can be captured by camera and based on that person's mood can be detected which will lead to suggesting suitable song for the user, various algorithms and methods can be used for identifying the emotion and suggesting a song.

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