

node connectivity. If a mobile node in a drone or car network moves, the communication channels between its neighbours will also shift. In the worst scenario, losing or moving a node could cut off communication to a large number of functional nodes and waste a lot of active resources if there isn't another redundant way [3][4].

One of the main issues with low-power wide area networks (LPWANs) used in mMTC situations is the trade-off that takes into account power consumption and relatively long reaches [5]. The communication protocol adopted in LoRaWAN also helps to tackle IoT difficulties connected to long-range connectivity, as well as to reduced energy usage, at the expense of poor data rates.

Energy efficiency is what the IoT should be all about in order to power the sustainable smart world [6]. Additionally, there will be a further large increase in energy usage due to the increased interest and acceptance from numerous organisations. As a result, it is imperative that green IoT be developed, with an emphasis on lowering IoT power usage. IoT devices with low power supply ought to have optimised interfaces, and optimised communication protocols ought to lower energy usage. There are still many options for optimising protocols based on the needs of the network, depending on a number of variables like data characteristics, data transfer method, and network size [7].

2. Related works

A region-based clustering and cluster-head election methodology was proposed by Priyanka et al. [1] to increase the energy efficiency of IoT networks used in agricultural environments (REAN). In order to deliver energy-efficient software and Internet of Things applications, the suggested methodology makes use of the Region Clustering and Cluster Head Selection (RCHS) algorithm and the Shortest Routing and Less Cost algorithm (SRLC).

Laguidi et al. [4] have suggested an IoT approach that can enhance an IoT object's connectivity. This method entails utilising the NB-IoT's wider coverage to increase the Wi-Fi zone's coverage, which does not go beyond a few metres.

Surenther et al. [7] offer a Deep Learning based Grouping Model Approach (DL-GMA) that optimizes energy utilization in WSNs. DL-GMA utilises cutting-edge deep learning methods, specifically Recurrent Neural Network (RNN) with Long Short-Term Memory (LSTM), to improve energy efficiency by selecting, forming, and maintaining Cluster Heads (CH) in an efficient manner. By utilising deep learning and intelligent grouping, this method increases data transmission efficiency and prolongs the lifespan of WSNs. With its ability to maximise network potential and improve data transmission efficiency while addressing the issues of scarce energy resources, DL-GMA marks a major breakthrough in energy optimisation for WSNs.

Lee [8] aimed to improve the performance of enormous MIMO with enormous IoT connectivity by employing the dropping technique that drops the IoT devices that demand high power consumption. Numerous scheduling and power control strategies have been put forth to improve Massive MIMO systems' energy and spectrum efficiency. The Internet of Things devices that ought to be discontinued are determined by a falling coefficient factor. Power control methods that demand higher power consumption benefit more from this technique.

A RIS-assisted SI-cancellation method is suggested by Sultan et al. [9] to assist in reducing the SI level in the analogue domain. Furthermore, the main goal is to maximise the DL-IoT total rate without inadvertently degrading the transmissions of macro-DL users.

Wang et al. [10] suggest using the temporal correlation in user activity to increase detection performance; that is, a device that was active during a prior time slot is more likely to be active during the present time slot. Explicit quantitative correlation is found between the real activity pattern at the previous and current time slots and the activity pattern estimated by approximate message passing (AMP) at the prior time slot. This helpful SI is integrated into the design of the AMP framework's minimal mean-squared error denoisers and log-likelihood ratio test-based activity detectors, based on the well-defined temporal correlation.

PL denotes the path loss

BW denotes the bandwidth

The transmission power P_T is evaluated based on the following link budget equation

$$P_R = P_T + G - P_{Loss} \quad (2)$$

Where P_R is the received power, G is the system gain, P_{Loss} is the link attenuation in dB.

3.2.2 Transmission time

The transmission time (T_t) depends on the value of SF which is directly proportional to E_{bit}

$$T_t = T_{pr} + T_L \quad (3)$$

where T_{pr} and T_L are the preamble duration and payload duration.

3.2.3 Fitness Function

To increase the connectivity, the BW and SF of each relay should be assigned maximum. As each link will have its respective T_t , the optimization should minimize the maximum T_t of each schedule, thus minimizing E_{bit} . Hence the fitness function is derived as follows:

$$F = \sum_{i=1}^N (SF_i + BW_i) - \sum_{i=1}^N E_{bit}(i) \quad (4)$$

For optimization, the Opposition based Marine Predators Algorithm (OMPA) is used.

3.3 Opposition based Marine Predators Algorithm (OMPA)

A network is considered as non-connected when at least one of its devices is not able to provide connectivity between its pairs, according to the assigned values of BW and SF. The optimization process is repeated until a network-connected solution is defined.

The minimized objective function (OF) takes into account the (E_{bit}) metric and the total network data collection time T_{data}

3.3.1 MPA

Recently, the optimization techniques have played a major role in selecting features plays major role. The wrapper (optimization) based feature selection models identify the best sub-set of features. Hence, this work presents a wrapper based feature selection model for selecting the necessary features for weather forecasting. MPA is one of the metaheuristic models that portray the biological relation among the MP (marine predators) and prey. The standard MPA doesn't have capacity to develop large productivity, is trapped by optima and lacks in exploration and exploitation.

MP utilizes the wide-spread foraging characteristic known as Brownian and Levy's flight. When the focus of prey in the hunting region is large, the Brownian is utilized and when the focus of prey in the hunting region is large, the Levy's flight is utilized. This wide-spread foraging characteristic is defined as:

$$\vec{Y}_j = \vec{Y}_{min} + rand \otimes \left(\vec{Y}_{max} - \vec{Y}_{min} \right) \quad (5)$$

where \vec{Y}_j is the j^{th} member of prey's initial population, \vec{rand} is the random number, \vec{Y}_{\max} and \vec{Y}_{\min} are the maximum and minimum bounds. The fitness function is used for measuring the every member's fitness. Best member is selected on the basis of best fitness value and the Elite matrix is computed as:

$$E = \begin{bmatrix} Y_{1,1}^B & Y_{1,2}^B & \cdots & Y_{1,d}^B \\ Y_{2,1}^B & Y_{2,2}^B & \cdots & Y_{2,d}^B \\ \vdots & \vdots & & \vdots \\ Y_{m,1}^B & Y_{m,2}^B & \cdots & Y_{m,d}^B \end{bmatrix} \quad (6)$$

where Y^B is the best member of MP population, m is the size of population and d is the dimension. The individual of prey is given as:

$$P = \begin{bmatrix} Y_{1,1} & Y_{1,2} & \cdots & Y_{1,d} \\ Y_{2,1} & Y_{2,2} & \cdots & Y_{2,d} \\ \vdots & \vdots & & \vdots \\ Y_{m,1} & Y_{m,2} & \cdots & Y_{m,d} \end{bmatrix} \quad (7)$$

The foraging characteristic is split to the three major stages by the proportion of prey and velocity of MP.

Proportion of high velocity: In this stage of MPA, the exploration stage is carried out and the MP moves slower than the prey. It is represented as:

$$\text{while } iteration < \frac{1}{3} * \max_iter$$

$$\vec{S}_i = \vec{R}_B \otimes \left(\vec{E}_i - \vec{R}_B \otimes \vec{P}_i \right) \quad (8)$$

$$\vec{P}_i = \vec{P}_i + C \times \vec{R} \otimes \vec{S}_i \quad (9)$$

where \vec{R}_B is the random value, \otimes is the multiplication operator, C is the constant number and \vec{R} is the random vector.

Unit velocity: When both prey and MP move in the same manner and the population is split into two stages. Half of the population used for exploration is given in Equations (8-9) and the next half of the population used for exploitation is given in Equations (10-11).

$$\text{while } \frac{1}{3} * \max_iter < iteration < \frac{2}{3} * \max_iter$$

$$\vec{S}_i = \vec{R}_Q \otimes \left(\vec{E}_i - \vec{R}_Q \otimes \vec{P}_i \right) \quad (10)$$

$$\vec{P}_i = \vec{P}_i + C \times \vec{R} \otimes \vec{S}_i \quad (11)$$

where \vec{R}_Q is the random value which depends on the Levy's distribution and \vec{S}_i is the step size.

$$\vec{S}_i = \vec{R}_v \otimes \left(\vec{R}_v \otimes \vec{E}_i - \vec{P}_i \right) \quad (12)$$

$$\vec{P}_i = \vec{E}_i + C \times AV \otimes \vec{S}_i \quad (13)$$

where \vec{R}_v is the random value and AV is the adaptive variable.

Proportion of low velocity: It is the final stage of the MPA, when the prey moves slower than the MP and the exploitation stage is completed. It is expressed as:

$$\text{while iteration} > \frac{2}{3} * \text{max_iter}$$

$$\vec{S}_i = \vec{R}_v \otimes \left(\vec{E}_i - \vec{R}_v \otimes \vec{P}_i \right) \quad (14)$$

$$\vec{P}_i = \vec{E}_i + C \times AV \otimes \vec{S}_i \quad (15)$$

After all iterations, every solution of the candidate is updated on the basis of the best solution and fitness. This mechanism is expressed as:

$$\vec{P}_i = \begin{cases} \vec{P}_i + AV \left[Y_{\min}^{\rightarrow} + \vec{R} \otimes \left(Y_{\max}^{\rightarrow} - Y_{\min}^{\rightarrow} \right) \right] \otimes \vec{W} & \text{when } r \leq FAT \\ \vec{P}_i + [FAT(1-r) + r] \left(\vec{P}_{r1} - \vec{P}_{r2} \right) & \text{when } r > FAT \end{cases} \quad (16)$$

where $\vec{P}_{r1}, \vec{P}_{r2}$ are the randomly selected preys, FAT is the fish aggregation tool, \vec{W} is the vector having binary number, Y_{\max}^{\rightarrow} and Y_{\min}^{\rightarrow} are the maximum and minimum limits.

Figure 1 shows the flowchart of MPA.

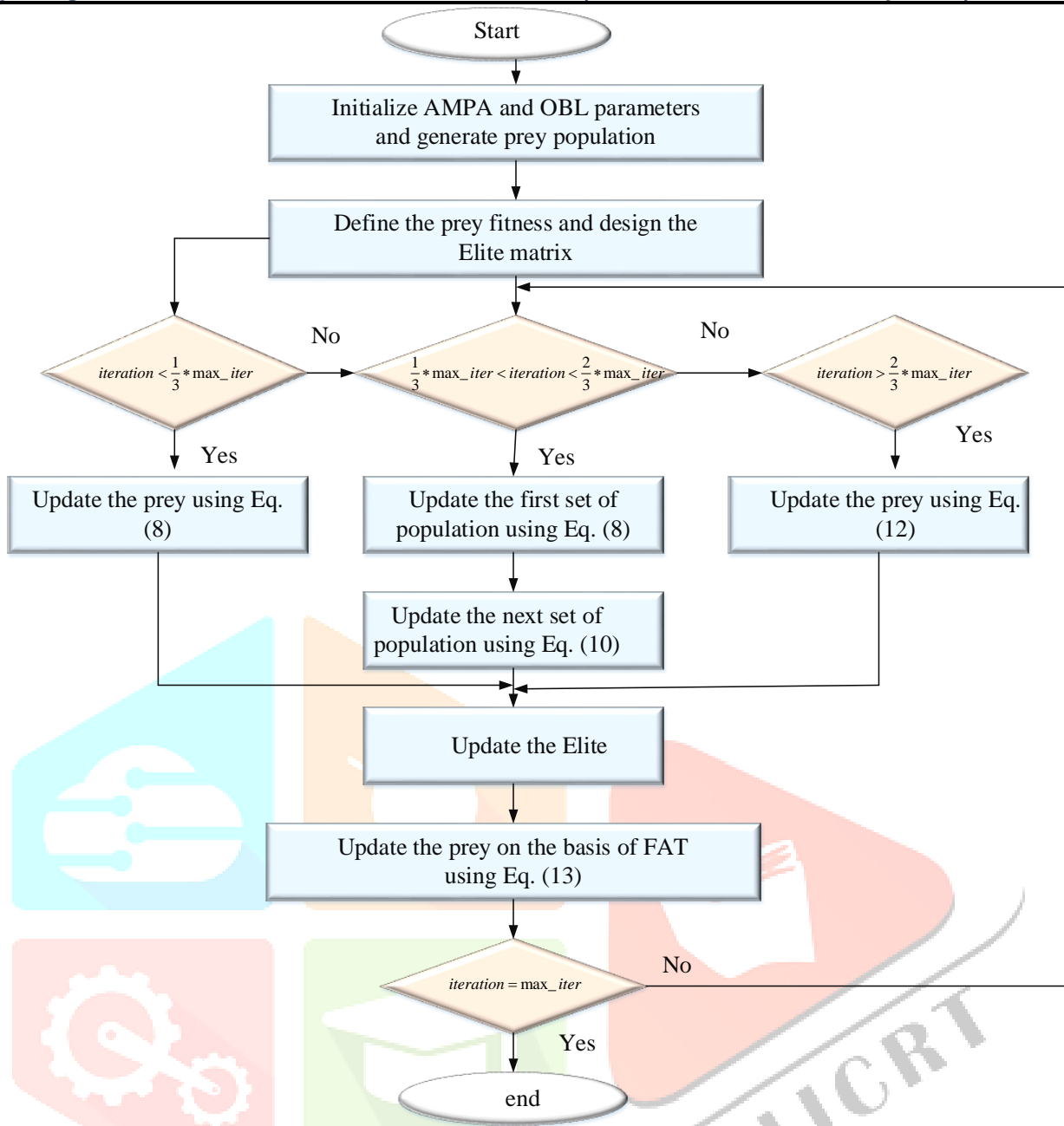


Figure 1: Flowchart of MPA

3.3.2 Opposition based learning

Opposition based learning is used for boosting the performance of MPA. It generates new opposition on the basis of present solution for improving the search process. For formulating the learning, let us consider the Y^o is the opposite value and $Y \in [l_b, u_b]$ is expressed as:

$$Y^o = l_b + u_b - Y \quad (17)$$

The opposite value $Y = (Y_1, Y_2, \dots, Y_n)$ is the value in Y_1, Y_2, \dots, Y_D and $Y_j [l_{bj}, u_{bj}]$. It is given as:

$$Y_j^o = u_{bj} + l_{bj} - Y_j \quad (18)$$

Here, Y^o and Y are the solutions obtained by the fitness function. Hence, the best solution is stored and the remaining is eliminated. This opposition based learning in MPA produces a highly distribution initial population and balances the trade off among the exploration and exploitation. Due to this efficiency, the MPA model selects the essential features needed for the classification process.

4. Experimental Results

4.1 Simulation Settings

The proposed OMPA optimization framework (OMPA-OF) has been implemented in the LoRaWAN cross-layer simulation framework [13]. The performance is compared with the existing Basic Variable neighborhood search (BVNS) [5] optimization model. The performance metrics packet delivery ratio, packet loss rate, average residual energy and throughput are measured, by varying the nodes. Table 1 shows the simulation settings.

Number of Devices	20 to 100
Size of the topology	150m X 150m
Propagation Model	Two Ray Ground
Antenna Model	OmniAntenna
MAC protocol	IEEE 802.15.4
Traffic Source	CBR
Packet size	512 bytes
Traffic Rate	50Kb
Initial Energy	12 Joules
Transmit power	0.3 watts
Receiving power	0.3 watts
Simulation time	100 seconds
Transmission range	30m

Table 1 Simulation Settings

4.2 Results & Analysis

The performances of the techniques are evaluated by varying the number of devices from 20 to 100.

Devices	OMPA-OF	BVNS
20	0.9713	0.9311
40	0.9455	0.9169
60	0.9261	0.9028
80	0.9216	0.8823
100	0.9093	0.8511

Table 2 Results for Packet success rate

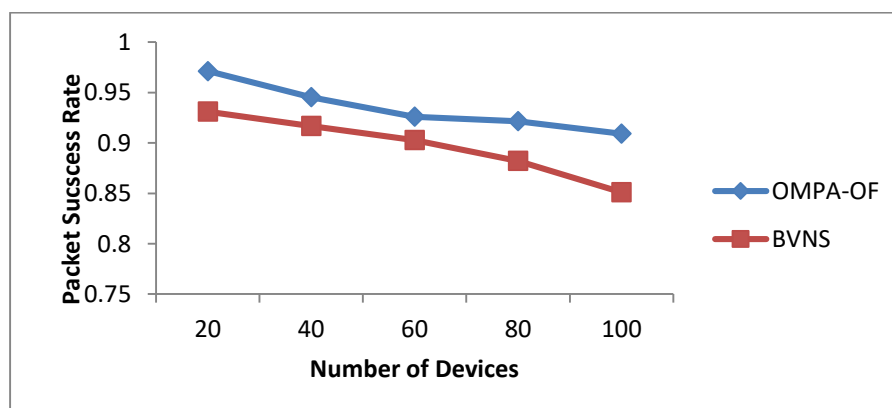


Figure 2 Results of Packet success rate

The average residual energies of all the protocols are shown in Table 4 and Figure 4. From the figure, it can be seen that residual energy of OMPA-OF is 12% higher than BVNS, for varying the devices.

Devices	OMPA-OF (Mb/s)	BVNS (Mb/s)
20	0.783	0.614
40	0.734	0.599
60	0.658	0.534
80	0.615	0.512
100	0.562	0.478

Table 5 Results for Throughput

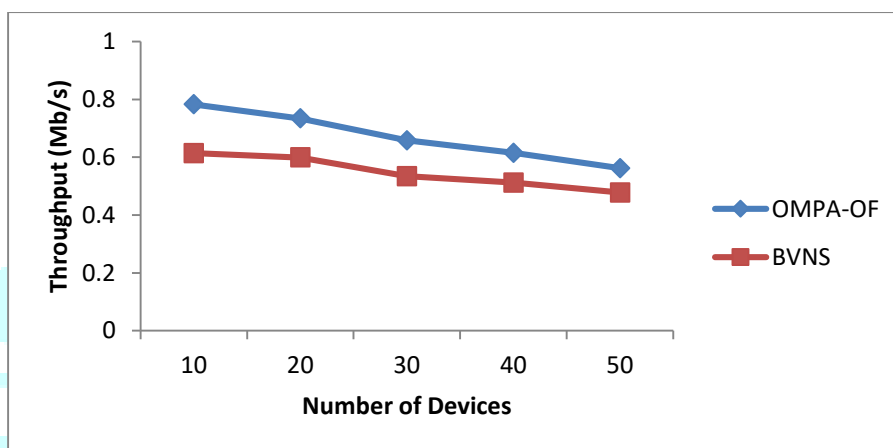


Figure 5 Results of Throughput

The throughput measured for all the protocols are shown in Table 5 and Figure 5. From the figure, it can be seen that throughput of OMPA-OF is 18% higher than BVNS, for varying the devices.

5. Conclusion

In this work an OMPA-OF is designed for energy efficiency and long-term communication in IoT networks. The fitness function is derived in terms of bandwidth, spread factor, total transmission time and energy consumption per bit. Then relay nodes are selected based on maximum fitness function. The proposed OMPA-OF has been implemented in the LoRaWAN cross-layer simulation framework. The performance is compared with the existing (BVNS optimization model). By simulation results, it has been shown that OMPA-OF achieves maximum energy efficiency and packet success rate with reduced packet loss rate.

References

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