

Classification Of Satellite Images Using Deep Learning

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ABSTRACT— Satellite photos are widely used in fields including emergency management, security, and environmental monitoring. These goals can't be achieved without the help of humans and the ability to properly identify objects. With so many possible search spaces and so few analysts on hand, automation is essential. However, owing to their focus on accuracy and precision, conventional techniques to identify items and categorization are constrained in their capacity to deliver a resolution. Automating these steps using supervised neural class ML algorithms has shown some success. There is some evidence that convolutional neural networks, a kind of artificial neural network, may enhance both picture identification and understanding. In this case, we use them to learn how to identify artificial features in high-resolution, multispectral satellite imagery. We provide a deep learning approach to classifying features or

architecture into 63 categories utilizing the IARPA Function World Map (fMoW) dataset. Convolutional along with other artificial neural networks comprise the foundation of the system, which integrates visual information and satellite data. It is written in Python and uses the TensorFlow and Keras deep learning frameworks; it runs on a Linux server that has a Geforce Titan X in reality graphics card. This system is presently rated #2 in the fMoW TopCoder competition. 15 of 16 classes are correctly identified (with 95% confidence or better), giving it an F1 score of 0.797 and a total accuracy of 83%.

INTRODUCTION

Deep learning machine learning models are able to generalize data by building abstractions on top of each other in the form of layered representations. Their impressive results in object recognition and classification might be explained by the

integration of powerful GPUs with large-scale neural network models, or deep neural networks (CNNs). Object recognition and classification in photos is the focus of the ImageNet Large-Scale Visual Recognition Competition, which has been won by CNN-based algorithms every year since 2012. As a direct consequence of this innovation in visual interpretation, some of the top web firms have already created items and services based on CNN. There are numerous levels of processing in a CNN. The image is processed via many convolution filters at different times. Advanced feature detectors are available at higher levels, and they may at first look resemble Fig. 1's color blob/Bag-of-visual filters. By combining the sensor readings in the last "dense" layer of a fully connected CNN, a set of posterior probabilities is generated, one for each class. In contrast to earlier methods like SIFT and HOG, CNNs may be taught and then the necessity for the algorithm's creator to manually develop feature detectors. The network figures out for itself during training which traits are crucial and how to rank them. The first effective CNNs had fewer than ten layers and were first created for deciphering handwritten ZIP codes. In comparison to LeNet's five levels, AlexNet

has eight. Since then, complexity has been steadily increasing. Google debuted their 22-layer Inception model in 2015, and its 16-layer VGG model the year after. More layers have been added to newer versions of Inception. There are 152 nodes in the ResNet network, whereas DenseNet has 161. Without the computing capabilities of today's GPUs, these massive CNNs would be impossible to implement. Accelerating graphics processing units (GPUs) and open-source deep learning packages like Tensor & Keras have sped forward progress.

RELATED WORK

Unique features of the image are highlighted using scale-independent landmarks.

This research suggests a method for accurately matching several camera angles of the same object or scene via extracting unique invariant features. Besides being invariant to picture scale and rotation, the features have been shown to be resilient in matching situations including varied degrees of affine deformation, 3D perspective shift, noisy introduction, or variations in light. Because each feature is unique, it may be compared against a vast library of high-probability features extracted from several photos. This paper also details a method for

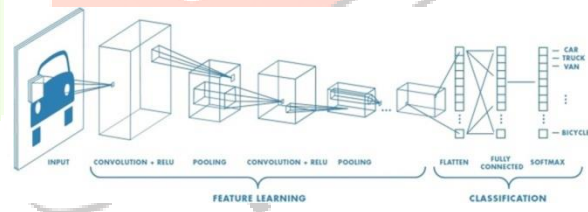
using these features in object recognition. A rapid nearest-neighbor approach is used to compare the item's characteristics to a library of known object features, and a lowest solution with constant posture parameters is used to verify the object's identification. This technique of identifying objects can distinguish things in near-real-time with excellent accuracy despite the presence of noise and partial obfuscation.

Training convolutional neural networks to classify images in ImageNet

To do this, we used a huge, powerful convolutional neural network to categorize the one million high-resolution images that make up the ImageNet set for training into 1000 groups. On the testing data, our top-1 and top-5 tolerances of error were 39% and 18% less than the previous best-practice values, respectively. The neural network with a total of 500,000 neurons consists of five convolutional layers, many layers that follow them, two layers that are connected globally, and a final linear softmax layer. We created a fast-learning convolutional network with non-saturating layers and a powerful GPU implementation. To significantly minimize overfitting within the globally linked layers, we successfully used a novel regularization method.

METHODOLOGY

Our deep learning algorithm categorized the items and infrastructure in the MoW dataset. In addition to a satellite image and other data, a bounding box is entered into the system to determine the location of an item. It classifies the information into 63 groups, among which is known as "false identification." The system is made up of convolutional neural networks (CNNs), NNs, and several image processing methods. Join the data from the images with the features of the CNN images. By averaging the neural network (NN) outputs without respect to relevance, the ensemble yields prediction probability for the 63 classes. Maximum likelihood is used to make the classification.



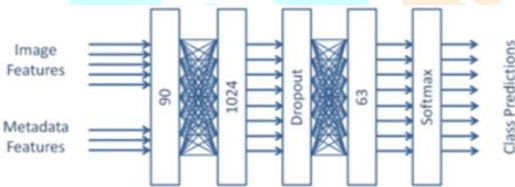
Keras and TensorFlow, two deep learning frameworks, were implemented in Python to create this system. The testing and training were performed on CentOS Linux machines housing GeForce Titan X graphics processing units. We will next briefly summarize the approaches we took to train the system once we have discussed it in detail.

A. Both the training and operational stages of the system for machine learning use as inputs

a satellite image and a bounding box



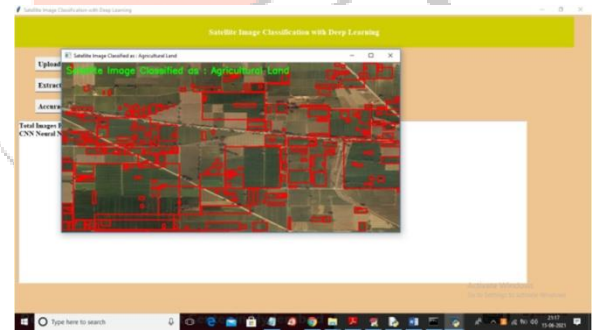
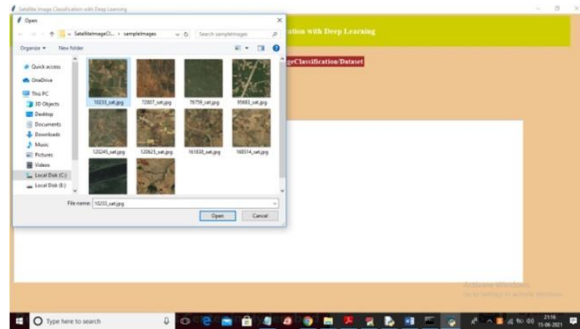
specifying the object or facility to be recognized. The picture's bounding box is increased in size before any cropping or resizing is done. We now give CNN its first pixel context to analyze. The aspect ratio is preserved by squeezing the smaller dimensions into the larger one, making the enclosing box square. (By using the squaring method, we found that certain CNNs fare better than others.) The image is then scaled and cropped such that the bounding box is inside the CNN's field of view.



B. A satellite picture & a bounding box describing the item or facility that has been identified are used as inputs in both the training & operational phases of the machine learning system. Before further cropping or scaling is done, the image's bounding box is expanded. We are now providing CNN with its initial pixel context for analysis. These smaller dimensions are compressed into the bigger one, creating a square box, which maintains the original aspect ratio. (This squaring technique allowed us to determine which CNNs performed best.) The picture is then resized & trimmed such that the perimeter falls inside the region of interest of the CNN.

RESULT AND DISCUSSION

Here we are uploading dataset and train the algorithm. Here we are reclassify the image.



CONCLUSION

We have shown the ability of a deep learning system to recognize and categorize features present in excellent quality multi-spectral satellite imagery. This system is formed up of a collection of convolutional neural networks (CNNs) that evaluate satellite data and make predictions using su

plementary neural networks. Over a million images from the Independent evaluation fMoW dataset, including the false alarm class, the system achieves an efficiency around 0.83 and an F1 measure of 0.797. It achieves a success rate of 95% or above in 15 classes, which is an improvement of 4.3% over the John Hopkins University APL model in the fMoW TopCoder competition. Using this technology, we can search through massive volumes of satellite imagery using a detector in search of potentially significant locations. This might help answer some of the questions that have been raised regarding the inquiry thus far. Rescue workers might use the database to predict the effects of storms as mudslides, police could use it to find unlawful mining activities, and investors could use it to maintain tabs on agricultural development in addition to oil well drilling.

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