



SYNTHESIS OF FINGERPRINT PRE-PROCESSING USING BRIEF THINNING PROCESS

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Abstract: Fingerprint identification is one of the oldest, most widely used, and least expensive biometric technologies available. It combines various technologies such as sensors, biotechnology, electronic technology, digital image processing, and pattern recognition. Fingerprint identification has expanded beyond criminal investigations to e-commerce, attendance, access control, credit card, endowment insurance systems, and other fields, making it a popular biometric technology. However, the existing matching algorithms such as feature-point-based or image-based are not accurate or fast enough. By using our method, the automatic fingerprint identification system can achieve better accuracy in recognizing fingerprint images. Additionally, our method can enhance the adaptability and stability of the system across various domains. Furthermore, our method can also significantly improve the feature extraction of agricultural products, which in turn can enhance the classification task.

Index Terms – Biometric technologies, fingerprint extraction, classification task, fingerprint identification

I. INTRODUCTION

Being the cornerstone of fingerprint matching, fingerprint image preprocessing and feature extraction play an important part in the overall process of fingerprint identification. Mechanism for recognizing fingerprints. Segmenting fingerprint images, enhancing fingerprint images, binarizing fingerprint images, and so forth. The binary fingerprint picture converts the grey fingerprint image into a binary image that only contains the values 0 (which represents the ridge sub graph) and 255 (which represents the background sub graph). Each grey image is converted into a black and white image using this process. Without altering the topological connection between the image pixels, the ridge thinning technique of a fingerprint image gradually removes the image's edge pixels. This process as closely as possible transforms the fingerprint image with variable ridge thickness into the central line image of single pixel wide stripe. In addition to lengthening the processing time, the ridge thinning of fingerprint images also produces extra false characteristics. When the binary picture is improved, the fingerprint image still contains a lot of burrs, short lines, breakpoints, and holes in the original skeleton.

It is necessary to remove more noise. The algorithm is simplified by not conducting the binary image refining in this design. The binary image-based feature extraction approach is used in the succeeding feature extraction. This reduces processing time overall and prevents the creation of bogus feature points during the refinement phase. The outcome of feature extraction won't be impacted by this. Effective fingerprint region segmentation and direction field computation are integrated with each other during the preprocessing stage of a fingerprint image. The fingerprint filtering spreads along the ridge line when using the nonlinear diffusion model image enhancement technique, meaning that the feature extraction of the broken fingerprint ridge is a key step in the image processing process. Many techniques for automatic fingerprint classification are starting to use this database as the benchmark. Popular applications for this type of fingerprint feature include

This particular fingerprint feature is frequently employed in the fingerprint classification system, or one-to-many matching of a huge fingerprint database. To some extent, it is possible to discriminate between various fingerprints using the categorization based on the complete fingerprint characteristic. Yet, these details are insufficient to discriminate between every type of fingerprint. They are often employed in categorization and retrieval in this fashion.

The nodes on the fingerprint are referred to as the local features of the fingerprint. Although the general qualities of two fingerprints are frequently the same, their local features, or nodes, cannot be the same. Typically, fingerprint patterns are linear and discontinuous. Instead, there are a lot of breaks, splits, or discounts. Nodes are the technical term for these breakpoints, bifurcation points, and turning points. Filtering will improve the grey level of the collected fingerprints, resulting in the original binary picture,

which is then refined to produce the new binary image. The subsequent operations are carried out based on the two photos. The bridge between ridges, the obvious short line, and the short ridge line burr are three straightforward laws that govern the relevant ridge structure. By utilising the primary curve and secondary curve, the local ridge line is fit. The fitting curve is then computed starting from the ridge line's terminus. For dealing with various circumstances, multiple rules are needed. The aforementioned processing yields the most recent binary picture. The ridge's fine nodes and points are extracted. The performance is substantially impacted by the impact of picture enhancement. In conclusion, the primary method of matching fingerprints involves comparing paired fingerprint images and determining whether the two prints are those of the same person utilizing their characteristics' similarity. In order to compare pairwise point patterns, we first create the detail point sets from one of the biometric photos and then compare them to the picture's point set. Using the endpoint and the separation point, this technique determines how similar two fingerprints are. The degree to which two fingerprint images are similar to one another can be determined by comparing the point modes of the two images after they have undergone rotation, translational, resizing, and other transformations.

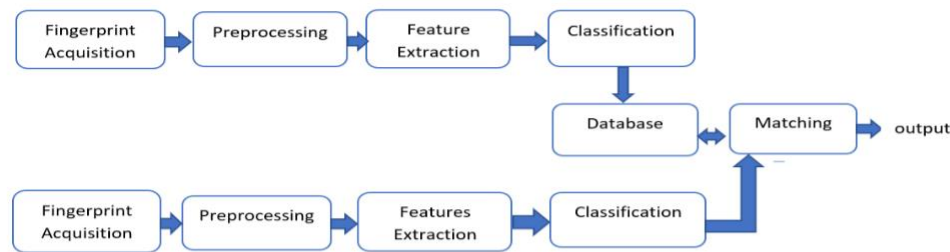


Figure : Block Diagram of fingerprint preprocessing using brief thinning process

II. MOTIVATION

MOTIVATION We use fingerprints to authenticate and confirm individual identification. It is one of the oldest and most widely used biometric technologies due to its accuracy, reliability and ease of use. The ridges and valleys of a person's fingertips are photographed by fingerprint recognition devices, which then use algorithms to create a unique digital pattern. This template allows you to quickly and accurately identify a person and save it in the database. Biometric fingerprint. By introducing a novel binary image-based feature extractor through a fast thinning process, we study the morphological operations of fingerprints and optimize the performance of the biometric login verification system in this work. This automatic fingerprint identification system has been thoroughly studied to solve the problems of low flexibility, high cost and low algorithmic performance in the embedded chips of the current fingerprint identification system.

III. METHODOLOGY

The process we used in our analysis is briefly described in the following stages.

Phase 1: A review of the existing literature is carried out and the procedures provided are completely revised.

Step 2: In this diagram, we started collecting fingerprints with an optical sensor and storing them in a database.

Step 3: In the first pre-processing stage we carry out the binarization operation, which converts all values into grayscale to one or zero depending on the set threshold (we chose 120 as the value).

Stage 4: In the next stage, the solid topline transforms into a skeleton with a distinctive feature performing a morphological thinning operation.

Step 5: In the next step, the region of interest is selected automatically or manually. Our technology automatically selects area of interest based on the area's light intensity and quality. We can choose the region that interests us in the fingerprint image if we want to continue manual feature extraction regardless of shape and size.

Step 6: Next, we proceed to feature extraction, taking into account the features of the ridge ends and bifurcations.

Step 7: Just as important as the feature extraction, it is now important to delete the invalid features obtained in the previous step to do.

Step 8: After alignment was complete, the features were saved to a digital model file. and now, in the association phase, retrieved attributes are matched.

Step 9: In this matching step, the extracted entities were compared to the database and, if the entities matched, to the application is made; otherwise the system lift is an exception.

WORK FLOW AND SIMULATION

Binarization and Thinning

Because of their properties, binary images are useful in many image processing applications. A binary image is created by reducing the image grey levels to two values, typically 0 and 1. A binary image has only two colour shades. The pixels are all either dark or white in colour. The dark shade is denoted by 0 and the light shade is denoted by 1. The image matrix only contains 0 and 1. $BW = \text{imbinarize}(I)$ converts a 2-D or 3-D grayscale image I to a binary image by substituting all attributes above a globally determined threshold with 1s and setting all other values to 0s.

Thinning

Thinning is a morphological venture similar to depletion or opening that is used to eliminate carefully chosen foreground pixels from binary images. It is suitable for a variety of purposes, but it is incredibly beneficial for skeletonization. It is prevalently employed in this phase to clean the final results of edge detectors by lessening all lines to a single pixel texture. Thinning is conventionally only adapted to binary images, and the output is also another binary image.

During this process, we remove the superfluous pixels from ridges until the grooves are only one pixel wide. This is accomplished through the use of MATLAB's built-in morphological thinning function. The censored image would then be thinned again, this time utilising MATLAB's two additional morphological functions to disable several other H breaks, isolated points, and spikes.

Feature extracton and false feature removal

Minutiae inscriptions are now accomplished using the frameworks below one per 3 x 3 pixel window. If the central pixel is 1 and has three consecutive one-value neighbours, it is a ridge subdivision.

0	1	0
0	1	0
1	0	1

0	0	0
0	1	0
0	0	1

0	1	1
0	1	0
1	0	0

Figure: Matrix form representing ridge ending and bifurcation

Whereas if region of interest is 1 with merely one one-value neighbour, it is a ridge ending. A broad sense subsidiary can be double or even counted in one case. Assume that the upper portion pixel with value 1 and the rightmost pixel with value 1 both have a further neighbour beyond the 3x3 frame due to certain leftover spikes, so the two pixels will also be flagged as sections, and yet only one branch is sited in the small province. Completely bogus ridge breaks caused by inadequate ink and ridge cross connections due to over contouring are not totally eradicated at this stage. Furthermore, some of the traditional methodologies integrate some erroneous minutia points into the portrait. To maintain the consistency of the recognition system, these false minutiae must be stripped away. Initially, we comprehend the co - ordination ridge distance D , which corresponds to the average distance between two adjacent ridges. Inspect each row to calculate the inter-ridge distance by using given equations:

Inter-ridge distance = sum of all pixels with row length of one.

Finally, the average of all rows yields D . All thinned ridges in the fingerprint image are labelled with a unique ID for further processing using a MATLAB morphological operation.

If $d(\text{bifurcation, termination}) < D$ and the two minutia reside on the same ridge, start by removing them

both If $d(\text{bifurcation, bifurcation}) < D$ and the two minutia are in the same ridge, detach both

If $d(\text{termination, termination}) < D$ and their orientation sync up with an angle θ variation and there is no other stoppage situa ted between the two dismissals, then eliminate the both them

If $d(\text{termination, termination}) < D$ and the two minutia sit on the same ridge, discard those both

Matching stage

The provisional fingerprint image matching algorithm for quadratic matching algorithm is used. not only has the conventional minutiae comparison base, but will also ridge line spacing and direction relevant data into the algorithm, which is claimed, first and foremost, based on minutiae corresponding for the first time, and then possesses on the second match in the manner of the kerning and ridge line information, and so on. Unless both matches satisfy the matching prerequisites, the two images can be ascertained as belonging to the same pathogen. The perspectives of numerous deflections are first removed in the first matching algorithm, and the two detail point patterns are closely allied. The properties of the commensurate detail points between both the two detail point motifs are then computed.

GUI In MATLAB

To showcase our project, we utilized the GUI feature in MATLAB software. Applications, or graphical user interfaces (GUIs), deliver point-and-click control of your software applications, removing the requirement for everyone else to pick up a language or type commands in order to execute the application. Apps can be conveyed for use within MATLAB as well as standalone desktop or web apps.

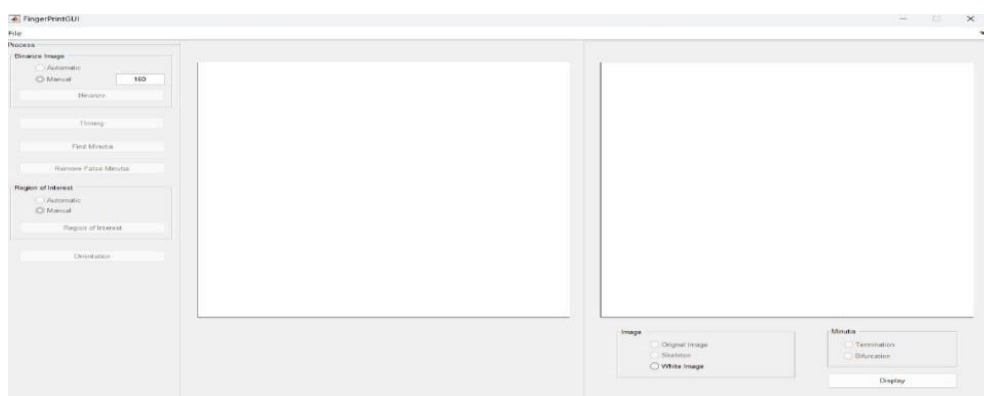
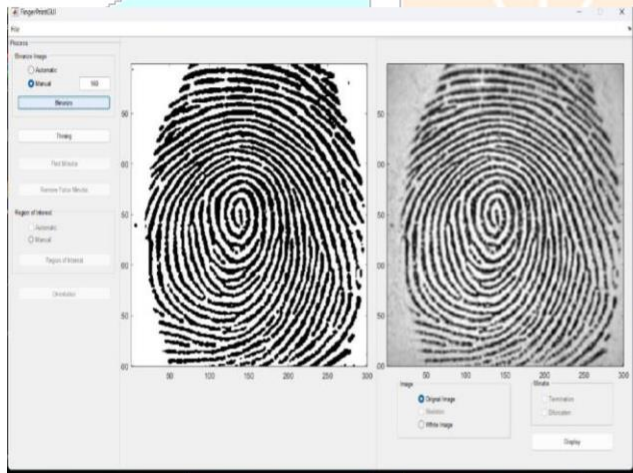


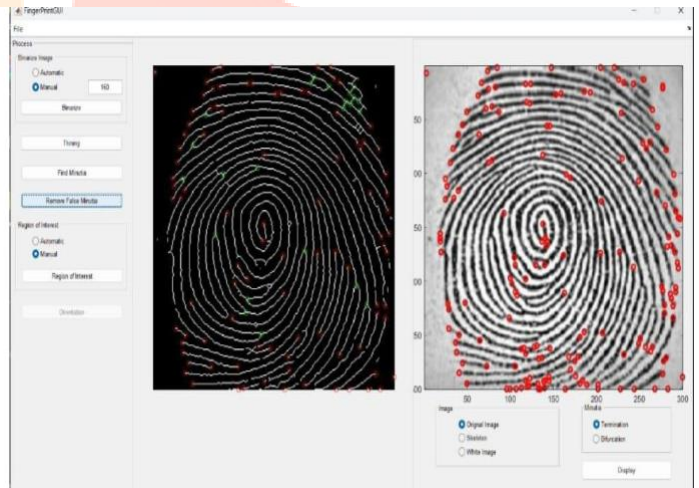
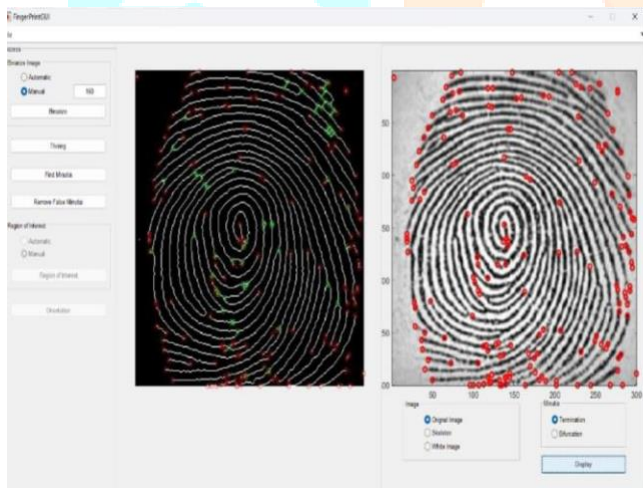
Figure : GUI in Matlab

script into a simple app: If you want to share a script with others and give them the ability to adjust variables using interactive controls, select the option to transform it into a basic app.

IV. RESULTS



(a) (b)
Figures : Representing (a) binarization operation (b) thinning



Figures : Representing (a) Feature extraction (b) False feature removal



Figure : Automatic region of interest selection and feature extraction

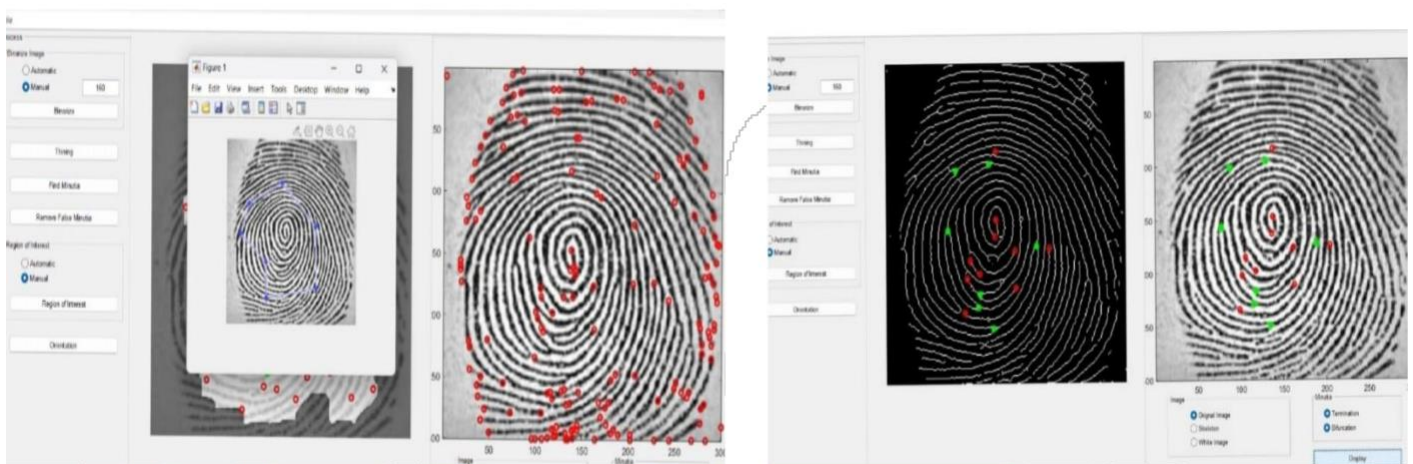


Figure : Manual region of interest selection and feature extraction

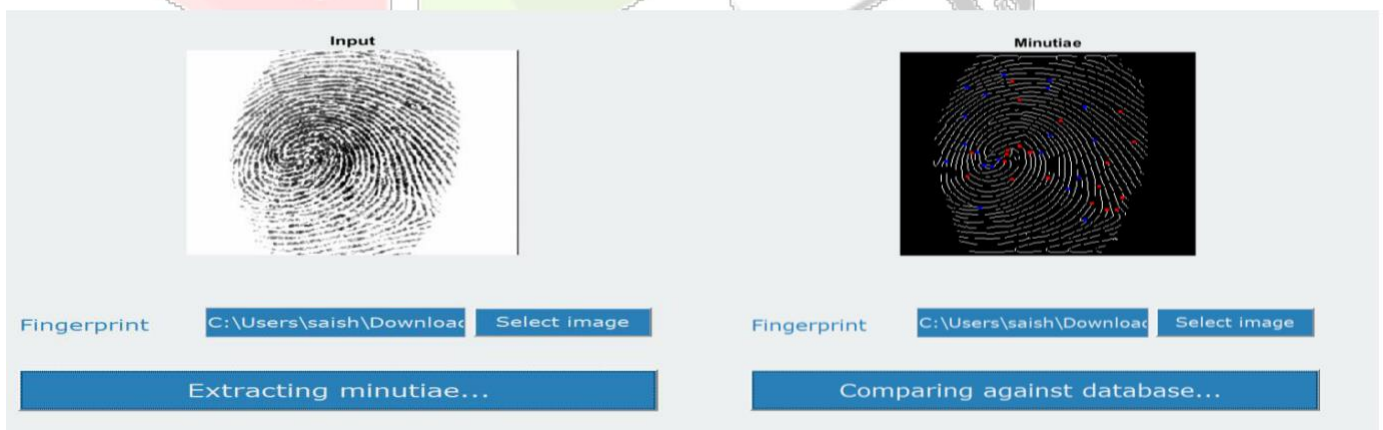


Figure : Extracting features to match with database

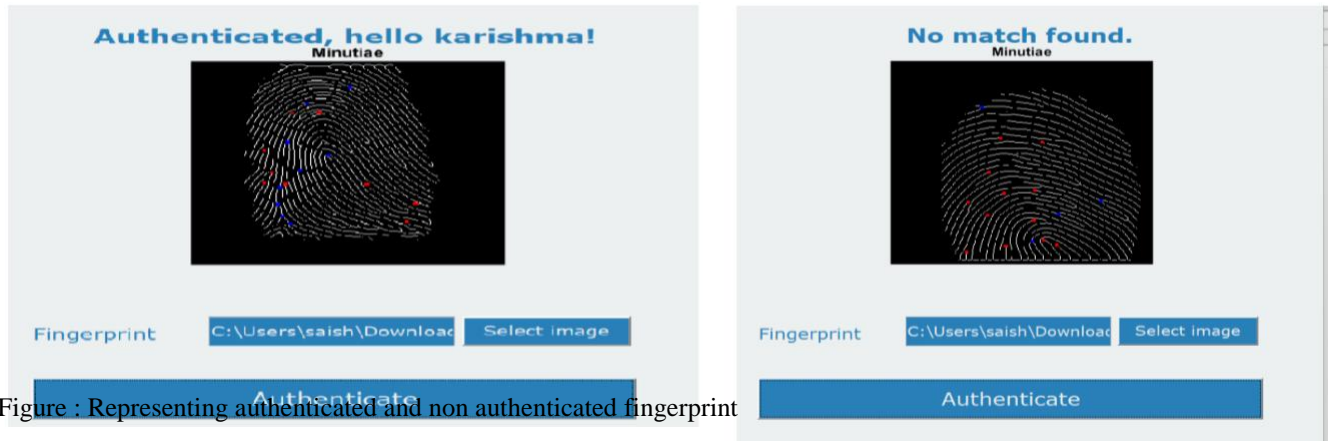


Figure : Representing authenticated and non authenticated fingerprint

VI CONCLUSION AND FUTURE SCOPE

Through correlating the methodologies of automatic fingerprint identification optimization models and upturn of gathered before and after the fingerprint image, it can be deduced that the presented algorithm not only significantly improves the effectiveness of the fingerprint image recognition, but also offers great ease, lifting the automatic fingerprint identification system, The MATLAB investigational results show that the algorithm attained the necessities of an automatic fingerprint identification device in terms including both total length and computation effect. The matching reliability will be enhanced further when the dynamical deformation prototype can be put in place later and the global matching approach is used to avert dynamical deformation.

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