



ONLINE SPORTS ADVERTISING AND MANAGEMENT SYSTEM

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Abstract: An Online Sports Advertising and Management System help administration, users, and guests quickly know the latest news on sports like tournaments. My online sports advertising and management system is a PHP-based web application that uses the MySQL database. There are three modules in this project: the first is admin, the second is customer, and the third is guest. If we talk about admin, their job is to manage all functions related to the game, schedule, tournament, booking requests, news, and team and the customer can log in and register, view game details, and request a game schedule booking. The third type is a user who can view tournaments, scheduled tournaments, and register for tournaments. The admin is the most important part of this online sports advertising and management system because he manages all of the events and schedules the time of the sports, as well as deciding who will be on the playing team and who will be on the extra team. All employees associated with the sports management system are managed by admin. There are three roles ADMIN, USER and GUEST. Admin has all the access and he can create match with other team, View match details and update the match results. User can register, Login, apply for a match which was created by admin and can see the match results.

Index Terms – Registration, Admin, Customer, Guest

I. INTRODUCTION

An Online Sports Advertising and Management System project that provides and manages various sports activities such as player registration, registration for various users and players and more. It is developed keeping in mind the regular day-to-day operations of a sports club. The system entire operation is automated using this software. In this system Admin manage various game, tournament, schedule, booking requests, news and team. Customer can register and log in to system. View team, tournament schedule and request for booking. Guest user view tournament, schedule and registration for tournament. It is a web application built system that manages the entire sports activities and provides respective functionality for various types of visitors. This system is built with respect to managing different sports. It allows normal users to avail for various information about sports, book the ground at for desired days and even enroll for various activities in the club. Online Sports Advertising and Management System is built keeping in mind various daily activities of sports and the software automates all these club functionality for easy operation of the players.

II. EXISTING SYSTEM

In the existing Sports Advertising and Management system, peoples are not able to get proper information about the games conducted in various colleges and places. The users and Customer need to spend the time to get the information about the game. The customers should attend the venue to get registered for the game which takes a lot of time. In the existing Online Sports Advertising and Management system, players are not able to get proper information about the games conducted in various colleges. The player needs to spend the time to get the information about the game. The player should attend the venue to get registered for the game which takes a lot of time.

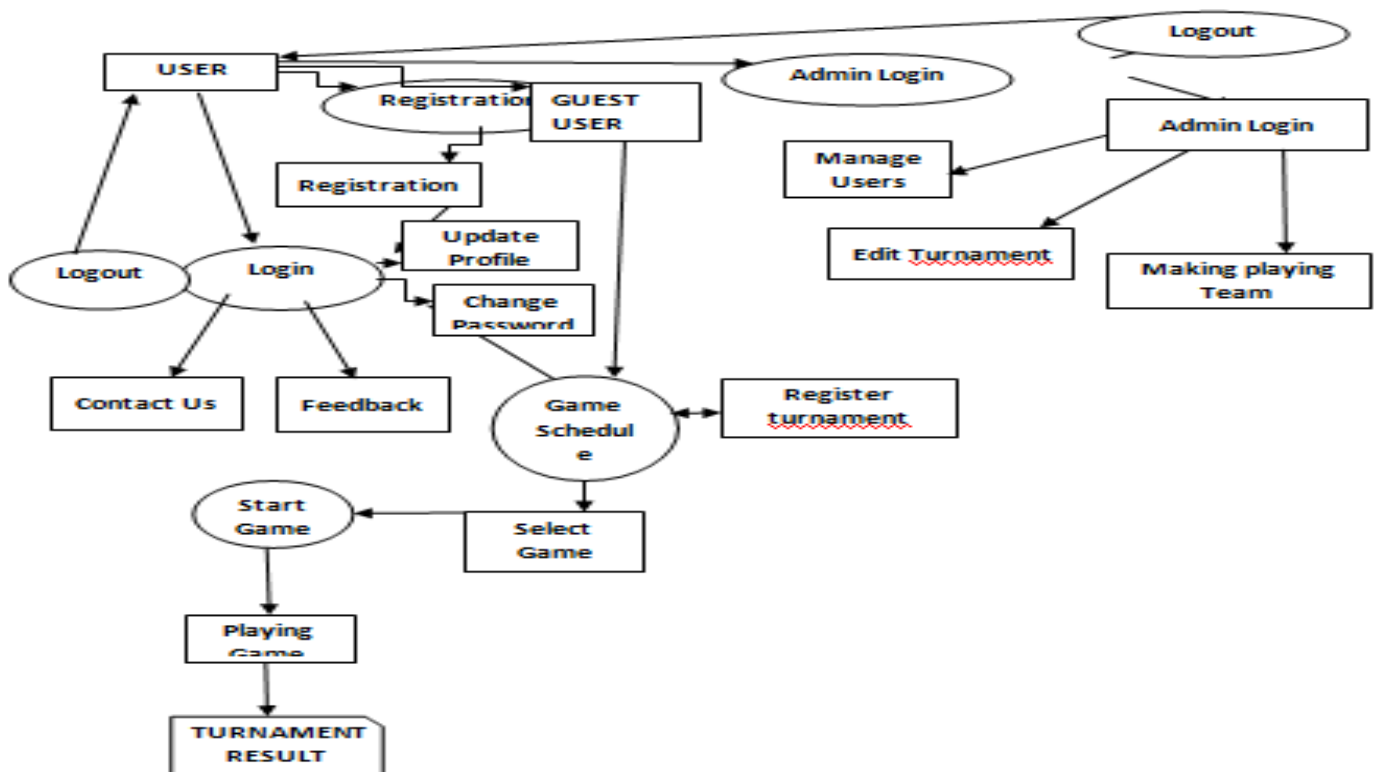
III. PROPOSED SYSTEM

- ❖ The development of the new system contains the following activities, which try to automate the entire process keeping in view of the database integration approach.
- ✓ User friendliness is provided in the application with various controls.
- ✓ The system makes the overall project management much easier and flexible.
- ✓ There is no risk of data mismanagement at any level while the project development is under process.

It provides high level of security with different level of authentication. The software to be produced is on “Sports Advertising and Management System”. There are 3 users’ i.e., the admin, customer and the guest. Admin provides username and password to the customer and guest user. He also has the right to add or modify the given username and password of the player. Using this username and password, an players can login to the system. The first procedure is the player registration. Here the players enters all the details of a player including the sport they like to participate. All these information will be stored in the database. Next is the entry of the tournaments. Here depending on the sport, the tournament date and the venue is saved in the database for further confirmation. There are 5 different sports. A list of players will be displayed and also the upcoming tournaments will be shown according to the particular sport. The system also provides a special authority of adding photos to the system for a particular sport for sweet memories and for proof. The system also does the selection procedure to the college level and the state level competition. To the college level all the players are allowed to play. Where as to the state level, the best players will be selected from the college level list which will be also saved in the database.

IV. IMPLEMENTATION

DATAFLOW DIAGRAM:-



V. MODELLING

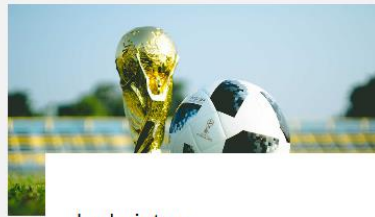
UPCOMING TOURNAMENTS



cricket

2019-09-04

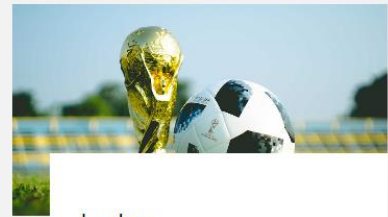
Place :	bhopal
Entry Fees :	3000.00
Wining Price :	21000.00
End Date :	2019-09-27
Player Participate :	11
Total player :	15



badminton

2019-08-26

Place :	indore
Entry Fees :	1000.00
Wining Price :	5000.00
End Date :	2019-09-06
Player Participate :	1
Total player :	5



hockey

2019-09-02

Place :	bhopal
Entry Fees :	5000.00
Wining Price :	15000.00
End Date :	2019-09-13
Player Participate :	11
Total player :	15

VI. RESULTS

As a result , this system is fundamental project for all starting and intermediate PHP users interested in learning more about PHP web applications. Finally, the complete PHP project is an absolute project with open source code, and it is a good approach for users to learn more about it.

VII. CONCLUSION

It has been a great pleasure for us to work on this exciting and challenging project. This project proved good for us it is also as it provided practical knowledge of not only programming in PHP and Mysql web-based application. It also provides knowledge about the latest technology used in developing web enabled application and client server technology that will be great demand in future. This will provide better opportunities and guidance in future in developing projects independently.

VIII. REFERENCES

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