PREDICTION OF PARKINSON’S DISEASE USING MACHINE LEARNING AND WEB APPLICATION

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Abstract: Parkinson’s disease is a degenerative illness of the neurological system defined by tremors, muscular rigidity, and slowness, inaccurate movement, usually affecting middle-aged and older adults. It is connected to brain atrophy in the basal ganglia and a lack of Dopamine is a neurotransmitter. Cells in one of the movement control regions of the body undergo a process called Unkown factors that cause the brain to start dying. British physician James Parkinson originally identified PD in the 1800s. It comprises five phases and affects more than 1 million people in India each year. This condition is more noticeable when it first appears, typically in a person's late fifties or early sixties. Symptoms of PD are found in up to 15 percent of people aged 65-74, and over 30 percent. In this paper, in order to improve the present condition, a web application is created in this study to forecast the sickness. The patient's data must be entered and submitted to make this prediction. Next, the online tool determines whether the person will get the sickness or not. Different machine learning methods, including logistic regression, KNN, Random Forest, SVM linear kernel, and Decision tree, were applied to increase prediction accuracy.

Index Terms- Web Application, Logistic Regression, KNN, Random Forest, SVM linear Kernel, Decision Tree.

I. INTRODUCTION

One of the most prevalent neurodegenerative disorders, Parkinson's disease (PD) affects 12 persons per 1,000 people and has a prevalence rate 1% of people over 60 make people. (2017) Tysnes and Storen Between 1990 and 2016, the average number of people affected by PD worldwide increased from 2.5 million to 6.1 million due to general rates and an increase in the number of older people. 2018 (Dorsey et al.). According to Jankovic (2008), Parkinson's disease (PD) is a degenerative neurological disorder that affects many aspects of mobility, such as planning, initiation, and execution (Contreras-Vidal and Stilmach, 1995). Prior to mental and behavioral disorders, such as dementia, symptoms related to movement during its development may be observed, including tremors, stiffness, and stiffness (Opara et al., 2012). (2012) Opara et al. Qualitative health (QoL), social interaction, and family relationships are all significantly affected by PD, which also has significant financial costs for both the individual and the community (Johnson et al., 2013; Kowal et al., 2013; Yang and Chen, 2017). (Yang and Chen, 2017; Kowal et al., 2013; Johnsson et al., 2013) Historically, diagnoses of PD have been performed using motor signals. Despite the appearance of significant symptoms of PD in clinical trials, most of the quantitative measures used to assess disease severity have not been properly researched and validated (Jankovic, 2008). Despite the fact that many patients experience nonmotorized symptoms prior to the development of Parkinson's disease (PD), such as psychological changes such as attention and planning problems, sleep problems, and abnormal sensory experiences such as bad breath, these symptoms are usually not specific. PD diagnosis only (Braak et al., 2003). (Postuma et al., 2015). (Zesiewicz et al., 2006) Nonmotorized symptoms have not yet been identified several conditions, even if some have been used as supporting diagnostic criteria.

II.RELATED WORK

Due to the cognitive and neuromuscular activity that underlies them [1], biomarkers extracted from human speech can provide insight into neurological illnesses like Parkinson's disease (PD). About one million people in the US are thought to have PD, a progressive neurodegenerative condition for which 60,000 new clinical diagnoses are made every year. In the past, it has been challenging to quantify PD, and physicians tend to emphasize some symptoms while neglecting others, depending mostly on subjective rating scales. Voice can be utilized to identify and diagnose PD since the condition is characterized by a loss of motor function. The usefulness of employing supervised classification methods, such as deep neural networks, to correctly classify disease-bearing individuals is examined in this research. With pathological postmortem examination as the gold standard, our peak accuracy of 85% provided by the machine learning models surpasses the average clinical diagnosis accuracy of nonexperts (73.8%) and the average accuracy of movement disorder specialists (79.6% without follow-up, 83.9% after follow-up).
In this paper [2], Ioannis G. Tsoulos, Georgia Mitsi, Athanassios Stavrakoudis, and Spyros Papapetropoulos surveyed that insufficient symptom monitoring, abnormal access to care, and abnormal communication with health care providers all contribute to or health decisions. and patient-related outcomes. With the potential to drastically change the nature of PD diagnosis, monitoring, and treatment, recent advances in digital health strategies have made purposeful and remote monitoring of reduced vehicle performance possible. We have recently shown that iMotor, a cloud-based digital platform empowered by artificial intelligence, can discriminate against people with Parkinson's disease (PD) in healthy volunteers using a variety of physiological (HV) testing. This study aims to provide the first evidence that artificial intelligence systems can make it possible to differentiate between PD patients, see the various aspects of the disease, within a cohort of PD participants. Here, data collected through the mobile application (Motor, Apptomics Inc., Wellesley, MA) was divided into two categories: Patient PD and HV, using the newly developed Neural Network Construction (NNC) method. This method was tested with various previously collected data, and the results were compared with conventional neural network training methods. Individual PD patients can be differentiated from HVs using the NNC algorithm with 93.11 percent accuracy, and ON vs. 76.5 percent accuracy in the OFF position. By generating comprehensive, reliable, and sensitive data sets that can be used to make medical decisions both during and between office visits, future use of digital forums with the potential for intelligent design can improve treatment and clinical research. It is necessary to conduct additional AI-based research in large groups of patients.

Parkinson's disease prognosis has been attempted [3]. Parkinson's disease (PD), a chronic neurological condition, is the second most common disease in the world after Alzheimer's. Early illness detection is crucial for providing patients with appropriate treatment for PD. However, there aren't any medical test(s) that can currently reliably diagnose PD. Computer-aided diagnostic (CAD) systems provide a better technique to assist the physician in making the necessary data-driven decisions as a consequence. Many studies have been conducted to back up the use of CAD to identify PD in its early stages. No comprehensive evaluations have been conducted on the use of AI technology to prevent PD. The study's goal was to examine and research the usage of neural network models in the diagnosis of Parkinson's disease. Methods: The PRISMA Extension for Scoping Reviews was used to conduct this scoping research (PRISMA-ScR). We examined both technical and medical databases, such as IEEE and PubMed, to discover the relevant publications. Three reviewers independently chose the papers to include and extract the data from those studies. The data that had been retrieved was then combined using the storytelling approach. Results: 91 papers that met the study's inclusion requirements were chosen from 1061 total submissions. Approximately half of the mentioned studies have employed artificial neural networks to diagnose PD. Numerous investigations included focused on the freezing of gait (FoG) Biomedical speech and signal datasets were the data types that were most frequently utilized to create and test these models. However, the included studies also made use of MRI and CT scan pictures. In conclusion, neural networks are crucial to the fight against Parkinson's disease. This review found a lot of potential uses for neural networks, however, most of them are only for academic research.

In this review [4], they examined subjects who used mechanical learning (ML) methods to diagnose PD using motor function or test resting-state electroencephalography (EEG). Methods: Preferred Reporting Materials for Systematic Reviews and MetaAnalysis (PRISMA) standards followed during the review. Prior to May 2020, all articles were included, and their key features and results were evaluated and recorded. Results: There were nine subjects in total. Two engine EEGs were used and seven EEGs in the rest circuit. In 83.3 percent of the studies, subbrand models were employed. The accuracy of the PD class was 62 percent. The parameters downloaded to the EEG were very different and there was no uniform cleaning process. However, spectral features tend to precede. Conclusions: For the model to perform well in predicting classification, both the included features and model design were required. On the other hand, EEG purification procedures differed significantly between investigations and had no effect on the results. A new and growing topic is the use of ML methods in EEG to differentiate neurodegenerative diseases.

### III PROPOSED SYSTEM

The issue can be resolved with a low mistake rate by utilizing machine learning techniques. The input is the Parkinson's disease speech dataset from the UCI Machine Learning Database. By combining the spiral drawing inputs from healthy and Parkinson's disease subjects, our suggested approach also yields correct findings. We provide a method that accurately analyses patient data from spiral drawings and voice recordings. By comparing the two data, the doctor may determine if anything is normal or aberrant and then give the appropriate medication for the afflicted stage. To identify PD, we employ the algorithms KNN, SVM, Decision Tree, Random Forest, and Logistic

### IV METHODOLOGY

The following algorithms are being implemented in this project. SVM, kNearest Neighbors, Logistic Regression, Decision Tree, Random Forest.

#### 4.1 SVM (SUPPORT VECTOR MACHINE)

Support vector machines (SVMs) are potent but adaptable supervised machine learning algorithms used for both regression and classification. They are typically employed in categorization issues. Compared to other machine learning algorithms, SVMs are implemented in a different method. Because they can manage numerous continuous and categorical variables, they have recently become very popular. An SVM model is just a hyperplane in a multidimensional space that represents several classes. SVM will construct the hyperplane in an iterative manner to reduce error. SVM seeks to discover a maximum marginal hyperplane by classifying the datasets (MMH). Important SVM principles include the following: Support Vectors are the data points that are closest to the hyperplane. These data points will be used to define the separating line. As seen in the picture above, a hyperplane is a decision plane or space that is partitioned between a collection of objects of various kinds. The distance between two lines on the nearest data points of various classes is known as the margin. It may be computed as the perpendicular distance from the line to the support vectors. A large margin is seen favorably, whereas a small margin is unfavorable.
4.2 KNN (K-NEAREST NEIGHBORS)
A supervised machine learning (ML) technique known as K-Nearest Neighbors (KNN) may be applied to classification and regression predicting issues. It is mostly employed in the industry for categorization and forecasting issues. The next two characteristics would accurately describe KNN. KNN is a lazy learning algorithm since it uses all the data for training while classifying rather than having a separate training phase. KNN is another example of a nonparametric learning algorithm since it makes no assumptions about the underlying data.

**KNN ALGORITHM OPERATION**
A new data point will be given a value depending on how closely it resembles the points in the training set according to the K-Nearest Neighbors (KNN) which employs "feature similarity" to forecast the values of new data points. With the aid of the processes below, we may comprehend how it functions:

Step 1: A dataset is necessary before we can build any algorithm. At the first stage of KNN, both the training data's rows and the test data.
Step 2: The next step is to select the K value or the closest data points. Any integer can be K.
Step 3: Complete the steps below for each point in the test data and calculate the distance using either the Euclidean, or Hamming distances between both the training data's rows and the test data. Euclidean is the approach that is most frequently used to compute distance. Sort them now in ascending order depending on the distance value. The top K rows from the sorted array will then be selected from this point on, the test point will be assigned a class based on the most prevalent class of these rows.
Step 4: Finish

4.3 LOGISTIC REGRESSION
The probability of a target variable is predicted using the supervised learning classification technique known as logistic regression. There are only two possible classes, since the goal or dependent variable is dichotomous in nature. Simply said, the dependent variable is a binary variable, with data recorded as either 1 (which represents success/yes) or 0 (which represents failure/no). A logistic regression model makes mathematical predictions about P(Y=1) as a function of X. One of the most basic machine learning algorithms, it may be used for a number of categorization issues, including spam identification, diabetes prediction, cancer diagnosis, etc.

**How logistic regression works:** Binary or binomial logistic regression, in which the objective or dependent variable can only have one of two potential types 1 or 0 is the most basic type of logistic regression. We can model the link between several predictor variables and binary or binomial target variables using this method. The linear function is essentially utilized as an input to another function, such as g in the following relation, in logistic regression:

\[
g(z) = \frac{1}{1 + e^{-z}} \text{ where } z = \theta^T x
\]

The logistic or sigmoid function, g, in this case, can be expressed as follows. The graph below can be used to illustrate the sigmoid curve. As can be seen, the y-axis values range from 0 to 1 and cross the axis at 0.5.

4.4 RANDOM FOREST
The supervised machine learning method known as random forest is a well-liked approach for problems with classification and regression. It builds decision trees from different samples, using their average for categorization and majority vote for regression. One of the most important features of the Random Forest Algorithm is its capacity to handle data sets including both continuous variables, as in regression, and categorical variables, as in classification. It offers better outcomes for classification problems. The steps of the random forest algorithm are as follows:

Step 1: From a data collection with K records, n random records are selected at random and used in the Random Forest algorithm.
Step 2: For each sample, a unique decision tree is built.
Step 3: An output will be produced by each decision tree.
Step 4: For classification and regression, the final result is evaluated using a majority vote or an average.

4.5 DECISION TREE
The supervised learning algorithms family includes the decision tree algorithm. The decision tree approach may be used to resolve classification and regression issues as well, unlike some learning algorithms monitored. By studying the specific decision rules found in the previous data, the Decision Tree is used to create a training model that can be used to predict class or volume variables (trainingdata). In the decision trees, we start at the root of the tree while waiting for the record class label. We compare the root values of the attribute to that of the attribute in the record. We follow the branch associated with that number and move on to the next node based on the comparison. Definitions of key Decision Tree terms:

**Origin Node:** The complete population or sample is represented by it, and this is then partitioned into two or more homogenous sets. A node can be split into two or more sub-nodes by the process of splitting.

**Decision Node:** A sub-node is referred to as a decision node when it divides into more sub-nodes.

**Terminal Node / Leaf:** Leaf or Terminal nodes are nodes that do not divide.

**Pruning:** Pruning is the process of removing subnodes from a decision node. The process of separating in the opposite direction.

**Branches and Sub-Trees:** A branch or sub-tree is a section of the main tree.
System Architecture:

![System Architecture Diagram]

**V RESULTS**

Result Analysis of Algorithms:

The algorithms were successfully implemented on the data set we collected. The MSE, MAE, RSquared Parameter, RMSE, and Accuracy Values for each algorithm are calculated and displayed in the form of a graph:

**Fig 2: SVM Linear Kernel Metrics Value**

**Fig 3: KNN Metrics Value**

**Fig 4: Logistic Regression Metrics Value**

**Fig 5: Random Forest Classifier Metrics Value**

**Fig 6: Decision Tree Metrics Value**
<table>
<thead>
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<th>SL.NO</th>
<th>Name of the Algorithm</th>
<th>MSE</th>
<th>MAE</th>
<th>R-Squared Parameter</th>
<th>RMSE</th>
<th>Accuracy</th>
</tr>
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<tr>
<td>1</td>
<td>SVM</td>
<td>0.4</td>
<td>0.4</td>
<td>-0.60</td>
<td>0.6324</td>
<td>0.60</td>
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<td>2</td>
<td>CNN</td>
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<td>0.4</td>
<td>-0.60</td>
<td>0.63245</td>
<td>0.60</td>
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<tr>
<td>3</td>
<td>Logistic Regression</td>
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<td>0.100</td>
<td>0.60</td>
<td>0.316228</td>
<td>0.90</td>
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<tr>
<td>4</td>
<td>Random Forest</td>
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<td>0.0</td>
<td>1.00</td>
<td>0.0</td>
<td>1.00</td>
</tr>
<tr>
<td>5</td>
<td>Decision tree</td>
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<td>0.20</td>
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</tr>
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Fig: Metric Values of the Algorithms

As shown in the above table, the Error Values are compared with each other and the fewest error value algorithm with more Accuracy is selected. In this prediction, Random Forest Classifier gives 100% Accuracy with fewer errors. So, we can use this algorithm for the Web Application to predict Parkinson’s Disease with 100% Accuracy.

VI CONCLUSION

To the best of our knowledge, this study is the first to include data from all studies that used machine learning techniques to diagnose Parkinson's disease. Here, we have provided access to information, including machine learning techniques used in the diagnosis of PD and related results from research included in the overall high-quality view. In conclusion, although the adoption of new biomarkers may result in easier access to PD diagnoses in the past, the implementation of machine-assisted PD diagnostics offers great promise for a highly structured clinical decision-making process. Therefore, machine learning strategies have the potential to give doctors many tools to diagnose, diagnose, or diagnose PD.

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