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## Prediction of House Price Using Linear Regression

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**Abstract:** House price trend is important to predict housing prices without any biasness to help both the buyers and sellers for a better decision. Hence, house price trends are not only a concern for buyers but also for sellers. It also indicates the current economic situation regarding housing. The relationship between real estate and the economy is an important motivating factor. This dataset is obtained from [www.kaggle.com](http://www.kaggle.com). Comparison of different features like 'Number of Bedrooms', 'Area of construction', various amenities like 'garage', 'basement', etc. Here, 'Linear Regression' has been used to train the dataset. The objective of this project is to find out efficient pricing of a house and to calculate accuracy of the prediction. This application will help customers to invest in an estate without approaching an agent. It also decreases the risk involved in the transaction.

**Index Term - House price, prediction, linear regression, real estate, economy.**

### 1. Introduction

House price prediction is an innovative solution to understand the genuine house pricing. In this context, machine learning driven technologies are used to generate selling price of the houses and the father of machine learning is John Mc Carthy [1]. Machine learning can be defined as training a machine using different algorithms so it can behave intelligent in future by learning from previous examples rather than just storing and retrieving data items like a database system.

Machine learning is a blessing for today's technology, and it is growing at an expeditious rate. Machine learning is used in various major concepts such as Image and Speech Recognition, prediction, Product recommendations, Self-driving cars, Email Spam and Malware Filtering, Sentiment Analysis, Banking Domain etc.

Machine learning is requisite because of its extensive range of applications and its magnificent ability to learn from previous examples to provide solutions to complex problems efficiently, effectively and quickly [2]. The aim of this project is to calculate efficient house so that in future it will help buyers and sellers in knowing the trends of the market and getting the best available price of the property. It will also help the real estate investors to know the trend and get maximum possible profit.

### 2. Algorithm Used: Linear Regression

Linear regression is an approach to model the relationship between a dependent variable and independent variable. Linear regression attempts to model the relationship between two variables by fitting a linear equation to observed data [3].

A linear regression line has an equation of the form  $Y = a + bX$ , where  $X$  is the independent variable and  $Y$  is the dependent variable.

#### 2.1 Hypothesis of Linear Regression

$$Y = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \dots + \theta_n x_n$$

$Y$  is the predicted value

$\theta_0$  is the bias term.

$\theta_1, \dots, \theta_n$  are the model parameters

$x_1, x_2, \dots, x_n$  are the feature values.

## 2.2 The cost Function

To define and measure the error of our model we define the cost function as the sum of the squares of the residuals

$$J(\theta) = \frac{1}{2m} \sum_{i=1}^m (h(x^i) - y^i)^2$$

## 2.3 Gradient descent

Gradient descent is a generic optimization algorithm used in many machine learning algorithms. It iteratively tweaks the parameters of the model in order to minimize the cost function.

$$\theta_0 = \theta_0 - \frac{\alpha}{m} \sum_{i=1}^m (h(x^i) - y^i)$$

$$\theta^J = \theta^I - \frac{\alpha}{m} \sum_{i=1}^m (y(x_i) - \hat{y}_i) x_i^T$$

## 3. Methodology

### 3.1 Selection and cleaning

At first data available in .csv format is taken from Kaggle in order to perform further steps. Data cleaning is the next major step performed after data selection. Different functions are created to fix the missing and null data values in the dataset and it is also confirmed that the data type is correct.

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	AA	AB	AC		
1	Order	PID	MS SubClass	MS Zoning	Lot Frontage	Lot Area	Street	Alley	Lot Shape	Land Cont	Utilities	Lot Cost	Land Use	Neighborhood	Condition 1	Condition 2	Bldg Type	House Style	Overall Qual	Overall Cond	Year Built	Year Remod/Add	Roof Style	Roof Mat	Exterior 1st	Exterior 2nd	Misc Var Type	Misc Var	Area	Age
2	1	526301010	20 RL		141	31770	Pave	NA	IR1	Lvl	AIIPub	Corner	Gil	NAmex	Norm	Norm	IFam	1Story	6	5	1960	1960	Hip	CompShg	BnkFace	Plywood	Stucco		162	TA
3	2	526550040	20 RM		60	11622	Pave	NA	Reg	Lvl	AIIPub	Inside	Gil	NAmex	Feadr	Norm	IFam	1Story	5	6	1961	1961	Gable	CompShg	VinyISd	VinyISd	None		0	TA
4	3	526551010	20 RL		61	14657	Pave	NA	IR1	Lvl	AIIPub	Corner	Gil	NAmex	Norm	Norm	IFam	1Story	6	6	1958	1958	Hip	CompShg	V/d Sdng	V/d Sdng	BnkFace		108	TA
5	4	526553030	20 RL		93	11660	Pave	NA	Reg	Lvl	AIIPub	Corner	Gil	NAmex	Norm	Norm	IFam	1Story	7	5	1968	1968	Hip	CompShg	BnkFace	BnkFace	None		0	Gd
6	5	52705010	60 RL		74	13830	Pave	NA	IR1	Lvl	AIIPub	Inside	Gil	Gilbert	Norm	Norm	IFam	2Story	5	5	1937	1938	Gable	CompShg	VinyISd	VinyISd	None		0	TA
7	6	52705030	60 RL		78	9978	Pave	NA	IR1	Lvl	AIIPub	Inside	Gil	Gilbert	Norm	Norm	IFam	2Story	6	6	1938	1938	Gable	CompShg	VinyISd	VinyISd	BnkFace		20	TA
8	7	52716150	120 RL		41	4320	Pave	NA	Reg	Lvl	AIIPub	Inside	Gil	StonsBr	Norm	Norm	TwnkE	1Story	6	5	2001	2001	Gable	CompShg	CematBd	CematBd	None		0	Gd
9	8	527145080	120 RL		43	5005	Pave	NA	IR1	HLS	AIIPub	Inside	Gil	StonsBr	Norm	Norm	TwnkE	1Story	6	5	1932	1932	Gable	CompShg	HdBord	HdBord	None		0	Gd
10	9	527144030	120 RL		39	5389	Pave	NA	IR1	Lvl	AIIPub	Inside	Gil	StonsBr	Norm	Norm	TwnkE	1Story	6	5	1935	1935	Gable	CompShg	CematBd	CematBd	None		0	Gd
11	10	527162130	60 RL		60	7500	Pave	NA	Reg	Lvl	AIIPub	Inside	Gil	Gilbert	Norm	Norm	IFam	2Story	7	5	1939	1939	Gable	CompShg	VinyISd	VinyISd	None		0	TA
12	11	527163010	60 RL		75	10000	Pave	NA	IR1	Lvl	AIIPub	Corner	Gil	Gilbert	Norm	Norm	IFam	2Story	6	5	1933	1934	Gable	CompShg	HdBord	HdBord	None		0	TA
13	12	527165230	20 RL		79	7900	Pave	NA	IR1	Lvl	AIIPub	Inside	Gil	Gilbert	Norm	Norm	IFam	1Story	6	7	1932	2007	Gable	CompShg	HdBord	HdBord	None		0	TA
14	13	527165040	60 RL		63	8402	Pave	NA	IR1	Lvl	AIIPub	Inside	Gil	Gilbert	Norm	Norm	IFam	2Story	6	5	1936	1936	Gable	CompShg	VinyISd	VinyISd	None		0	TA
15	14	527160040	20 RL		65	10176	Pave	NA	Reg	Lvl	AIIPub	Inside	Gil	Gilbert	Norm	Norm	IFam	1Story	7	5	1930	1930	Gable	CompShg	HdBord	HdBord	None		0	TA
16	15	527182190	120 RL		68	2020	Pave	NA	IR1	Lvl	AIIPub	Corner	Gil	StonsBr	Norm	Norm	TwnkE	1Story	8	5	1985	1985	Gable	CompShg	HdBord	HdBord	None		0	Gd
17	16	52726070	60 RL		47	5304	Pave	NA	IR2	HLS	AIIPub	CalDSac	Mod	StonsBr	Norm	Norm	IFam	2Story	6	5	2003	2003	Hip	CompShg	CematBd	V/d Sdng	BnkFace		600	Ex
18	17	527265035	50 RL		152	18134	Pave	NA	IR1	Blk	AIIPub	Inside	Mod	Gilbert	Norm	Norm	IFam	1StFa	8	7	1988	2005	Gable	CompShg	V/d Sdng	V/d Sdng	None		0	Gd
19	18	527258010	20 RL		68	11334	Pave	NA	Reg	Lvl	AIIPub	Corner	Gil	StonsBr	Norm	Norm	IFam	1Story	3	2	2010	2010	Hip	CompShg	VinyISd	VinyISd	Stucco		350	Gd
20	19	527261610	20 RL		140	19138	Pave	NA	Reg	Lvl	AIIPub	Corner	Gil	Gilbert	Norm	Norm	IFam	1Story	4	5	1951	1951	Gable	CompShg	VinyISd	VinyISd	None		0	TA
21	20	527350110	20 RL		65	13195	Pave	NA	Reg	Lvl	AIIPub	Inside	Gil	NVAmex	Norm	Norm	IFam	1Story	6	6	1976	1988	Gable	CompShg	Plywood	Plywood	Stucco		119	TA
22	21	527358140	20 RL		105	11751	Pave	NA	IR1	Lvl	AIIPub	Inside	Gil	NVAmex	Norm	Norm	IFam	1Story	6	6	1977	1977	Hip	CompShg	Plywood	Plywood	BnkFace		480	TA
23	22	527358200	85 RL		85	10625	Pave	NA	Reg	Lvl	AIIPub	Inside	Gil	NVAmex	Norm	Norm	IFam	SFoyer	7	6	1974	1974	Gable	CompShg	Plywood	Plywood	BnkFace		611	TA
24	23	527363020	60 FY		7500	Pave	NA	Reg	Lvl	AIIPub	Inside	Gil	StonsBr	Norm	Norm	IFam	2Story	7	5	2000	2000	Gable	CompShg	VinyISd	VinyISd	None		0	Gd	
25	24	527402200	20 RL		11241	Pave	NA	IR1	Lvl	AIIPub	CalDSac	Gil	NAmex	Norm	Norm	IFam	1Story	6	7	1970	1970	Gable	CompShg	V/d Sdng	V/d Sdng	BnkFace		180	TA	
26	25	527402250	20 RL		12537	Pave	NA	IR1	Lvl	AIIPub	CalDSac	Gil	NAmex	Norm	Norm	IFam	1Story	5	6	1971	2003	Gable	CompShg	VinyISd	VinyISd	None		0	TA	
27	26	527403020	20 RL		65	8450	Pave	NA	Reg	Lvl	AIIPub	Inside	Gil	NAmex	Norm	Norm	IFam	1Story	5	6	1968	1969	Gable	CompShg	VinyISd	VinyISd	None		0	TA
28	27	527404120	20 RL		70	8400	Pave	NA	Reg	Lvl	AIIPub	Corner	Gil	NAmex	Norm	Norm	IFam	1Story	4	5	1970	2005	Gable	CompShg	Plywood	Plywood	None		0	TA
29	28	527425090	20 RL		70	9500	Pave	NA	Reg	Lvl	AIIPub	FR2	Gil	NAmex	Norm	Norm	IFam	1Story	4	5	1971	1971	Gable	CompShg	HdBord	HdBord	None		0	TA
30	29	527427230	120 RH		26	5958	Pave	NA	IR1	Lvl	AIIPub	FR2	Gil	NAmex	Norm	Norm	TwnkE	1Story	7	5	1939	1939	Gable	CompShg	MetaISd	MetaISd	None		0	Gd
31	30	527451180	160 RM		21	1680	Pave	NA	Reg	Lvl	AIIPub	Inside	Gil	B/Dale	Norm	Norm	TwnkE	2Story	6	5	1971	1971	Gable	CompShg	HdBord	HdBord	BnkFace		504	TA
32	31	527451330	160 RM		21	1680	Pave	NA	Reg	Lvl	AIIPub	Inside	Gil	B/Dale	Norm	Norm	TwnkE	2Story	5	5	1971	1971	Gable	CompShg	HdBord	HdBord	BnkFace		432	TA
33	32	527451410	160 RM		21	1680	Pave	NA	Reg	Lvl	AIIPub	Inside	Gil	B/Dale	Norm	Norm	TwnkE	2Story	6	5	1971	1971	Gable	CompShg	HdBord	HdBord	BnkFace		281	TA
34	33	527452190	120 RL		53	4043	Pave	NA	Reg	Lvl	AIIPub	Inside	Gil	NPkVIII	Norm	Norm	TwnkE	1Story	6	5	1977	1977	Gable	CompShg	Plywood	Plywood	None		0	TA
35	34	527453190	160 RL		24	2280	Pave	NA	Reg	Lvl	AIIPub	FR2	Gil	NPkVIII	Norm	Norm	TwnkE	2Story	6	6	1975	1975	Gable	CompShg	Plywood	Bnk Cmn	None		0	TA
36	35	527453150	120 RL		24	2280	Pave	NA	Reg	Lvl	AIIPub	FR2	Gil	NPkVIII	Norm	Norm	TwnkE	1Story	7	6	1975	1975	Gable	CompShg	Plywood	Bnk Cmn	None		0	TA
37	36	527454200	160 RL		24	2280	Pave	NA	Reg	Lvl	AIIPub	Inside	Gil	NPkVIII	Norm	Norm	TwnkE	2Story	6	5	1978	1978	Gable	CompShg	Plywood	Bnk Cmn	None		0	TA
38	37	528108120	60 RL		102	12858	Pave	NA	IR1	Lvl	AIIPub	Inside	Gil	Nridght	Norm	Norm	IFam	2Story	9	5	2009	2010	Gable	CompShg	VinyISd	VinyISd	Stucco		162	Ex
39	38	528110200	20 RL		98	14170	Pave	NA	Reg	Lvl	AIIPub	Inside	Gil	Nridght	Norm	Norm	IFam	1Story	6	5	2007	2008	Hip	CompShg	VinyISd	VinyISd	Stucco		200	Gd
40	39	528120060	20 RL		83	10153	Pave	NA	IR1	Lvl	AIIPub	Inside	Gil	Nridght	Norm	Norm	IFam	1Story	3	5	2009	2010	Hip	CompShg	VinyISd	VinyISd	Stucco		450	Ex
41	40	528120090	20 RL		94	12683	Pave	NA	IR1	Lvl	AIIPub	Corner	Gil	Nridght	Norm	Norm	IFam	1Story	6	5	2009	2010	Gable	CompShg	VinyISd	VinyISd	Stucco		256	Gd
42	41	528120100	20 RL		95	12682	Pave	NA	Reg	Lvl	AIIPub	Corner	Gil	Nridght	Norm	Norm	IFam	1Story	7	5	2005	2005	Gable	CompShg	VinyISd	VinyISd	BnkFace		236	Gd
43	42	528120120	20 RL		30	11520	Pave	NA	Reg	Lvl	AIIPub	Inside	Gil	Nridght	Norm	Norm	IFam	1Story	3	5	2005	2005	Hip	CompShg	VinyISd	VinyISd	BnkFace		616	Gd
44	43	528130020	20 RL		79	14122	Pave	NA	IR1	Lvl	AIIPub	Inside	Gil	Nridght	Norm	Norm	IFam	1Story	8	5	2005	2006	Hip	CompShg	CematBd	CematBd	BnkFace		240	Gd
45	44	528130060	20 RL		70	10771	Pave	NA	IR1	Lvl	AIIPub	Inside	Gil	Nridght	Norm	Norm	IFam	1Story	7	5	2004	2004	Gable	CompShg	VinyISd	VinyISd	BnkFace		166	Gd
46	45	528150070	20 RL		100	18219	Pave	NA	IR1	Lvl	AIIPub	Inside	Gil	Nridght	Norm	Norm	IFam	1Story	3	5	2006	2010	Hip	CompShg	VinyISd	VinyISd	Stucco		160	Ex
47	46	528175010	120 RL		44	6371	Pave	NA	IR1	Lvl	AIIPub	Inside	Gil	Nridght	Norm	Norm	TwnkE	1Story	7	5	2009	2010	Gable	CompShg	VinyISd	VinyISd	Stucco		128	Gd
48	47	528176010	20 RL		110	14300	Pave	NA	Reg	HLS	AIIPub	Inside	Mod	Nridght	Norm	Norm	IFam	1Story	3	5	2003	2004	Hip	CompShg	VinyISd	VinyISd	BnkFace		1085	Ex
49	48	528191070	60 RL		105	13650	Pave	NA	Reg	Lvl	AIIPub	Corner	Gil	Nridght	Norm	Norm	IFam	2Story	6	5	2002	2006	Gable	CompShg	VinyISd	VinyISd	BnkFace		232	Gd
50	49	528190070	120 RL		61	7658	Pave	NA	Reg	Lvl	AIIPub	Inside	Gil	Nridght	Norm	Norm	TwnkE	1Story	3	5	2005	2005	Hip	CompShg	MetaISd	MetaISd	BnkFace		412	Ex

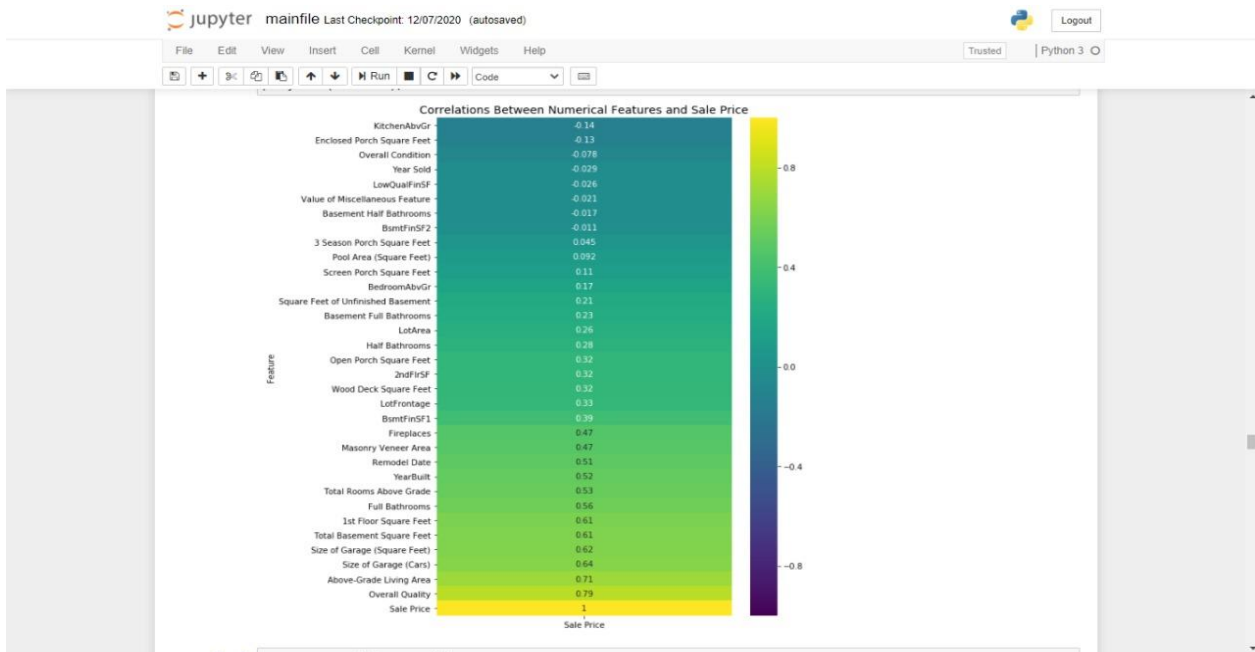


FIG.2 HEATMAP : Represents The Relationship Between Sale Prices And Numeric Features.

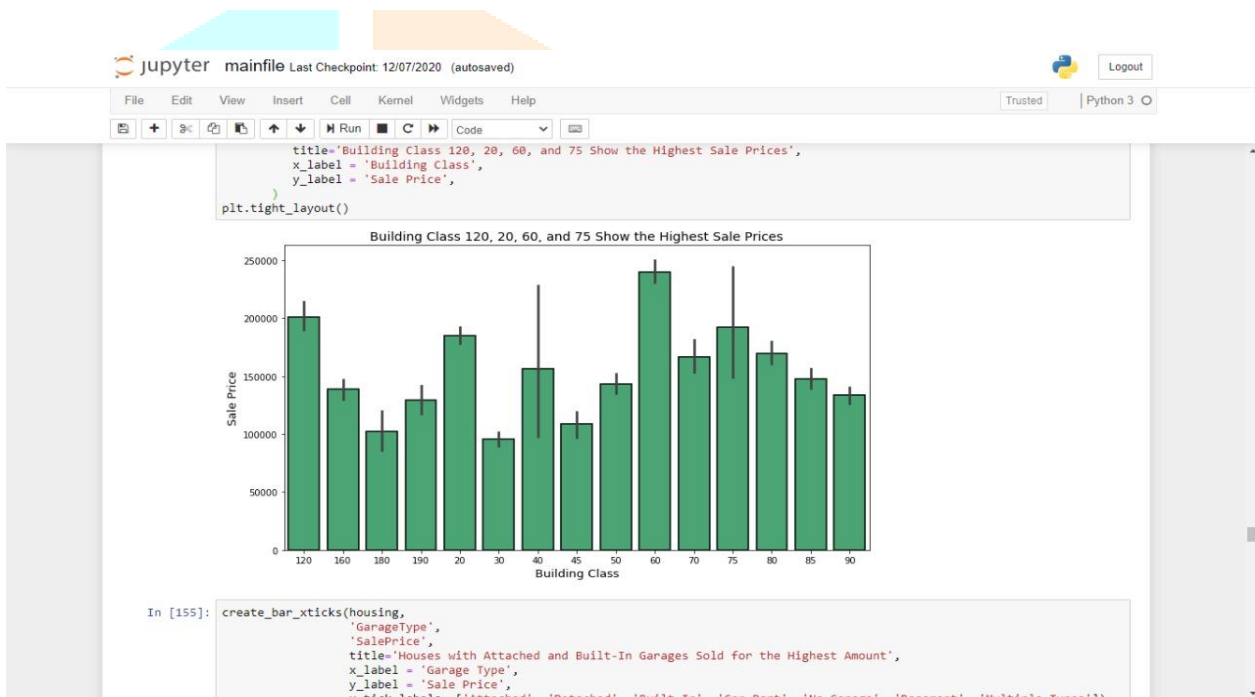


FIG.3 FIG.3 BAR GRAPH: Represents the relationship between sale prices and categorical data.

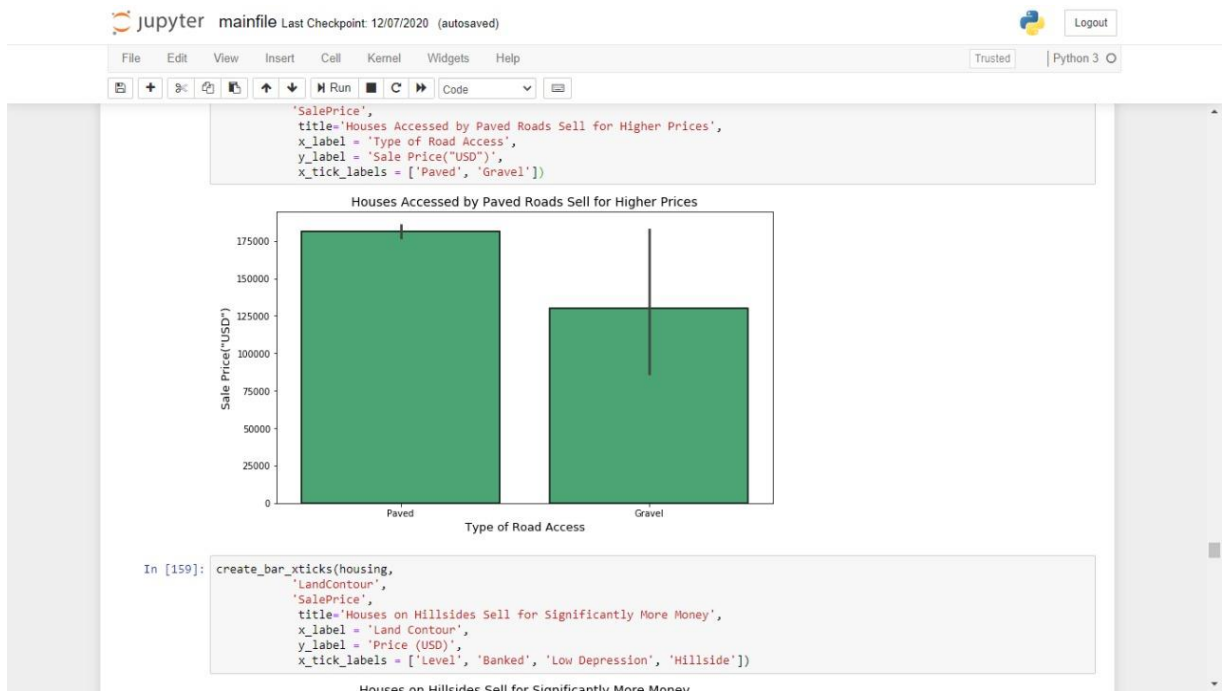


FIG.4 Houses Accessed by Paved Roads Sell for Higher Prices.

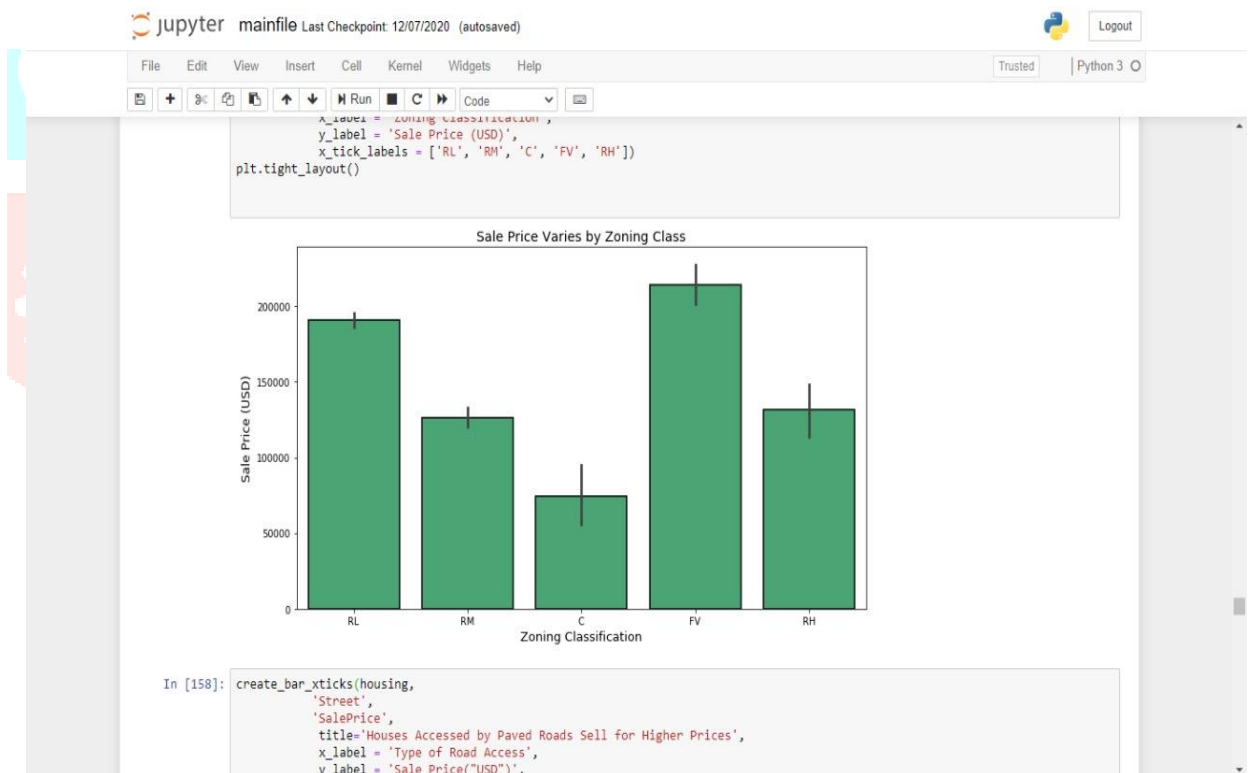


Fig.5 Sales Prices Varies by Zoning Class.

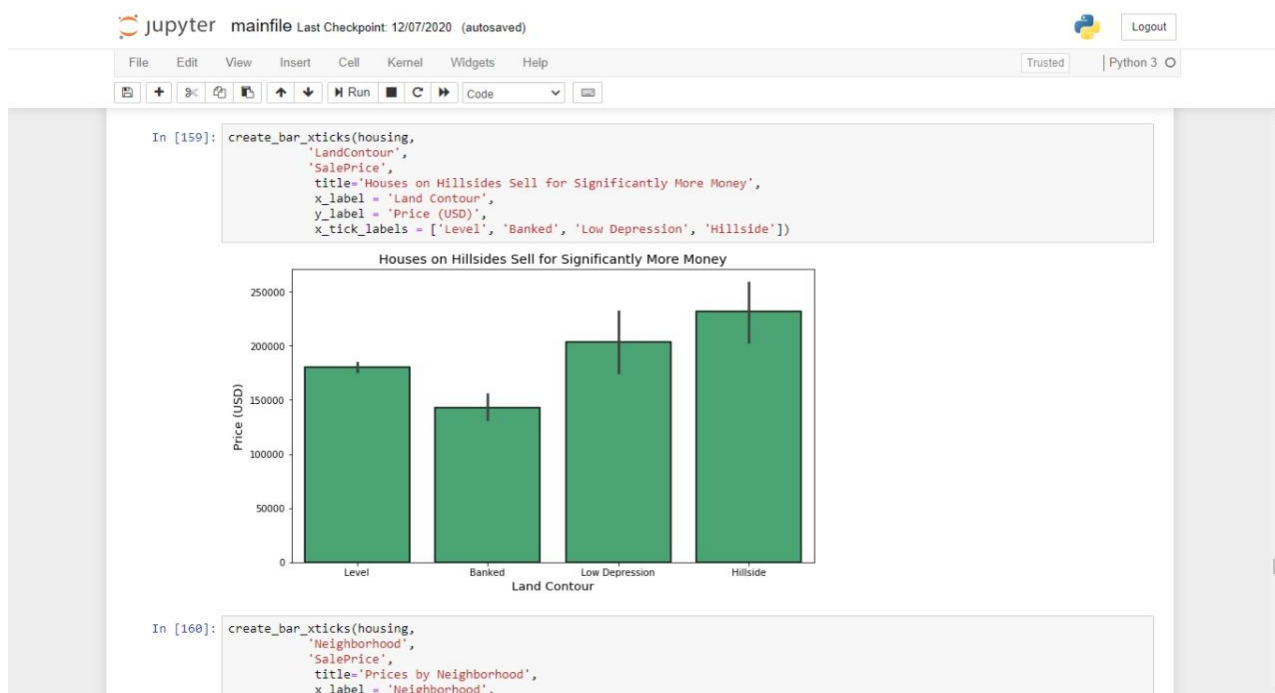


Fig.6 Houses on Hillside Sell for Significantly More Money.

### 3.2 Feature Engineering

In this phase, features are engineered to reduce dimensionality of the data and to account for the patterns and clusters that emerge during Exploratory Data Analysis. During feature engineering, a categorical variable was coded and removed from the data frame. All categorical variables of interest were dummified.

## 4. RESULT

```
lr_prelim = LinearRegression()
```

```
lr_prelim.fit(X_train_1, y_train_1);
```

```
display_R2_scores(lr_prelim, X_train_1, y_train_1, X_test_1, y_test_1)
```

The mean cross validation score for this model is 0.8195.

The training score for this model is 0.94.

The testing score for this model is 0.713.

FIG.7 Output Image of Code and Accuracy Of Linear Regression

## 5. CONCLUSION

We have learnt about the concepts of linear regression and gradient descent. The system makes optimal use of the Linear Regression Algorithm. The system makes use of data in the most efficient way. The linear regression algorithm helps to fulfil customers by increasing the accuracy of estate choice and reducing the risk of investing in an estate. A lot's of features that could be added to make the system more widely acceptable. The model's accuracy in predicting house price was measured by cross validation.

## 6. REFERENCES

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