



## DISLODGE OF IMAGE HAZENESS USING DCP & COLOUR AUTHENTICATION TECHNIQUES

Mrs B.Deepthi Reddy<sup>1</sup>, M.Varun Reddy<sup>2</sup>, S.Varshith Reddy<sup>3</sup>, P.Gopi Krishna<sup>4</sup>

Associate Professor<sup>1</sup>, Student<sup>2</sup>, Student<sup>3</sup>, Student<sup>4</sup>  
Department of Information Technology<sup>1</sup>,  
JBIET<sup>1</sup>, Hyderabad, India

### ABSTRACT:

In recent days many organisations or firms have made their process digitalized, so as such in such a kind of globalised generation a lot of data is being transferred in and around among which much of them are based on images or videos etc. For example let's take the present scenario of the space rovers which take the snaps of the orbital atmosphere and reflect the data of images to the earth, so in such a scenario image processing comes into existence. Outdoor images are used in a vast number of applications, such as surveillance, remote sensing, and autonomous navigation. The greatest issue with these types of images is the effect of environmental pollution: haze, smog, and fog originating from suspended particles in the air, such as dust, carbon, and water drops, which cause degradation, is essential for the input of computer vision systems. Most of the state-of-the-art research in de-hazing algorithms is focused on improving the estimation of transmission maps, which are also known as depth maps. Transmission maps are essential because they directly explain the quality of the image restoration. In this page an exclusive algorithm and morphological operations are proposed which evicts all the hazy layers of the image and restore the prior fine quality of the image which is purely done based on the usage colour "Dark-Channel-Prior". The obtained experimental results are evaluated and compared qualitatively and quantitatively with other de-hazing algorithms using the metrics of the peak signal-to-noise ratio and structural similarity index; based on these metrics, it is found that the proposed algorithm has improved performance compared with recently introduced approaches.

**Index Terms**— *Single-image de-hazing, Image-enhancement, Morphological-operations, Dark channel-prior.*

### LITERATURE SURVEY

#### Bilateral Filter

The bilateral filter computes the filter output at a pixel as a weighted average of neighbouring pixels. It smoothes the image while preserving edges. Due to this nice property, it has been widely used in noise reduction, HDR compression, multi-scale detail decomposition, and image abstraction.

It is generalized to the joint bilateral filter in, which the weights are computed from another guidance image rather than the filter input. The joint bilateral filter is particular favoured when the filter input is not reliable to provide edge information, e.g., when it is very noisy or is an intermediate result. The joint bilateral filter is applicable in flash/no-flash de-noising, image upsampling, and image deconvolution.

However, it has been noticed that the bilateral filter may have the gradient reversal artifacts in detail decomposition and HDR compression. The reason is that when a pixel (often on an edge) has few similar pixels around it, the Gaussian weighted average is unstable. Another issue concerning the bilateral filter is its efficiency. The brute-force implementation is in  $O(Nr^2)$  time, which is prohibitively high when the kernel radius  $r$  is large.

In an approximated solution is obtained in a discretized space-colour grid. Recently,  $O(N)$  time algorithms have been developed based on histograms. Adams et al. propose a fast algorithm for colour images. All the above methods require a high quantization degree to achieve satisfactory speed, but at the expense of quality degradation.

## Optimization-Based Image Filtering

A series of approaches optimize a quadratic cost function and solve a linear system, which is equivalent to implicitly filtering an image by an inverse matrix. In image segmentation and colourization, the affinities of this matrix are Gaussian functions of the colour similarities. In image matting, a matting Laplacian matrix is designed to enforce the alpha matte as a local linear transform of the image colours.

This matrix is also applicable in haze removal. The weighted least squares (WLS) filter adjusts the matrix affinities according to the image gradients and produces a halo-free decomposition of the input image. Although these optimization-based approaches often generate high quality results, solving the corresponding linear system is time-consuming.

It has been found that the optimization-based filters are closely related to the explicit filters. In Elad shows that the bilateral filter is one Jacobi iteration in solving the Gaussian affinity matrix. In Fattal defines the edge-avoiding wavelets to approximate the WLS filter.

---

## INTRODUCTION

Outdoor images which get captured are prone to haze-ness due to adverse weather conditions such as fog, smoke, smog etc. Due to which the images tend to be in a haze manner. When an image is being captured the entire light which falls on the particular object gets reflected and as a result finally it gets captured, but when it comes to harsh weather scenario, atmospheric scattering takes place due to which the captured image loses its original quality.

Atmospheric scattering happens when the amount of light which hits back after reflecting the object surface scatters due to the water droplets present in the air, as a result due to this, original image quality is replaced with improper quality.

Atmospheric scattering adds nonlinear and data-dependent noise to the captured outdoor image, which makes image restoration a very difficult process; consequently, several research works have focused on diminishing the haze effects in images captured using vision systems by designing and applying de-hazing algorithms, which can be divided into those requiring additional information from the scene (for instance, in a method for haze removal that utilizes the correlations between hazy images and haze-free images as external information is presented) and those using one single image (in a study and evaluation of existing single-image de-hazing algorithms, using a large-scale benchmark of synthetic and real-world hazy images, is presented).

From past up-to present several researches have been conducted to decrease the hazy effects in the images of some of the vision systems like SURVEILLANCE CAMS, AUTONOMOUS VEHICLE-NAVIGATION, and REMOTE-SENSING etc.

As a result few of the techniques have been implemented and these proposed algorithms evict the haze-ness of the images and restore their original quality. DARK CHANNEL PRIOR and COLOUR AUTHENTICATION are few such algorithms used for evicting the haze-ness among images. These proposed algorithms are convolved with other algorithms for fast computation and produce a fine quality. However, haze removal is a challenging problem because the haze is dependent on the unknown depth.

The problem is under-constrained if the input is only a single hazy image. Therefore, many methods have been proposed by using multiple images or additional information. Polarization based methods remove the haze effect through two or more images taken with different degrees of polarization. In, more constraints are obtained from multiple images of the same scene under different weather conditions.

Depth-based methods require some depth information from user inputs or known 3D models. Recently, single image haze removal has made significant progresses. The success of these methods lies on using stronger priors or assumptions. Tan observes that haze-free image must have higher contrast compared with the input hazy image and he removes haze by maximizing the local contrast of the restored image.

---

## EXISTING SYSTEM:

However, haze removal is a challenging problem because the haze is dependent on the unknown depth. The problem is under constrained if the input is only a single hazy image. Therefore, many methods have been proposed by using multiple images or additional information. Polarization based methods remove the haze effect through two or more images taken with different degrees of polarization. In, more constraints are obtained from multiple images of the same scene under different weather conditions. Depth-based methods require some depth information from user inputs or known 3D models.

**Disadvantages:**

- The joint bilateral filter is particular favoured when the filter input is not reliable to provide edge information, e.g., when it is very noisy or is an intermediate result.
- The joint bilateral filter is applicable in flash/no-flash de-noising , image upsampling ,and image de-convolution

---

**PROPOSED SYSTEM**

We propose a novel prior—dark channel prior—for single image haze removal. The dark channel prior is based on the statistics of outdoor haze-free images.

We find that, in most of the local regions which do not cover the sky, some pixels (called dark pixels) very often have very low intensity in at least one colour (RGB) channel. In hazy images, the intensity of these dark pixels in that channel is mainly contributed by the air-light.

Therefore, these dark pixels can directly provide an accurate estimation of the haze transmission. Combining a haze imaging model and a soft matting interpolation method, we can recover a high-quality haze-free image and produce a good depth map.

**ADVANTAGES:**

- Our approach also works for grey-scale images if there are enough shadows.
- Cityscape images usually satisfy this condition.
- The result of this method has oversaturated colours because maximizing the contrast tends to-overestimate the haze layer.
- Our method recovers the structures without sacrificing the fidelity of the colour.

---

**EXPECTED RESULTS**

The following image is the de-hazed image which has a haze look.



Fig-1: HazelImage

After this image when fed to the DCP algorithm it loses its haze-ness and contrasts up as following



Fig-2: De-hazed Image

---

## CONCLUSION

In this project, we have proposed a novel linear colour attenuation prior as well as dark channel prior, based on the difference between the brightness and the saturation of the pixels within the hazy image. By creating a linear model for the scene depth of the hazy image with this simple but powerful prior and learning the parameters of the model using a supervised learning method, the depth information can be well recovered. By means of the depth map obtained by the proposed method, the scene radiance of the hazy image can be recovered easily. Experimental results show that the proposed approach achieves dramatically high efficiency and outstanding de-hazing effects as well.

Both algorithms tend to produce and restore the original transmission quality of the image by keeping off or evicting the haze-ness of the image which was taken as input by a particular vision system.

---

## REFERENCES

- [1] H. Koschmieder, "Theorie der Horizontalen Sichtweite," *Beitr.Phys. Freien Atm.*, vol. 12, pp. 171-181, 1924.
  - [2] S.G. Narasimhan and S.K. Nayar, "Vision and the Atmosphere," *Int'l J. Computer Vision*, vol. 48, pp. 233-254, 2002.
  - [3] Y.Y. Schechner, S.G. Narasimhan, and S.K. Nayar, "Instant Dehazing of Images Using Polarization," *Proc. IEEE Conf. Computer Vision and Pattern Recognition*, vol. 1, pp. 325-332, 2001.
  - [4] S. Shwartz, E. Namer, and Y.Y. Schechner, "Blind Haze Separation," *Proc. IEEE Conf. Computer Vision and Pattern Recognition*, vol. 2, pp. 1984-1991, 2006.
  - [5] S.G. Narasimhan and S.K. Nayar, "Chromatic Framework for Vision in Bad Weather," *Proc. IEEE Conf. Computer Vision and Pattern Recognition*, vol. 1, pp. 598-605, June 2000.
  - [6] S.K. Nayar and S.G. Narasimhan, "Vision in Bad Weather," *Proc. Seventh IEEE Int'l Conf. Computer Vision*, vol. 2, pp. 820-827, 1999.
  - [7] S.G. Narasimhan and S.K. Nayar, "Contrast Restoration of Weather Degraded Images," *IEEE Trans. Pattern Analysis and Machine Intelligence*, vol. 25, no. 6 pp. 713-724, June 2003.
  - [8] J. Kopf, B. Neubert, B. Chen, M. Cohen, D. Cohen-Or, O. Deussen, M. Uyttendaele, and D. Lischinski, "Deep Photo: Model-Based Photograph Enhancement and Viewing," *ACM Trans. Graphics*, vol. 27, no. 5, pp. 116:1-116:10, 2008.
-