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# STUDIES OF TECHNIQUE USES A COMBINATION OF STATISTICAL AND **FUZZY LOGIC METHODOLOGIES TO ASSESS** THE PERFORMANCE OF A NETWORK FEATURE AGAINST A PARTICULAR TYPE OF **ATTACK**

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## **ABSTRACT**

To ensure that the selected features reasonably cover all the types of data that can be extracted at the network level, we propose a Feature Classification Schema for network features that is also intended to impose the first centralized standard in the research community regarding the various types and names of the network features. In this paper we study various tuning parameters that play a significant role in the performance of each feature. It is widely known that a poor tuning step will lead to poor detection performance, as opposed to a reasonable tuning that will significantly boost the attack detection chances. We explain our proposed feature evaluation technique. The technique uses a combination of statistical and fuzzy logic methodologies to assess the performance of a feature against a particular type of attack.

#### 1. INTRODUCTION

In the case of a wired network those interconnections are realized through cables, routers, and switches, to name a few. In the case of a wireless network, the interconnections are achieved by using towers and antennas. The entities in a network are referred as hosts. A host can refer to almost any kind of computer that resides within the network (e.g., server, mainframe, desktop PC, or terminal). The data exchanged between different hosts inside a network is wrapped in packets. A packet is the fundamental unit of information carriage in the network. Furthermore, let us consider in general a connection as a bidirectional information exchange between two hosts for fulfilling a goal. The proposed feature classification schema is defined for the Transport, Network, and Network Access layers of the TCP/IP Architecture Model. In particular, a host is uniquely identified by its IP address, while a connection (i.e., TCP, UDP, and ICMP1) is uniquely identified by the combination of 6 fields: source IP, destination IP, source port, destination port, protocol, and type of service. However, the schema can be easily extended to the other remaining protocols and layers of the TCP/IP architecture. Let srcIP, dstIP, srcPort, and dstPort represent the source IP, destination IP, source port, and destination port of a packet, respectively. Similarly, let *c-srcIP*, *c-dstIP*, *c-srcPort*, and *c-dstPort* represent the source IP, destination IP, source port, and destination port of a connection, respectively. The proposed schema is further used to extract and classify the prominent characteristics (also referred to as 'features') of the above *packet*, *host*, *connection*, and *network* abstractions. Figure 1 depicts an overall view of the proposed feature classification schema. Due to the large number of categories, the current work uses acronyms. The naming convention can be followed as a path in the tree depicted by the figure, where each edge carries a letter that is added to the end of the acronym. One of the main dilemmas in intrusion detection is whether or not a packet belongs to a malicious event. If a definite answer can be deducted from the available pool of features, the detection problem is solved. Our classification schema is defined with respect to the currently sniffed packet.

#### 2. FEATURE TUNINGS

Each individual feature, regardless of the category that it belongs to, has multiple tuning variables that dramatically influence its detection performance.

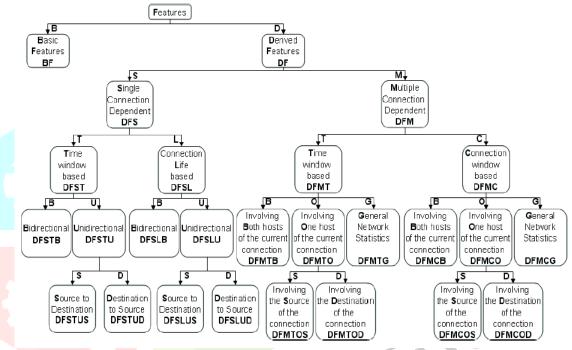


Figure 1: The feature classification schema, and the naming conventions.

Furthermore, not all the features have the same tuning variables; thus, for identifying the set of parameters that needs to be tuned, the features are grouped based on their underlying implementation, not based on their semantic definition and meaning. Consequently, we have basic features (i.e., BF), time-based features (i.e., DFST, DFMT), and connection-based features (i.e., DFSL, DFMC) as the primary types of features that present different tuning parameters. Since these parameters heavily influence the effectiveness of each feature in detecting attacks, it is of great importance to study multiple tuning values for each feature while evaluating its performance. The BF category consists of all features that can be extracted from a single packet without requiring any kind of extra information. The feature candidates for this category can be any field of the datagram such as protocol, source and destination ports, flags, ICMP type. Extracting these features is extremely easy and fast since the feature constructor needs to examine only a single packet at a time. No extra dependency information is required, and thus, there is no need for tuning in this case. Even though this category is the easiest type of features that can be created, it is also the most inefficient one to use. On the other hand, the *time-based* and *connection-based* features depend on several tuning factors that naturally lead to different performance values for these features. As explained in order to evaluate each feature we consider a set of tunings that will allow us to decide if that particular feature is or is not reliable in attack detection. The logics behind our proposed tunings are explained in the next two subsections.

#### 3. FEATURE PERFORMANCE EVALUATION

The overall logical architecture view of the proposed evaluation model is depicted in Figure 2. The proposed feature evaluation model combines statistical with fuzzy logic techniques to mathematically extract the usefulness of a feature  $f_i$ , in detecting a certain type of attack  $\xi_m$ . Our model proposes a solution for the *subset evaluation* step of the feature selection process. In particular, we propose a new *feature dependency measure* for *independent evaluation criteria* that is, to our knowledge, a pioneer method designed for intrusion detection. The method is primarily designed for network-based features, but can be easily extendable to application-based features. Let us define  $P(f_i|\xi_m)$  as the probability of feature  $f_i$  to detect the  $\xi_m$  attack category. The higher this value is, the more suitable feature  $f_i$  is for the detection of attack category  $\xi_m$ . The proposed evaluation model assumes that the selected features have been already extracted and that the necessary statistical data for the evaluation process has been mined too. For this purpose we use a *Framework for Real Time Network Feature Construction* combined with a *Statistical Profiler Module*.

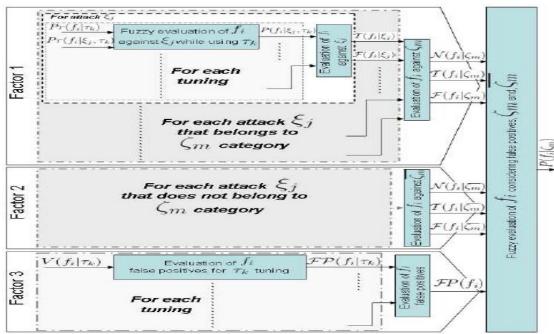


Figure 2: The overall view of the logical architecture of the proposed evaluation model.

We choose not to include their description here (even though these steps need to be implemented) as they are not part of the feature evaluation process. Similarly, there are other data preprocessing steps that are not mentioned here, but are described in next paper. There are three main input types that the *Feature Performance Evaluation* requires as follows: the feature profile during normal operation, the feature profile during an attack, and the feature values during the normal operation. Let  $P_r(f_i|\tau_k)$  represent the feature  $f_i$  profile during the normal operation while using the  $\tau_k$  tuning. Similarly, let  $P_r(f_i|\zeta_j,\tau_k)$  represent the feature  $f_i$  profile during the intrusive stage of attack  $\zeta_j$  while using the  $\tau_k$  tuning. Finally, let  $V(f_i|\tau_k)$  represent the set of all normal values that feature  $f_i$  has while using the  $\tau_k$  tuning.

Let  $\mu_N$ ,  $\sigma_N$  represent the mean and standard deviation of feature fi during the normal operation, and while configured using  $\tau k$  tuning value. Similarly, let  $\mu_I$ , and  $\sigma_I$  and represent the mean and standard deviation of feature fi during the  $\xi j$  attack, and while configured using  $\tau k$  tuning value. The  $P_r(f_i|\tau_k)$  will consist of  $<\mu_N$ ,  $\sigma_N>$  tuple while  $P_r(f_i|\xi_j;b_{\tau k})$  will consist of  $<\mu_I$ ,  $\sigma_I>$  tuple.

#### 4. CONCLUSIONS

It consists of three main parts. In the first part a Feature Classification Schema is presented that is meant to impose a single centralized standard over the various types of features that can be extracted from the network. Furthermore, this step also allows our experimental results to include a comprehensive set of features, which contains features from all the presented feature categories. Next, we identified a set of tuning parameters that directly influence the values that each feature will produce, which will inevitably influence their detection performance. Finally, we describe our proposed feature evaluation schema explaining the reasoning behind its design. This evaluation schema mines the intrinsic characteristics of each of the studied features using a hybrid method that employs statistical and fuzzy logic techniques, for producing the final outcome.

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